

## All-Star Coach Identification, Player Tryout, & Player Selection

The goal of the SLYSI All-Star program is to identify the best coach & identify the best players to represent the entire SLYSI association during the Lafayette Parish All-Star Tournament.

### Head Coach Identification: SLYSI Point System

- \* The individual who finishes with the highest point total at the end of this process will be identified as "Head Coach" for the SLYSI All-Star team.
  - Head Coach that wins their regular season league division title is awarded 1 point.
  - Head Coach that finishes as runner-up in their regular season league division is awarded 1/2 point.
  - All Head Coaches & Assistant Coaches in each division are required to vote on their All-Star Head Coach selection. Each vote awards 1 point.
  - SLYSI Program Commissioner & division league coordinator are required to vote on their All-Star Head Coach selection. Each vote awards 1 point.
  - All other SLYSI board members are required to vote on their All-Star Head Coach selection. Each vote awards 1/2 point.
  - A Head Coach who is subject to being penalized or suspended for ANY reason during the regular season is deemed "ineligible" for All-Stars.
  - Tie breakers will be determined first by the coaches head-to-head record & second by the coaches head-to-head point differential.

### Player Identification: Tryout & Selection Process

- \* EVERY player who is eligible to be selected for All-Stars is allowed to attend tryouts.
- \* A player must have participated in half of his/her team regular season games at minimum or the player will be deemed "ineligible" for All-Stars.
- \* A player who is subject to being penalized or suspended for ANY reason during the regular season is deemed "ineligible" for All-Stars.
- \* All regular season Head Coaches & Assistant Coaches are encouraged to provide player nominations for reference at tryouts & selection process.
- \* The All-Star Head Coach will select a team and place a classification on each of the players selected to determine their expectations.
  - U10 Boys/Girls is the ONLY age group with playing time requirements, all other age groups contain NO "mandatory" playing time requirements.
  - Players will be classified as either a "selection player", "substitute/alternate player", or "reserve player".
- \* The All-Star Head Coach will select a team that will consist of the following player counts.
  - U10, U12, & U14 Boys/Girls = 10 player minimum or 12 player maximum
  - U16 Boys/Girls = 8 player minimum or 15 player maximum

### All-Star Player/Parent Commitment & Classification Descriptions

- \* Both player & parent(s) are required to make a commitment to attend all team practices & tournament games.
- \* Both player & parent(s) must understand & accept the conditions associated with his/her classification prior to their commitment.

#### \* Selection Player Classification

- Player is identified as able to contribute during all 4 quarters and is considered a possible "starter".
- Playing time is based on their performance during practice & games.
- Being classified as a "selection player" DOES NOT guarantee a player anything. A selection player can receive less playing time than originally anticipated if a "substitute/alternate player" and/or a "reserve player" is performing at a higher level in practice or games.
- Player(s) will be issued an All-Star uniform set. The jersey MUST be returned to SLYSI but the player is allowed to keep the short.

#### \* Substitute/Alternate Player Classification

- Player is identified as able to contribute between 2-4 quarters and is considered a "substitute" with the opportunity to gain a starter position.
- Playing time is based on their performance during practice & games.
- Being classified as a "substitute/alternate player" has playing time limitations. A substitute player can receive less playing time than originally anticipated if a "selection player" continues to hold his/her spot on the roster.
- A substitute player can earn increased playing time if he/she is performing at a higher level in practice or games than a "selection player".
- A substitute player can receive decreased playing time if a "reserve player" is performing at a higher level in practice or games.
- Player(s) will be issued an All-Star uniform set. The jersey MUST be returned to SLYSI but the player is allowed to keep the short.

#### \* Reserve Player Classification

- Player is identified as able to contribute 1 quarter or less and is considered a "reserve" with the opportunity to gain increased playing time.
- Playing time is based on their performance during practice & games.
- Being classified as a "reserve player" means the possibility of receiving NO playing time.
- A reserve player can earn increased playing time if he/she is performing at a higher level in practice or games than a "selection or substitute player".
- A reserve player may have little to NO playing time if he/she is NOT performing at a higher level in practice or games to gain increased playing time.
- Player(s) will be issued an All-Star uniform set. The jersey MUST be returned to SLYSI but the player is allowed to keep the short.