

2020 Spring Rules Summary

Rules Summary - Recreational Games

ROFC

co-scheduled games with BBSC, BHYSL, CS, MHYSA, SOCS and U19 ITPRS, LAYSL, NMCYS, RSC, TYSL

2020 Spring Season

Division (Grade)	U5/U6 2nd Year Pre/Kinder	U7/8 (1st & 2nd Grades)	U9/10 (3rd & 4th Grades)	U11/12 (5th & 6th Grades)	U13/14 (7th & 8th Grades)	U19 (9th Grade and up)
Ball size	3	3	4	4	5	5
Players (incl keeper)	3v3	5v5	7v7	9v9	11v11	11v11
Minimum	2	4	5	7	7	7
Roster size	10	10	12	15	18	22 (18 may dress for game)
Substitutions	Unlimited in number. Referee must be informed. Allowed by either team at goal kicks, goals, halftime, injury, and for a cautioned player (1-for-1). (Substitutions are not allowed on corner kicks or fouls)					
Scoring	Once a team is up 4 goals, an additional player can be added. Said player will be taken off if the game goes back to a 3 score or less differential					
Kick or Throw-in	Pass ball in from sideline ***	Throw-in				
Sub on throw-in	Either team's kick in	Either team's throw		Own team's throw, or if other team is subbing		
Equipment	Required: Shirt, shorts, shinguards, socks (covering shinguards), shoes.					
	Pinnies if color conflict No goalkeeper No referee	Home team changes for color conflict (visitors may change if they have alternate). Either goalkeeper must change for color conflicts. Referee may allow optional equipment (cold weather gear, goalkeeper cap, head/elbow/knee protection, religion-required clothing, etc) if deemed not dangerous.				
Jewelry	NONE ALLOWED. Taping does not make jewelry safe. (Jewelry: items worn for decoration or display, not having any purpose for the game.) Medic Alert bracelet/similar item should be taped, allowing medallion to be seen.					
Referee	No ref, coaches are on field	yes, \$20	yes, \$25	yes, \$30	yes, \$35	yes, \$45
Asst Referee	No	no	no	yes, \$20 each	yes, \$25 each	yes, \$30 each
Length of ½	20 min	25 min	25 min	30 min	35 min	40 min
Offside	no	no	no	yes	yes	yes
Heading	no - a purposeful header results in indirect kick from spot of infraction				yes	yes
Slide Tackling	no - DP	no - DP	no - DP	yes	yes	yes
Free kicks **	From spot	All indirect. Free kicks earned in opposing penalty area will be brought out of penalty area for indirect kick	Direct or indirect, per the Laws of the game			
Penalty kicks	no	no	yes, 10 yards		yes, 12 yards	
Throw-in redo	Kick-in from sideline	See below *	no	no	no	no
Goal kicks **	If ball goes over end line, player may dribble or pass ball in from the end line	Ball restarted with GK possession. GK may punt, throw, kick, or dribble ball into play. Ball is in play as soon as it leaves the goalie's hands (e.g., if GK puts the ball on the ground to kick it, it is a live ball).	Per FIFA. Ball placed anywhere within goal box. Ball is in play when it leaves the penalty area. Opponents must stay outside penalty area until ball is in play.			
Goalkeeper	No goalkeeper	Per FIFA. May not play ball with hands when deliberately kicked by a teammate ("pass-back" rule).				
Punt by Goalkeeper	No goalkeeper	Goalkeeper may not punt ball beyond half line. Ball must bounce prior to crossing half line. Violation results in throw-in at nearest intersection of half line and touch line by opposing team.	No restrictions			
Seating	Home team and spectators sit on the East side (if east/west field) and South side if (north/south) field					

Notes: DP = Dangerous Play

* If the first throw-in is a foul throw, the same team takes another throw. The ball is turned over to the other team if the second throw is a foul throw.