

Spring 2016

Mustang League Rules

Field Dimensions

1. Bases will be set at 60'ft
2. Distance from home plate to pitcher's mound is 44'

Equipment

1. Bat restrictions: Big barrel bats are allowed up to a maximum 2 5/8" barrel.

Playing Rules

1. There is NO drop 3rd strike or infield fly rule.
2. No TAKE SIGN can be given to batters. Telling them to only swing at strikes is ok .
3. A player may sit a maximum of 2 innings on the bench.
4. Each player must sit a minimum of 1 inning before any player sits 2 innings.
5. A player can play a maximum of 3 innings at any single position per game. (Except Pitcher)
6. The three outfielders must play their position at least 15 feet in the outfield grass.
7. Each player will play the infield for at least one inning.
8. A maximum of 6 runs can be scored per inning in the 1st 5 innings. A maximum of 10 runs can be scored in the 6th inning.
9. Mercy Rule – 12 runs after 4 innings, or 3 ½ innings if the home team is ahead. 10 runs after 5 innings, or 4 ½ innings if the home team is ahead.
10. A base runner may not leave the base until the ball has crossed home plate.
11. Stealing 2nd or 3rd Base is allowed. A runner stealing 2nd base may not steal 3rd base until the next batter.
12. Whether a ball is hit to the outfield or infield, and on overthrows, runners may continue to advance until the ball is controlled by the pitcher or catcher.
13. A team may start the game with 8 players. If there are not at least 8 players at the scheduled game start time, or at any time during the game, it is a forfeit. Please see general rules for Call-up Procedure.

Pitching Rules

1. A pitcher can pitch a maximum of 6 outs per game in **consecutive** innings, with no more than 3 outs coming per inning.
2. Once you take a pitcher out he may not return in the same game to pitch. A pitcher is not able to pitch one inning and then return later in the game to pitch another inning.
3. Pitcher out count due to the run limit:
 - If one pitcher is used: 3 Outs are added to his Out Count.
 - If multiple pitchers are used: 1 Out is added to the Out Count of the last pitcher used.
4. If any pitcher that hits 2 batters in any one game, he must be removed immediately. Likewise, any pitcher hitting 3 batters in a game must be removed immediately.
5. To keep the pace of games moving, only one trip to the mound an inning, unless you are making a pitching change. The second trip to the mound in 1 inning for a pitcher requires a pitching change.
6. If a pitched ball touches the ground prior to home plate it is considered a ball no matter where it crosses home plate, unless the batter swings at the pitch and then it is a strike. In the event a ball bounces and then hits the batter, the continuation rule applies, and it is considered a hit batsman, unless the batter swings at the ball and then is hit, which would be considered a strike.