

U10 GAME RULES – Scituate Soccer Club

Below are the rules for the U10 program. These rules are based on a recommended program from the USYSA plus additions by a CYSL U10 Committee, and SSC Committee. The purpose of the program is to provide an atmosphere where the players feel free to try a lot of different techniques without being concerned about winning or losing. Coaching emphasis should be skills and ball control by the individual player. Fewer players are being put on a small field to ensure that each player has a lot of touches of the ball.

By extending the small field concept to the U10s, we expect the players to have better skills at the U12 level when they should begin to learn tactics.

All contests will conform to the most current version of FIFA's Laws of the Game, except as noted below.

LAW I: THE FIELD

A. DIMENSIONS:

The field of play shall be rectangular, with a suggested length of 60 yards and a width of 40 yards. The length in all cases shall exceed the width. Fields will vary.

B. MARKINGS:

1. Distinctive lines not more than 5 inches wide.
2. A halfway line shall be marked across the field.
3. A center circle with a radius of 8 yards.
4. Four corner arcs with a 1 yard radius.
5. Goal area - 6 yards from each goal post and 6 yards into the field of play joined by a line drawn parallel with the goal-line.
6. Penalty area - 14 yards from each goal post and 14 yards into the field of play joined by a line drawn parallel with the goal-line.
7. Corner flags are not compulsory, though strongly recommended.

C. GOALS Maximum 7 feet high and 21 feet wide. Minimum size of 6.5 feet high and 18.5 feet wide. Size will vary.

LAW II: The ball size four (4)

LAW III: NUMBER OF PLAYERS

- A. Maximum number of players on the field at any one time: six (6) one of whom must be designated as a keeper.
- B. Substitution: Unlimited (Allowed only after the referee clearly indicates substitute may enter field)
 1. Prior to a throw-in by either team, provided substitute players are already at midfield ready for substitution.
 2. Prior to a goal-kick by either team.
 3. After a goal by either team.
 4. After an injury by either team, when the Referee stops the play.
 5. At half time.

C. Playing time: EACH PLAYER SHALL PLAY A MINIMUM OF 50% OF THE TOTAL

LAW IV: PLAYERS EQUIPMENT: Conform to FIFA with the following exception:

Underclothes need not be the same color as the team shirt or shorts.

LAW V: REFEREE:

- A. USSF Referee
- B. All rule infractions shall be explained to the offending player providing it does not interfere with the "flow" of the game.

LAW VI: ASSISTANT REFEREES: USSF referee. If unavailable, use club linesmen/women.

LAW VII: DURATION OF GAME:

A. The game shall be divided into 2 equal halves of 25 minutes each.

B. Half-time break shall be 5 minutes.

LAW VIII: THE START OF PLAY: Conform to FIFA with the following exception:

Opponents must be 8 yards from the center mark while the kick-on is in progress.

LAW IX: BALL IN AND OUT OF PLAY: Conform to FIFA.

LAW X: METHOD OF SCORING: Conform to FIFA.

LAW XI: OFF-SIDE: Conform to FIFA.

LAW XII: FOULS AND MISCONDUCT: An indirect free kick shall be awarded to the opposing team when, a goalkeeper handles the ball within his/her penalty area and throws, punts, or kicks the ball across midfield without making contact with the goalkeepers side of the field or being touched by any player on that side of the field. If a goalkeeper dribbles the ball outside the penalty area or does not play the ball with the hands, then the kick may cross the midfield. An indirect free kick shall be awarded to the opposing team when a goalkeeper and/or field player, when making a goal kick, kicks the ball across midfield without making contact with his/her side of the field or being touched by any player on that side of the field. In both cases, the indirect free kick will be taken at the point of the midfield line where the ball crossed.

LAW XIII: FREE KICKS: Conform to FIFA with the following exception: Opponents must be 8 yards away before kick is allowed.

LAW XIV: PENALTY KICKS:

Conform to FIFA with the following exception: Opponents must be 8 yards away before kick is allowed.

LAW XV: THROW IN: Conform to FIFA.

LAW XVI: GOAL KICK: Conform to FIFA with the exception that the goal kick cannot go directly beyond the midfield line. The penalty for kicking the ball directly beyond the midfield line is an indirect free kick awarded to the opposing team at the point of the midfield line where the ball crossed.

LAW XVII: CORNER KICK: Conform to FIFA with the following exception: Opponents must be 8 yards away from the ball.

GENERAL RULES

Opposing coaches and players should shake hands after each game. Ties will stand.