

•Scorer's Duties

- **Pre-Game**

- Unless specified by the official, the home team scorer shall be the official scorer.
- You should be on-site at least 20 minutes prior to the game.
- Obtain the scorebook from the coach
- Verify that the roster has been entered for the game
- Enter pertinent game information such as date, weather, and official's names.
- Obtain the opponent's roster and enter into the scorebook.
- Share your roster with the opponent's scorer.

- **Key Definitions**

- **Goal** - A goal is scored when a loose ball passes from the front, completely through the imaginary plane formed by the rear edges of the goal line, the goal posts and the crossbar of the goal, regardless of who supplied the impetus.
- **Assist** - Any one direct pass by a player to a teammate who then scores a goal without having to dodge or evade an opponent other than the goalkeeper. Only one assist is possible per goal.
- **Team Goal** - A goal scored by a member of the defensive team on its own goal is a team goal.
- **Time of Goal** - Time of goal is to be recorded as the time remaining in the quarter. It is the time "on the clock."



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- **Key Definitions (Cont.)**

- **Clear** - The attempt from one team to move the ball into the offensive area from its defensive area. A successful clear is awarded when the clearing team successfully establishes possession in their offensive area before the other team gains possession.
- **Extra-Man Offense/Defense** - Any time a team is playing with one or more men short (extra) counts as an extra-man opportunity for the offense. If both teams are "short", there is no EMO. Man-up goals are scored when the defensive team does not yet have a full-team on the field.
- **Crease Violation** - If an offensive player steps into the offensive crease. Possession is awarded to the defense.
- **Turnover** - Turnovers occur when a player or team in possession of the ball or entitled to possession of the ball loses possession of it – either live ball or dead ball situation. The player responsible for the change of possession is awarded the turnover. If no one player is identifiable, the turnover is awarded to the team.
- **In Home** - The first player in the scorebook roster for the game. This player serves any team penalties. The time served does not count toward his total penalty time.
- **Extra Man** - Any time a team is playing one or more men short or extra counts as an extra-man opportunity (EMO) on defense or offense.
- **All Even** - Both teams have the same number of players on the field.
- **Take Away** - Defenseman takes the ball away from the driving offense man.
- **Interception** - Pass caught by the opposing team when intended for a teammate.



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- **During the Game**

- Record goals and assists into the scorebook with player number #.
- Verify the goals/assists and player numbers with the referee at the end of each quarter.
 - Record timeouts accurately. Notify the nearest referee immediately if more timeouts are taken than allowed.
 - Teams are allowed two time outs per half during regulation.
- Record the time of, duration, infraction, and player number when penalties are assessed.
 - Notify the nearest official immediately if a player accumulates 5 or more minutes of personal fouls.
 - This player will be ejected from the current game for fouling out.
- Be friendly with the opponent's scorer.
 - Ensure that the focus at the time/scorer table is on the game and clear from visual and audible obstructions.
 - The table can ask coaches and players to keep out of the special substitution box during play.

- **Post Game**

- Offer humble congratulations and gratitude to other table officials and respect opponent.
- Tally any statistical totals. Confer with opponent scorekeeper if needed.
- Provide head coach with the score book following the game.



•Spotter's Duties

- **Pre-Game**
 - Talk with the scorebook keeper on how they would like the spotting called out.
 - For example, some prefer to hear "Shot, 15, blue"
- **During the game.**
 - Focus on the game
 - Assist with time keeping if needed.



•Breaking it Down End of Game

- **END OF CONTEST, did you...**
 - Congratulate.
 - Confirm score.
 - Reset clock.
 - Tally stats.
 - Give scorebook to coach.



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•Special Thanks!

- Thanks to Jennifer Vogel for providing the material in this presentation.
- From Jennifer Vogel
 - I'm committed to improving the game, to share knowledge with others, to continue learning. Because changes occur annually, so will this guide. You are welcome to share this guide with others – please be respectful and don't claim it as your own. If when shared, please shoot me an email where it went. I love to know how the game is growing and where.



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