

2016 WNCYSA 13U KID PITCH (11, 12, &13 yr olds) SOFTBALL RULES

1. All teams will bat a continuous batting order. Your entire lineup constitutes your batting order. No outs will be recorded for players leaving a game early or line-up short of 9 batters.
2. There will be a 10 run rule after 4 innings.
3. There can be NO ON DECK BATTERS.
4. Sliding:
 - a. If there is play at home plate the runner does not have to slide but must avoid contact during the play. Umpires will call runners out if interference occurs. It is encouraged for runners to slide into home plate
 - b. Players cannot slide head first into any base, only on a return to the base. Players should be called out on first offense.
5. Each team can play with a maximum of 9 players in the field and a minimum of 7 players. A team that has less than 9 players can "call up" a player or players from a 10U team to play in the game. However, the "called up" player or players must bat last in the lineup, and must play an outfield position. The game may start or continue with as few as seven players, That team will not have to take an out for missing players, but the games final score will count on team record. We encourage the coaches to please let the kids still play the game.
6. All players must have at least one plate appearance per game. No player should sit on the bench for more than two consecutive innings. Free substitutions.
7. Infield fly rule WILL apply, and the umpire must make the call quickly to avoid any confusion.
8. Warming up a pitcher before and during a game:
 - a. A coach or player can warm up a pitcher but must wear a face mask if squatting. If no face mask is worn the coach or player must stand at home plate during warm up pitches.
9. There is no rule on how many times a pitcher can hit a batter, but it is up to the umpire to make a call on whether the pitcher should be removed from mound
10. A batter may advance to first base on a missed third strike as long as first base is not occupied with 0 or 1 out. Runners who choose to advance at this point will be at risk of being thrown out. Exception, with 2 outs a batter may attempt to run and all runners are subject to being put out.
11. The 10 run rule is in effect after the 4th inning is complete.

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12. Throwing of the bat is not considered an out on the first two offenses. If players are continuing to sling bats, there will be a team warning issued and if the umpire deems necessary the next player throwing a bat will be called out. Players will not be ejected from the game unless the umpire deems the player has thrown the bat in a malicious manner. This is for the safety of our catchers and umpires.

13. All games will be 1 hour and 45 minutes or six (6) innings and the time limit will be enforced. If game in question is about to end in time limit and an umpire declares last inning (whether it be the 4th or 5th inning), then the 5 run limit will allow for continuation. This will allow for a max of 8 runs to be scored in an inning. The home plate umpire will make the decision based on game start time. If an inning is started, that inning must be completed. If an umpire does not call last inning and the time limit expires in any inning, then the last inning with continuation will not be played. If the last inning was not called and there is time remaining umpires will call last inning and the game will be completed.
 - a. You may utilize a runner for your catcher with 2 outs to help speed up inning changes. This runner shall be the last batted out in the line-up.
 - b. Coaches please be aware of your catchers and have them ready to start the inning asap. Do not remove their shin guards until they are guaranteed to hit.
 - c. If the game ends in a tie and there is no time remaining the game will be counted as a tie. If there is time remaining in the original time limit an extra inning may be played to attempt to break the tie. You will play the tie breaking inning in the same way as the last inning with a 5 run limit with continuation.
 - d. When playing at an off-site location, such as Hominy Valley, time limits will vary and you will play according to their time limit rule. Please make sure you clarify with the opposing coach and umpire prior to the game beginning.

14. Please communicate with the opposing coach and umpire when playing at an offsite location to verify any different rules.

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