

T-BALL/TIGER BALL RULES

1. **Supervision:** Each team must have at least 1 adult supervisor (over 18) at each practice and game.
2. **Team assignment:** Teams are comprised of family members, then players attending same daycare, and lastly then players from neighboring areas . Request for placement with other children or on certain teams are accepted and **when possible** request will be honored. Players registering late will be placed on teams with space available.
3. **Team size:** Teams will be limited in size of T-Ball 10 players and Tiger ball 12 players unless honored for unseen reasons.

4. **Game times:**

T-Ball- minimum of 45 minutes or 2 innings or both coaches discretion.

Tiger Ball- minimum of 1 hour (completing the inning) or 7 innings. No new inning to begin after 1 hour

5. **Coaching:**

Batting Team -

T-Ball or Tiger Ball- Coaches may coach from 1st & 3rd, no 2nd base coaches or any other coaches on the field. Coaches may assist players that need help at the home plate.

Fielding Team-

T-Ball- 2 coaches will be allowed on the field behind the baseline.

Tiger Ball- 1 coach will be allowed on the field behind the baseline.

Coaches may not interfere with the play in any way. Coaches may not touch any player or the ball while in play. (After 1st warning, the coach must remain in the dugout.)

6. **Scoring:**

T-Ball- Each team may bat through their lineup one time only. No score will be kept. It does not matter how many players are on each side.

Tiger Ball- Each team may bat until there are 3 outs made or until 10 batters have batted. The next inning batters will start where the lineup left off. Scores will be kept and lineups will be required and exchanged.

Base Running- No base stealing. Runners may advance only on hits.

7. **Batting:**

T-Ball- Umpires will pitch to first and then the tee will be used. There are no STRIKE-OUTS in T-ball. After several unsuccessful attempts to hit a fair ball, the coach may assist the batter.

Tiger Ball- Player will hit a ball pitched to them by an umpire. After 3 strikes, the batter may hit off the tee. If the 1st try is unsuccessful, he may try only 1 more time. If the batter misses on 2nd attempt off the tee they are out. If a batter hits a ball from the tee, he and all other base runners may advance at their own risk. No bunting off the tee.

A. Pitched Ball- A ball hit into any part of fair territory is a fair ball.

B. Ball hit from the tee- A ball must travel (or have been judged capable of traveling) beyond the Tiger-Ball foul line to be considered fair. Players may only advance one base when ball is hit off of the tee.

*If, in the judgment of the umpire, the ball's momentum would have caused it to travel beyond the foul line, it will be called "Fair" and playable.

*If, in the judgment of the umpire, the ball's momentum would NOT have carried it beyond the Tiger-ball foul line, it will be called "Foul". All base runners must return to the base occupied before the ball was hit.

*If the ball is thrown in an apparent attempt to get a base runner out, the play may continue. Any apparent attempt to throw the ball to the pitcher/umpire or catcher/umpire the play stops. UMPIRE JUDGEMENT!

Bats- Any player that throws the bat will get one warning. If he throws it again, he will be called OUT.

10. **Fielding:**

The home plate umpire will act as catcher for both teams.

T-ball-

No fielder may stand closer to the tee than at the side of the pitcher's mound.

Tiger Ball-

No fielder may stand closer than the pitcher mound. The pitcher/umpire does not play the ball after it has been hit.

***NO PLAYER WILL EVER PLAY CATCHER POSITION!**

*Players are to charge any short hits and field accordingly. (If judged "foul" they lose nothing-all base runners will be sent back)

*The catcher/umpire will retrieve balls within a small area around home plate. Other over throws must be fielded by the defensive players. Play may continue until either umpire has possession of the ball, or the ball is in umpire area.

*Defensive players cannot stand on the base, in the baseline, or interfere with or have any contact with the base runners unless they are in the process of making a play.

11. **Special need players-** Accommodations will be made with any help needed to insure they are able to participate.

!!!!SAFETY COMES

FIRST!!!!

GOOD SPORTSMANSHIP IS EXPECTED FROM ALL PLAYERS, COACHES, AND SPECTATORS.

Unnecessary roughness will not be permitted. (Pushing, intentional body blocks, tripping, rough tags-especially to the head, etc.) After one warning, players who do not adhere to this rule will be removed from the game.

HAVE A FUN, SAFE SEASON!!!