

CHUBBUCK BASEBALL 2014 BY-LAWS

Chubbuck Boys Baseball is governed in order by: By-Laws, Rules, the Pony League Rule Book, and the Official Major League Rule Book. All rules specified herein are for the purpose of adding to or for the emphasizing of rules listed in the Official Baseball Rule Book issued to each team coach prior to the beginning of the season.

League Organization

1. City of Chubbuck (Governing Body)
 - a. City Councilman (Parks and Recreation)
 - b. League Commissioners

League President	Chris Adams	Voting Member
Vice President	Gus Blad	Voting Member
Secretary	Wayne Moon	Voting Member
Mustang Commissioners	Darwin Morrison	Voting Member
	Derek Eddie	Voting Member
Bronco Commissioners	Brett Hewatt	Voting Member
	Mike Morrissey	Voting Member
Pony Commissioners	David Jones	Voting Member
	Jared Christensen	Voting Member
Inkom/M.V. Commissioner	Kaleb Anderson	Voting Member
Equipment Managers	Shane Boyer	Voting Member
	Bobby Garvin	Voting Member
Sponsor Commissioner		Voting Member
Commissioner	Jeremy Underwood	Voting Member
Commissioner	A.J. Watson	Voting Member
City Representative	Scott Ferro	Votes in case of tie
Umpire in Chief	Juan Figueroa	Voting Member

- c. League

<u>League</u>	<u>Ages</u>
MUSTANG	9 and 10
BRONCO	11 and 12
PONY	13 - 15

Chubbuck Baseball is not an “and under” league. Players are not allowed to play up a division, or to play down a division.

2. The League commission shall consist of 13 or more, but never less than 13, members elected for two year terms. Terms of the members shall expire on a rotating basis, six in one year and seven in the next year. New members shall be installed in a like manner. In case of members quitting, the President shall choose a successor. In case of the President quitting, the city representative will choose a successor.

- a. For the purpose of approving or amending Chubbuck Baseball Rules or Chubbuck Baseball By-Laws, for the purpose of making decisions as the Chubbuck Baseball Commission, a minimum of 2/3 **active** members of the commission must be present.
3. The Chubbuck Baseball Organization meeting shall be held before end of season tournament for the purpose of electing commissioners and preparing for the following season. The date for meeting shall be set by the current commissioners.
4. League Commissioners shall adopt league organizational and playing rules they feel are in the best interest of the league in promoting basic baseball knowledge, sportsmanship and fun.
5. Such rule adoption shall be by 2/3 vote by the **active** commissioners.
6. If a situation exists where there is a question or disagreement about the intent of a By-Law, due to a typographical error, omission, or improper wording, the commission shall clarify the intent of the By-Law as to keep the best interest of the league intact. The decision will be transmitted in writing to all affected coaches and the By-Law in question will be changed or amended at the annual end of season coaches meeting, if applicable.
7. Any person wishing to propose rule changes shall make such proposal in writing and submit it to league commissioners prior to the annual meeting held before the end of season tournament.

Registration

8. Annual registration shall be held in the spring on dates set forth by the league commissioners. The commission shall be responsible for organization of the registration.
9. A seasonal fee shall be administered against all players in the Mustang, Bronco, and Pony Leagues.
10. Traveling or Out of Town Teams:
 - a. Registration fees do not cover additional fees required for those players traveling to pre or post season tournaments or those players selected to play on outlaw teams and required to travel to other cities.
 - b. Any out of town teams participating in the regular season league, unless sponsored by the City of Chubbuck, shall be assessed an insurance fee equal to the fee paid by the Chubbuck League to the insurance company or show proof of insurance coverage.
 - c. Any out of town team that participates in the regular season league with Chubbuck Baseball that does not register with Chubbuck Baseball will be assessed a tournament fee to participate in the regular season tournament.
11. Any Player registering after cut off date shall be assessed a \$10.00 late fee. This fee shall be placed in a scholarship fund for hardship cases. Any player registering after cut off date may be placed on a waiting list based on availability of teams and current conditions. Cut off date will be determined by Commissioners.
12. Refunds will not be given after the first game of the season or as directed by league commissioners. Commissioners are responsible to insure all players assigned teams have paid fees or are accounted for through the scholarship program.
13. Coaches shall not be allowed to add players to their teams without approval of the league commissioners.

Coaches

14. It shall be the duty of league commissioners to review applicants for coaching positions, reinstall previous coaches, and select new coaches. Head coaches will be selected on a yearly basis. Coaches may be removed for disciplinary reasons or as requested for personal reasons.
 - a. Any person participating in any practice or game situations must pass a background check with the Chubbuck Police.
15. League commissioners will not be bound by previous coaches selecting new coaches to take over their teams. Juggling of head coach positions to take advantage of automatic drafts will not be permitted. When a head coach resigns, it will be the responsibilities of the commissioners to assign a head coach that will be fair and equitable to the league. Any commissioner wishing to coach will be 1st to draw a team out of the hat from available teams with no returning coach. Then all other new coaches will draw from the remaining teams left without head coaches.
16. Assistant coaches may not be designated until after the draft. EXCEPTION: Any coach and assistant coach who have been together for at least two consecutive years in the same league may stay together and coach in another league. If the assistant coach has a son playing on the team, that player will automatically go to the team the parent coaches. Such teams will lose their first round draft pick.
 - a. In meeting the requirement of coaching for two consecutive years together, no coach will be allowed to coach for more than one regular season team during any one season.
17. Children of head coaches playing on the team their parent coaches shall be eligible for automatic draft and will fill the last available draft slot other than the last round. If the coach has no child(ren) playing on the team, then he/she may select a niece/nephew or a grandson/granddaughter instead, with approval of the league commission. If more than one player is selected by the coach, to meet the intent of this rule, the payers must be siblings. **CANNOT pick both a child & nephew as automatic players, only the child could be picked.**
18. Coaches shall not harass players in such a manner as to encourage players to quit the current year or not to return the following year. Coaches found to be doing so shall appear before the league commissioners for disciplinary action as deemed necessary by the commission.
19. Coaches shall be responsible for handing out and collection of uniforms and equipment issued to their team. Coaches are also responsible for accountability of uniforms and equipment. Failure to do so WILL result in reimbursement to the league for the loss or the loss of coaching positions in the following years.
20. Coaches are responsible to ensure that players are properly attired to play baseball. This includes batting helmets worn at proper times and proper catching equipment for catchers, including supporters and cups. Coaches are also responsible for making sure players are wearing league issued uniforms and solid grey pants for all games.

Sponsors

21. Sponsors shall be assigned teams by league commissioners.
22. Sponsors may not designate who the coach will be on the team they sponsor.
23. Sponsor may request their child be assigned to their sponsored team(s) and shall be declared an automatic draft and will fill the last available draft slot other than the last two rounds. If the sponsors have no child playing on the team, then the same exceptions for coaches in Rule 20 apply to sponsors, with approval of the league commission.

Tryouts

24. Tryout Sessions shall be conducted in the presence of head coaches, at which time, every candidate will have the opportunity to run, throw, and catch a ball.
25. All the players scheduled for the draft shall attend two (2) tryout sessions unless one (1) session is found to be enough time to be evaluated and selected into the draft. Any players failing to attend two (2) tryout sessions shall lose their status as a player candidate unless an acceptable excuse is presented to the league commissioners in writing. (EXCEPT when only one (1) tryout is held). Such players shall not be eligible for the draft until after players are selected and such players shall be made hat picks. If a player goes through one station during tryout he must go through the draft or be a hat pick.

Draft Preparation

26. Draft Selection Order:
 - a. Draft selection shall be determined by the position of the team's regular season league standing in the previous year. The last place team will receive first pick and so on down the line with the first place team picking last.
 - b. If there is a new team added to the league for this year, they will assume the last place position from the previous year and have the first draft pick position in this year.
 - c. Standings will be determined by win/loss percentage. In case of a tie, the first tiebreaker is head -to-head meetings. The second tiebreaker is a coin flip. This tie breaker system will be used to determine final standings, which will be used to determine final standings, which will be used to determine draft positions for next year and tournament seeding for this year.
 - d. If a team needs to be abolished from lack of players in that league it will be determined in order of:
 - i. Least amount of returning players
 - ii. Teams without an established coach.
 - iii. Teams with an established coach that is not a
27. Each team must draft in the last two rounds even if it requires a bye in round two or later, so they can participate in the last two rounds except where rule 35 applies.
28. In accordance with Pony League Baseball Rules, no team shall have more than eight players returning (second year players) on their team roster.
 - a. It shall be the responsibility of the coach to see that a legal team is drafted in accordance with the Pony League Rules.
 - b. If a team has more than eight returning players for the season the following procedure shall be followed:
 - i. Coach will be notified that there is more than the allowed number of returning players.
 - ii. Coach will have the opportunity of listing the eight players he desires to protect in the draft.

- iii. Those players not listed on the coaches protected list will be notified by the league commissioners that they will be entered into the draft to be selected by another team. Such player may or not participate in the draft, as they desire.
 - c. In the event that there are more players of one age than are allowed, per team, exceptions to the above rule will be made by the league commissioners.
29. Each Player drafted shall remain a member of that team for the balance of their eligibility in the league unless released or if they choose to go back through the draft.
30. Any Player who was a member of a team in the league the previous year, and who is still of eligible age, may be released from the roster if proper notification is given at pre-registration. Parents must notify the commissioners before such release may become effective in order that the player may enter the draft and have the opportunity to be selected by another team.
31. Even though a player may re-enter the draft, they may be selected by the same team they were released from, unless extenuating circumstances result in a draft waiver protecting such player from selection by their previous team.
32. No trades unless approved by league commissioners and must be made prior to first practice.
33. All 9-10, 11-12, 13-15 year olds will be entered into the total draft selection of their respective leagues. Each team will be given selections in the first round in order as described in Rule 26. After the first round, those teams with less returning players will draft in proper sequence, until all team have equal number of second year players. Upon completion of the supplemental draft, the draft shall continue in proper sequence.
34. Once players have been selected for the current season, they may be released only for disciplinary reasons and then only with the approval of the league commissioners. Coaches have the responsibility of notifying players, parents and commissioners when any player is subject to removal for disciplinary reasons. Such releases must have the approval of the league commissioners.
35. Siblings may be placed on the same team without loss of a draft pick if so requested by the parents. Such players will be the last draft pick other than the last round.
- a. Siblings defined as blood relatives, step-relatives, and any other relationship: placement will be decided on a case by case basis by the commission.
36. If a team is dropped from the league (not changing sponsor), all returning players from that team will re-enter the draft.

The Draft

37. The draft will be held after the tryouts of the league. The time and location will be determined by the league commissioners.
- a. The draft will be held after the tryouts for that league. Only commissioners, head coaches, and established assistants will be at and conduct the draft. The time and location will be determined by the league commissioners.
 - b. The order of the draft selection will be determined per Rule 26.
 - c. The number of rounds will be determined by the number of total players signed up for the league, divided by the number of teams in the league, then rounded up to the next highest number.

- d. Automatic players are filled in by name and age starting with the third to the last round (total rounds in draft minus 2) and going up, until all automatic players are filled in for each team. Automatic players are coaches and sponsors children and return players and their siblings.
 - i. Exceptions to this rule are:
 1. If an assistant coach's child is automatically placed on the team as determined in Rule 16, that child will be placed in the first round draft slot for the team.
 2. If the number of automatic players will fill up the first round draft slot, the player(s) will be placed in the second to last round, then the last round as necessary so as not to fill up the first round draft slot. The first round draft slot is guaranteed to all teams unless filled by exception 37-1 above.
- e. Each team will draw a number out of hat starting with the previous years last place team up to the first place team. This number is the order for selecting hat picks and for assigning newly signed players to teams throughout the season. When it is time for hat pick rounds, the teams will select names out of a hat until they have all been selected. If it is a teams turn to select a player and they don't have room for a player, their number is skipped and the next number will select a player. (Examples: If 2 teams have 4 second year players and it is a teams turn to pick a hat pick for second year players, that teams number will be skipped. At the end of the draft, when hat picking first year players, if one team has 10 players and all other teams have 11 players, all teams with 11 players will be skipped until the team with 1- players has picked to even up team player levels.) If, after the season has started, more players have signed up, they will be placed on teams in order of their hat pick number, so as to even up the number of players on teams, as in above examples.
- f. Each team must select a first year player by age in the first round. Selection will be made from last place team to first place team in order of standings from the previous year (see Rule 26). Each team will get a first round draft pick unless excepted by Rule 37 -d, Exception 1, a & b.
- g. After first round picks are completed in order, there will be an even up round for second year players. Teams will select, in order from first pick to last pick, second year players so as to even up second year player numbers on each team. If it is a team's turn to pick, and that team has more second year players than the team selecting before them, that team will be skipped until their next turn to select. This will continue until all second year players are selected, except for second year hat picks.
- h. Second year hat picks are selected next. Starting in order determined in step 38-d, teams will select second year hat picks. If it is a team's turn to select, and they have more second year players than the team selecting before them, they are skipped over. This will continue until all second year players are selected to teams.
- i. Draft continues with selection of the remaining first year players. Starting with the team receiving first pick in the draft, in order, will select second round players. Once the second round is completed, the draft will continue in the same selection order with the third round, This will continue until all players are selected with the exception of first year hat picks. If, at any time in the draft, a team cannot select a player because that round is filled for their time, the team can select a player in the next round, if, when it is that teams turn, they have an opening to be filled.
- j. First year hat picks are selected next. Starting where the order left off, first year hat picks will be selected until all first and second year players are assigned to a team. If, when it is a team's turn to select a player from the hat, they already have that round filled, they will be skipped in that round.
- k. This hat pick order will continue during the season, assigning new players to teams so that the number of players on each team remains as equal as possible.

Playing Time

38. All Players in Chubbuck Baseball must play a minimum of three (3) innings per game.
- a. All Mustang players must be inserted into the defensive lineup before the top of the 4th inning begins.
 - b. Bronco and Pony players must be inserted into the defensive lineup before the top of the 5th inning.
 - c. **ALL** players listed in the lineup shall bat.
 - d. The coach shall notify the official scorekeeper, umpire, and opposing coach of any player leaving early or arriving late.
39. Rule 38 does not apply to games that are suspended short of official game limitations or when the 10 Run Rule is in effect.
- a. It is strongly recommended that those players not playing 3 innings because of a shortened game start the next scheduled game.
40. A coach, upon approval of league commissioners, is not bound to the minimum playing requirements if disciplinary action is deemed necessary by the coach. The opposing coach and the official scorekeeper shall be notified prior to the beginning of the game of any action, which has been taken and approved by the league commissioners.
41. Violation of the minimum playing rule, with exceptions considered, shall result in forfeiture by the team making the violation, and disciplinary action against the coach, if required.
42. It is not the responsibility of the official scorekeeper to remind coaches to make their substitutions.
43. Defensive free substitutions will be in effect for all leagues. Players must occupy the same batting position throughout the game.

Mustang

44. Mustang Rules will be as specified in the Pony League Book and Official Baseball Rules. Chubbuck Baseball has adopted Rule 8, Paragraph K, Section 1, on stealing bases. Official rules apply.
- a. Two Hour time limit.
 - b. Chubbuck Baseball has adopted, for 2005 & following seasons, the following speed up rule: Any team scoring seven runs in one inning will take the field and let the other team take its at-bats. This rule will be in effect for the first 3 innings and then removed. This rule will be in effect for the regular season only, not for tournament play.

Mustang, Bronco, & Pony

45. Mustang, Bronco, and Pony leagues will play according to Official Baseball Rules with the exception of the innings pitched.

- a. Mustang shall be allowed to pitch 2 innings per game with a maximum of 6 innings per week. Bronco and Pony shall be allowed to pitch 3 innings per game with a maximum of 9 innings per week.
 - i. Tournament: Mustang shall be allowed to pitch a total of 12 innings per week; Bronco and Pony shall be allowed to pitch a total of 18 innings per week.
- b. Two hour time limit.
 - i. Games tied after 2 hour time limit is at umpire discretion.

10 Run Rule

46. If a team is leading its opponent by at least 10 runs after 5 or more equal innings have been played or after 4 ½ the home team is leading by 10 or more runs, the game shall be terminated and the team in front declared the winner.
- a. Exception for Mustang: After 4 or more equal innings have been played or after 3 ½ innings if the home team has a 10 or more run lead.

47. THERE WILL BE NO PROTESTS ALLOWED ON JUDGMENT CALLS.

48. When protests are based on an interpretation of the rules, the objecting coach must, **at the time the play occurs**, prior to the next legal or illegal pitch, notify the **Head Umpire, the opposing Coach, and the Official Scorekeeper** that the game is being played under protest. The protest must be submitted **IN WRITING** to the **League Commissioners within 48 hours** of the completion of the game. All official protests must be ruled on by the League Commissioners within one week after they are properly submitted. All games ruled on in favor of the protesting team must be rescheduled and played from the point of the protest.

Equipment and Uniforms

49. All players must wear league issued uniforms and solid grey baseball pants for all games. It is the coaches responsibility to ensure all team players are properly dressed prior to each game. Players not wearing the correct team uniform including jersey, hat, socks and solid grey pants will not be allowed to play until the proper uniform is obtained.
50. Catchers must wear protective headgear and mask while warming up the pitcher or catching. Any other player designated to warm up the pitchers must also wear protective gear including **face mask and headgear in Mustang and Bronco.**
51. All Catchers shall wear a protective throat guard while warming up a pitcher or catching in a game.
52. All Catchers must wear an athletic supporter and protective cup while catching, whether in a game or in practice. **Failure to do so will result in automatic forfeiture.**
53. Players must wear protective headgear while batting, running, or coaching base.
- a. A player not wearing protective headgear while in the batters box will first be warned and play suspended until proper headgear is worn. This includes chin straps (if needed) properly fastened. If during the same game the same player steps into the batters box without being properly attired an automatic out will be called.

54. Metal cleats or spikes **shall not** be worn in Mustang or Bronco leagues. Any Mustang or Bronco player so attired shall not be eligible to play until illegal footwear is replaced with legal footwear. Players in Pony shall be able to wear metal cleats but shall not have them “spurred or sharpened” in any way which will make them detrimental to the safety of other players. Such “spurred or sharpened” will be considered illegal and must be replaced before the player can participate.
55. A base coach at either 1st or 3rd base may not have any foreign objects in possession other than a lineup card/book (**no clipboards**).
56. No equipment throwing or kicking. First offense: warning or called out. Second offense: suspended from the game. Abusing of equipment will not be tolerated and can result in reimbursement to the league and/or loss of player/coaching eligibility.
57. Any player or coach caught or damaging equipment belonging to Chubbuck Baseball may be suspended from the league upon review by the commissioners.
58. Hitting baseballs into the backstop (soft toss) will not be allowed. Only wiffle balls will be allowed to be hit into the backstop.
 - a. In the Mustang league, there shall be a safety base at 1st base consisting of a white portion-defense and an orange portion –offense at the time of the initial throw to first base. After the initial play has been made, first base shall consist of the white portion of the base only.

Games

59. Coaches must report substitutions to the official scorekeeper.
60. Coaches will be asked to submit a batting order prior to their scheduled game time.
61. Coaches will be responsible to keep their teams pitching record current according to By-Laws (Rule 45).
62. Home team will be the first team listed on the schedule:

Home Team	3rd Base Dugout
Visiting Team	1st Base Dugout

63. There will be 10 minutes of infield allowed for each team:

Visiting Team	5:35 to 5:45
Home Team	5:45 to 5:55

64. Home team shall provide the Official Scorekeeper. Visiting team shall provide the scoreboard person. (Adults Only). **Anytime an adult is not available to run the scoreboard, the scoreboards will not be used.**
65. Coaches: NO use of tobacco during practice or Games. Thank you for your cooperation. (see Rule 78)
66. Warm up Pitches: The official start time of the game begins with the first warm-up pitch.

Start of the Game	10 pitches or 2 minutes
Substitute	10 pitches or 2 minutes
Between Innings	5 pitches or 1 minute

67. Runners will be called out if they intentionally remove their helmet while running bases.
68. Each team will be allowed two base coaches. Bat boys are allowed; however, they must wear protective headgear and remain in the dugout during live play.
- a. Coaching box - Only 1 coach on field when team is playing defense; Coach must be standing only, there is no sitting or buckets allowed on field; Coach will only be allowed from dugout opening to first post and 3 feet out on Chubbuck city fields. On fields outside of Chubbuck City coach box is half of the length of dugout from dugout opening and 3 feet out.
69. Only one on-deck batter will be allowed in the on-deck circle at a time.
70. Coaches and players and all equipment not being used must be in the dugout and not behind the home plate area during play. (Players and coaches must stay behind the fence).
71. If in the umpire's judgment, deliberate, flagrant and forceful contact other than a legal slide is made by a base runner to secure a base, he shall be called out. Hurdling of a defensive player in control of the ball is not allowed and the base runner shall be called out.
72. There is a non-aggression rule for all base runners. This is an umpire judgment call. If, in the umpire's opinion, a base runner intentionally makes contact or tries to make contact with a defensive player, he is in violation of this rule. Penalties will range from warning the player, to calling the player out and imposing the interference rule if applicable, to ejection of the player from the game, depending on the severity of the offense.
73. All games played within the league shall count in the league standings. All innings pitched in league will be charged against the pitcher for innings pitched for the week and rest rules apply.
74. Speed up rule can be used at the option of the team. A courtesy runner may be allowed for the pitcher of record or the catcher **only** when there are **two** outs in the inning. A courtesy runner will be the last out when the courtesy runner is used if not injured. (This rule can be used so that the catcher or pitcher can be ready to take the field upon completion of their team's at-bats.)
75. Unsportsmanlike conduct shall not be tolerated by players, coaches or parents. This includes but is not limited to any discussion with an umpire in a raised voice, swearing, noise makers (mechanical or non-mechanical), bad gesturing and any unethical conduct. Such conduct will result in disciplinary action. Enforcement of this rule is the responsibility of the teams coach.
- a. Procedure for ejection of coaches:
 - i. Warning from the umpire.
 1. Must be recoded in official score book.
 - ii. Ejection from the park, beyond perimeter of the park (defined as sidewalk bordering park) for the remainder of the game.
 - b. Any Coach and or player may be ejected from the game without warning depending up the severity of the conduct.
 - i. Rushing an umpire will result in automatic ejection.

- c. Teams that practice on fields that have been prepared for a game will be warned on the first offense and on the second will forfeit their next scheduled game. If the violation continues then the coach may be removed from his coaching position by the league commission.
- d. Any coach ejected from a game shall be suspended from coaching and his/her teams next scheduled game unless a written petition is filed by the ejected coach within 48 hours to the commission. The commission shall have discretion to lift the mandatory suspension after considering the ejected coaches petition if a written petition is filed with the commission. The effected coach shall have the right to continue to coach until the commission hears and rules on the ejected coach's petition. The time will be at the sole discretion of the commission. Filed the next business day before noon. If you get a warning and are still ejected there will be no petition.

76. League commissioners shall have authority to suspend, discharge, or otherwise discipline any league officer, umpire, coach, player or other persons whose conduct is in violation of the rules and regulations of the Pony League Baseball and is considered detrimental to the best interests of youth baseball.

77. League officials reserve the right to suspend or call a game forfeit because of parental harassment, foul language or unsportsmanlike conduct. The team whose parents are causing the disturbance will forfeit whether winning or losing. It is the coach's responsibility to help control the parents of the players on his team.

78. The use of tobacco in any form will not be allowed during the games or practices, on or off the field, by players, coaches, or assistant coaches. Any player or coach using tobacco during games or practices, on or off the field, will be suspended for the remainder of that game and the next regular scheduled game.

79. Alcoholic beverages are not allowed in the park. If it is brought to the attention of league officials that someone is in violation of this rule, the person in violation of rule will be asked to leave the park or dispose of the beverage.

80. In the event of discipline procedure involving a player or other persons under the age of 18, that persons parents shall be invited to attend the hearing with the person concerned. Chubbuck Baseball Commissioners may impose such penalty, which, in their opinion matches the severity of the offense.

- a. **Warning:** Warning the offending person in writing of the offense and further advised that repetition of the offense will result in a more sever penalty.
- b. **Suspension:** The offending person is to be advised in writing that they have been suspended from all league activity for a specified number of games.
- c. **Dismissal:** The offending person is to be advised in writing that they have been dismissed from the league for the remainder of the current year.
- d. **Banned:** The offending person is to be advised in writing that they have been banned from present and future participation in the league, permanently or for a specific number of years. (Approved by the City Council)

81. Standing or regular season play will be used to determine the seeding for the Post Season Tournament.

82. Each player in the Mustang, Bronco, and Pony leagues will provide their own pant for the 2014 Season. All players will wear plain grey pants with NO striping.

a. Out-of-town teams are required to be in matching uniforms subject to league approval.

83. No coach or coach assistant will be allowed on the field without the appropriate attire subject to Chubbuck League approval.

MAKE-UP Games

84. Make-up games will be rescheduled by the coaches and played within two weeks of the originally scheduled game. The game date, time and location must be coordinated with the umpires 3 days in advance. If the make-up game is a double-header, the game will start at 4:15 and have a time limit of 1 hour and 45 minutes. If a team has less than 8 players, it will be considered a forfeit. If the game is not made up within the two week time period, both teams will be given a loss.

Outlaw Teams

85. Any player NOT registered with Chubbuck Baseball WILL NOT be covered by league insurance.

Coaches and Team Responsibilities

86. All teams will be responsible for cleaning out their dugouts and the bleachers on their side of the field.

All - Star Teams

87. Chubbuck baseball will not be selecting all-star teams. Coaches and players are welcome to assemble independent tournament teams and participate in outside tournaments with league players or create tournament teams. Tournament teams will be considered independent and will not be affiliated with or covered by Chubbuck Boys Baseball.

The purpose of this program is to instill confidence in the players by teaching them the fundamentals of baseball and a love of the game. We also want to help payers develop a strong belief in their abilities. By doing this, we develop teamwork, sportsmanship and a positive attitude. Remember at this age, participation is the main purpose of the program, winning is down the line. Everybody should remember this program as a positive learning experience. Good leaders will see that players have an opportunity to play, make mistakes and then grow from them.

Good Luck and Have Fun!