

East Region T-Ball Rules

1. Game Information

- A. Game Time Limits:** There is no time limit for T-Ball games. All ground rules will be covered during a meeting of the managers approximately 5 minutes before game time at home plate.
- B.** Each team will be permitted a minimum of 15 minutes on-field warm-up time prior to the start of the game. The home team will take their warm-up first, followed by the visiting team.
- C.** A regulation game for T-Ball is 4 innings (minimum of 2). Innings are to be completed regardless of score, unless the game is shortened due to weather or darkness.
- D.** No run rule exists in Instructional T-Ball Baseball. The intent is to get each team as much playing time as possible.

2. Player Age Restrictions

Player may not turn 7 years old prior to May 1st of current season.

3. Umpires

No umpires are provided for T-Ball games. Instead, each team provides a coach or parent to act as an official (umpire) on the field while their team is at bat.

4. Team Play

- A.** A baseball with if soft rubber core will be used for player safety.
- B.** All players present will be placed in the batting order and will bat in turn.
- C.** All batters will have to opportunity to hit a pitched ball.hit ball.
 - a. Batters will be allotted a maximum of 5 over hand pitches to put the ball in play.
 - b. If ball is not put into play once batter has received the 5 pitches, ball will be placed onto a batting tee for batter to do so.
- C.** All players will play a minimum of two (2) innings in every game except for weather or time shortened games. Violations of this rule will result in disciplinary action for the manager.
- D.** Players arriving at the game late will be placed at the bottom of the batting order.

5. Field Dimensions:

<i>Pitching Distance</i>	<i>Base Distance</i>	<i>Innings</i>
30'	45'	4

6. Stealing

No Stealing or Lead Offs will be permitted in **T-Ball** games. The only way a runner may advance from any base is by a batted ball.

7. Pitching

One player must be within six feet (behind or to either side) of the pitching rubber and will be considered the pitcher for defensive purposes.

8. Innings

The inning will end when the entire team has completed their at-bat. If the last batter hits the ball into fair territory, play will be stopped when the ball has been returned to the home plate.

9. Infield Possession

When a player has possession and control of the ball in the infield, and is not making a play on any runner, time will be called by the “on field umpire (offensive manager/coach)” and play will stop. Runners who are more than half-way to the next base will be allowed to continue to that base; runners who are less than half-way to the next base must return to the last base reached. Play is stopped when a defensive player forces the runner to stop, or when a player stops on his/her own. Once stopped, the runner is to remain at that base. When a thrown ball goes into foul territory, play stops and the runners do **NOT** advance.

10. On-field Coaches

Each team is permitted to have two (2) defensive coaches on the field only for instructional purposes. These coaches must not obstruct runners or fielders. If the ball comes in contact with a defensive coach, the ball is dead and the batter returns to the plate for another pitch or swing. The offense is permitted to have a 1st and 3rd base coach. Additionally, a third offensive coach is permitted to assist the batters with placement of the ball onto the tee.

11. Scorekeeping

No scorekeeping is to be kept. Standings are not reported in T-Ball.