



Bristol Tennessee Little League
P.O. Box 1622
Bristol, TN 37621-1622



Bristol TN Little League

2015 LOCAL GROUND RULES FOR

11 & 12 YEAR OLD DIVISION

All rules not covered by the below local rules section, will be governed in accordance to the 2015 Baseball Official Regulations and Playing Rules Book.

GAME PREPARATION

- The **HOME** team is in charge of getting the field ready to play, dragging and marking the field.
- Each Manager will be given game balls prior to the start of regular season play.
- **HOME** team will also provide base umps for the game prior to or following their game.
- The **VISITING** team is responsible for cleaning up after the game, picking up trash, and locking the facilities.
- The **VISITING** team is responsible for keeping the official score book and providing someone to keep the scoreboard.

GAMES

- Games will be limited to 6 innings, with a 9:00pm curfew on weeknights (10:00pm on Fridays or other nights when there is no school the following day).
- No inning shall begin after 9:00pm. An inning begins the moment the third out is made completing the previous inning.
- Tie games will be given an extra inning, if time allows. If a game is official (4 completed innings), it will be declared a tie game in the official standings. If the game is not official, it will be completed under the halted game rule.
- A mercy rule will be in effect after 4 innings. If the home team is leading by 10 runs after 3½ innings or at any time during the bottom of the 4th, they will be declared the winner.
- When batting, a coach is allowed at 1st and 3rd base.
- All teams are allowed (4) Coaches/Manager/Team Mom in the dugout during games.

EQUIPMENT

- The Umpire, before each game, inspects bats and helmets. If a bat is dented, bent, or has a deep scratch, it may be thrown out of the game. If a bat is not available for inspection before the game, it may not be used. Discard cracked or broken helmets.
- They will be removed by the umpire. **THIS IS A SAFETY REQUIREMENT.**
- Uniform jerseys must be tucked in at all times.
- All players must wear a baseball hat.



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- PLAYERS MAY NOT WEAR ANY JEWELRY AT ANY TIME. No rubber bracelets, earrings, necklaces. Players may wear wrist sweatbands and batters gloves.

BATTING

- Batters shall not throw the bat. If a batter throws a bat he will be given one warning. The scorekeeper will note on the scorebook which players have received a warning. After receiving a warning, a batter will called out each time he/she throws a bat for the remainder of the game.
- A player may bunt, but once he has squared to bunt he must stay squared to bunt. If a player squares to bunt, then swings away, that batter is out, and any base runners must return to their previous base.

BASE RUNNING

- Headfirst slides by runners are not permitted. If a runner slides head first into a base when advancing, he or she is out.
- A runner will be permitted to dive headfirst when returning to a base.

PLAYER POOL

If a team is unable to field 9 players the following must occur:

Prior to Game:

- The manager with less than 9 players must contact the player agent. The player agent will contact a pool player to assist the team with less than 9 players.

During the game:

- If a player is injured, becomes sick or is ejected from the game. A player will be used from the opposing team to play the defensive outs. The defensive player shall be the player who was at bat at the time of the last out of the previous inning.
- The injured, sick or ejected players time at bat will be skipped, and an out recorded for that spot in the batting order. A borrowed player will take their turn at bat(s) with their original team.
- Pool Players are not allowed to play as pitcher, catcher or infielder. They must play in the outfield.
- At any point, during pool play if the original players from the roster arrive, the pool player will leave the game and the teams' original roster player will resume play in their spot in the batting lineup.
- At no time will a team be allowed to play defense with less than 9 players.

CANCELLATION OF GAMES

- Prior to the start of the game, only the President or a designate Board member of the



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League or may cancel a game.

- Once the game begins, the decision to halt a game due to weather shall lie with the umpire in chief, in conjunction with the President or designated Board member.
- If weather is a factor a determination will be made as soon as possible, but no later than 5:00 pm and notice sent out to all Managers.
- At no time, should a manager send notice of a cancelled game without first consulting with the League President or designated Board member.
- If lightning is seen or thunder heard, the field should be cleared immediately and players sent to vehicles with their parents.
- From the last sound of thunder or visible lightning, players shall not return to the field nor play resumed for 30 minutes.
- If lightning is seen or thunder heard within 30 minutes of the expiration of the time limit for the game, the game shall be called. If the game is not an official game, it will resume from the point of interruption and the halted game rules shall apply.