

Farragut Baseball Inc.
2020 Super Season
Hank Aaron 7U League Rules – Field 1

1. No infield fly rule.
2. Fair Ball Arc: A 20-foot arc will be drawn from first baseline to third baseline in front of home plate. A batted ball must go past this line to be a fair ball.
3. Bunting is not allowed.
4. All players bat and must bat in order based on the lineup provided by both teams. There will be no substituting within the batting order once the game starts. If a player bats out of order it is a no pitch and the correct batter will be sent to bat. If the opposing team discovers the improper batter **after** another player has already batted then play stands as is and any runs count if scored.
5. A maximum of 6 pitches are allowed per player per at bat with the exception when the 6th pitch is fouled off. A player is out after (a) 3 swinging strikes or (b) if not successful within 6 pitches. An out will not occur on an uncaught foul ball. Umpires will keep track of the pitch count.
6. Runners must stay on the base until the batter hits the ball. If a runner leaves the base early, it is a no-pitch and runners return to the base(s).
7. Runners may not advance when a play is attempted at any base. If an attempt is made to throw the runner out and the ball is thrown away, runners may not advance at any base. However, if a runner runs past 2nd or 3rd base and is tagged with the ball, that runner is out.
8. A five (5) run limit or three (3) outs will be in effect for each inning - whichever comes first.
9. A 60-minute game timer clock will be used. No new innings after 55 minutes. If an inning is started it must be completed unless the home team is ahead. A maximum of six innings per game. A game can end in a tie.
10. Five minutes will be allowed for defensive warm-ups before each game. If the previous game has elapsed into the scheduled starting time of the next game, the umpires will update coaches as to the official start time.
11. A maximum of 11 players can play in the field at any time. Outfielders must stay in the grass and cannot make a play at any base, they must throw the ball in. Outfielders must play true outfield positions and not play along the infield/outfield line. The defensive positions are: 1st; 2nd; 3rd base; shortstop; left field; left center; center; right center; right field; pitcher; and catcher.
 - a. Pitcher position – A circle will be put in place for each game around the pitcher’s mound as a guide for coaches and for the defensive player in this position.
 - i. The coach pitching **cannot** step outside the circle while pitching or to coach base runners.
 - ii. The player **must** be standing inside this circle and **behind** the coach with each pitch.
 - b. Catcher position – The defensive player in this position may stand or squat behind the area of home plate. They must have on the appropriate full catcher’s gear.
12. A minimum of 8 players is required to start the game - otherwise you forfeit that game. There is a 10-minute grace period before the forfeit is called. A team may pick up one player to meet the minimum number of players. The substitute player must be from the Hank Aaron league, **cannot** be a protected base player from another team, must play in the outfield, and must bat last in the batting order. Should a regular team member arrive, the pick-up player will not need to play.
 - Regarding the number of players for a game, please use the following guide for fielding:

- a. If all 11 players are present, all positions are played as noted above in Rule # 11.
 - b. If only 10 players are present, drop one of the outfield positions and space players accordingly.
 - c. If only 9 players are present, drop one of the outfield positions and drop the catcher position.
13. **All players** must play at least one inning in the infield by the end of the 2nd inning.
 14. No coaches are allowed on the field except for the pitcher and base coaches. **A maximum of 4 coaches allowed per team during games.** Offense - 1 coach each at 1st and 3rd base boxes; 1 coach pitcher and 1 coach as a dugout manager. Defense - two coaches outside the front of their dugout and one coach on the out-of-play side down the baseline by the outfield areas (first four games only).
 15. Umpires shall call time-out immediately in the event of an injury.
 16. There will be no substituting players on defense during an inning. All players must remain in their position until the inning is over unless an injured player needs to come out of the game.

SAFETY RULES:

1. Protective cups are required for all male players.
2. All batters **must** have a helmet with a face mask. Any player that bats must have a face mask or they will not be allowed to hit.
3. A player at the pitcher position must wear a safety face mask or a batting helmet with a face mask.
4. Any batter who slings the bat will be given two warnings (per game, not per bat). If he/she slings the bat for the third time, they will be called out and runners may not advance.
5. The catcher is required to wear full catcher's gear.
6. During any at-bat, all players must remain inside the dugout, no one should be outside on deck. There is not use of hitting sticks during the game.
7. Real baseballs are used in practices and games.

Scoring:

1. The league recommends using the GameChanger app to assist with game score and pitch count.
2. Runs scored should be confirmed by both team score keepers between each half inning.
3. Each team should assign a parent to keep score before the game starts. The Home Team is considered the official scorekeeper and is responsible for running the scoreboard – **adults only, no children.**
4. Following each game, head coaches are responsible for providing the final score to the League Commissioner.

Cancellations or rescheduled games:

1. All games will be played as originally scheduled except for inclement weather with every attempt made to play as scheduled.
2. Cancellations/rescheduling will be decided by the League President and/or the FBI Board.
3. If a game is called due to weather, 3 complete innings will be considered a full game. If less than 3 innings have been played, the game will be made up starting at that point.

Sportsmanship:

Coaches: Be sure to encourage players and parents to cheer for all players as this is very important for building the morale for these young kids. You would be surprised at how much each it means to these kids when they are all cheering for each other and hear their teammates supporting them. Also, be sure at the end of each game to line your players up to shake hands with the other team.

Conduct Code:

Coaches and parents will conduct themselves so as to create a positive role model for all players, on and off the field. Umpires will have complete control of all games. Coaches may inquire or ask the umpire about rules, but baseball judgement calls will not be questioned. Questions from parents related to any rules should be directed to the head coach of their team. Abusive behavior and language will not be tolerated. An ejection by an umpire will result in a two game suspension by Farragut Baseball Inc. The league president and/or Farragut Baseball Inc. Board Members have the discretion to eject a coach or parent (including leaving the field premises) if these rules are not followed and unacceptable behavior is shown.