



# Nor-Gwyn Baseball, Inc.

## Youth Baseball Playing Rules

Adopted: February 14, 1980	Amended: March, 2000
Amended: February 11, 1982	Amended: May, 2001
Amended: March 8, 1984	Amended: April, 2005
Amended: March, 1992	Amended: June, 2006
Amended: April, 1994	Amended: June, 2009
Amended: April, 1995	Amended: April, 2011
Amended: November, 1996	Amended: Sept, 2017
Amended: March, 1997	

### Article I The Pitchers

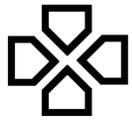
- A. Any player on team roster may pitch.
- B. He may pitch in a maximum of six (6) innings in a calendar week, Monday through Sunday. Delivery of a single pitch constitutes having pitched in an inning.
- C. If a player pitches in less than four (4) innings on one day, one (1) calendar day of rest is mandatory.

Example:

If he pitched in <i>less than four innings</i> on:	and is still eligible he can pitch again on:
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MONDAY.....	WEDNESDAY
TUESDAY.....	THURSDAY
WEDNESDAY.....	FRIDAY
THURSDAY.....	SATURDAY
FRIDAY.....	SUNDAY
SATURDAY.....	MONDAY
SUNDAY.....	TUESDAY

- D. A player once removed as a pitcher may not pitch again in the same game.
- E. Violation of any section of this regulation will result in forfeiture of the game in which it occurs.
- F. Innings pitched during a suspended game shall be charged against pitchers.
- G. Any number of players of league age 12 may be used as pitchers during a calendar week. All may pitch in one or more games, but each is limited to a total of six (6) innings within the calendar week and subject to rest periods described in Section C.



**Article II**      **General Field Rules**

- A. For pre-game practice, the home team is entitled to the field from 5:15 p.m. to 5:35 p.m. The visiting team is entitled to the field from 5:35 p.m. to 5:55 p.m.
- B. Weekday games shall start at 6:00 p.m. and 7:00 pm. Saturday games shall commence at 9:00 a.m., 11:30 a.m., 2:45 p.m., 4:30 p.m., and 7:00 p.m. Sunday games shall start at 1:30 p.m., 4:30 p.m., and 7:30 p.m.
- C. Practice is not permitted in the area between the playing fields.
- D. During practice and during the game, the home team shall occupy the dugout along the first base line. The visiting team shall occupy the dugout along the third base line. No unauthorized persons are allowed in the dugouts.
- E. Players must be in complete uniform and on team roster to be eligible to play.
- F. An inning cannot start after 8:00 p.m. during April, May, and up to and including June 1. After this date, an inning cannot start after 8:15 p.m. For games under the lights starting at 7:00 p.m., an inning cannot start after 9:30 p.m. For games under the lights starting at 7:30 p.m., an inning cannot start after 10:00 p.m.  
  
Night games must end at 10:30 p.m. regardless of the score.
- G. Starting and ending the games:
  - (a) A regulation game consists of six (6) innings, unless extended because of a tie score, or shortened because: (1) the home team needs none of its half of the sixth inning or only a fraction of it; or (2) the umpire calls the game.
  - (b) If the score is tied after six complete innings, play shall continue until (1) the visiting team has scored more total runs than the home team at the end of a completed inning; or (2) the home team scores the winning run in an uncompleted inning. The game may end in a tie if an Article II, Section F General Field Rule goes into effect or an Article XII Umpire decision is made at the onset of, or during extra innings.
  - (c) If a game is called, it is a regulation game:
    - (1) if four innings have been completed;
    - (2) if the home team has scored more runs in three or three and a fraction half innings than the visiting team has scored in four completed half innings.
    - (3) if the home team scores one or more runs in its half of the fourth inning to tie the score.



- (d) If a game is called before it has become a regulation game, the umpire shall declare it "No Game".

**NOTE:** For score keeping purposes, all batting, fielding and pitching records shall be disregarded. However, the pitcher shall be charged with the number of innings pitched in the current calendar week.

- (e) If after four (4) innings, three and one-half if the home team is ahead, one team has a lead of ten (10) runs or more, the manager of the team with the least runs may concede the victory to the opponent.

### **Article III Ground Rules**

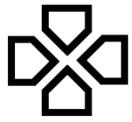
- A. An overthrow at first or third base in an attempt to get the runner out, and the ball goes outside the fence, or goes into the dugout, shall entitle the runner to one additional base. If ball stays within fenced-in area, it will be considered in play.
- B. A ball which gets caught in the backstop, screening supports, canvas, or screening which prevents immediate play, limits the runner to one additional base.
- C. A batted ball which bounces over, goes through or under the fence, or is caught in the fence while in fair territory is declared a ground rule double.
- D. A batted ball which hits fair and then bounces foul and goes past the outfield fence while in the playing area shall be declared a ground rule double.

### **Article IV Scheduling of Make-up Games**

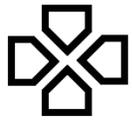
- A. The decision to cancel a game prior to the start of play shall be the responsibility of the Field Director in concert with the league representative.
- B. All canceled games shall be played in their entirety on the first available date following the cancellation and shall be scheduled by the league representative.
- C. If a team does not comply with the mandatory scheduling for making up a canceled game as set forth in this rule, the said team shall forfeit the canceled game.

### **Article V All Leagues**

- A. No Contact Rule. A base runner must avoid contact at any base when the opposing player is in possession of the ball in the proximity of the base (including home plate). This rule is intended to eliminate deliberate collision. A base runner in violation of this rule is out, at the discretion of the umpire.



- B. A team must field at least (8) eight eligible roster players. Failure to do so results in forfeiture; (during the post-season tournament).
- C. A player must play a total of 3 defensive innings, unless he is prohibited from playing because of sickness, injury or disciplinary reasons. Failure to comply results in forfeiture of the game. An exception to this rule will be allowed: (1) if the game is shortened due to darkness, weather or other reason designated by the umpire; or (2) if the home team is ahead after the visitors have batted in the sixth inning.
- D. Every team player shall be placed in a comprehensive batting order made available to the umpire and team managers prior to the start of the game. This batting order shall be followed during the course of the game so that every player will bat in accordance with the straight through batting line up even though he may not be playing the game defensively. This batting order may not be changed once the game has commenced. If a player arrives after the start of a game, he will be placed at the bottom of the team batting order and bat in that spot through the duration of the game.
- E. For safety reasons, once a player assumes the bunt position, he cannot pull back and swing away on that pitch. If he does he will be called out. All base runners will return to the base they occupied before the pitch was delivered.
- F. A batter assuming a bunting position cannot purposely distract defensive players. A batter squaring into a bunting position, prior to or at time of pitch, may not waggle bat or create any unnatural body movement for the purpose of distracting the pitcher or catcher. As a penalty, the batter and both teams will initially be given a warning. Subsequent violation by a batter for either team will result in the batter being called out.
- G. The batter must release the bat in such a way so as not to endanger the safety of any defensive player or umpire. Hitting any defensive player or umpire with a thrown bat, even though unintentional, will result in an immediate warning to the player and both team managers. Subsequent batters who strike a defensive player or umpire with a thrown bat will be immediately called out for violation of this safety rule.
- H. Obstruction – Is the act of a fielder who, while not in possession of the ball, impedes the progress of any runner. A fake tag is considered obstruction. An attempt to trip a runner is also considered obstruction as well as unsportsmanlike. Note: Obstruction shall be called on a defensive player who blocks off a base, base line or home plate from a base runner while the defensive player is not in possession of the ball.
- I. Base Runners – Except in the Major League, Base Runners must stay on their bases until the pitched ball has been batted or the pitched ball crosses the plate. If a runner leaves a base ahead of time, that runner's advance, and the advance of every runner on base at the time, is restricted to no more than how far the batter advances as the result of his safe hit.
- J. Infield Fly Rule - An Infield Fly is a fair fly ball, (not including a line drive nor an attempted bunt), which can be caught by an infielder with ordinary effort, when first and second, or first, second and third bases are occupied, before two are out. The pitcher, catcher and any outfielder stationed in the infield on the play shall be considered infielders for the purpose of this rule.



When it seems apparent that a batted ball will be an Infield Fly, the umpire shall immediately declare "Infield Fly" for the benefit of the runners. If the ball is near the baseline, the umpire shall declare "Infield Fly if Fair."

The ball is alive and runners may advance at the risk of that ball being caught, or retouch and advance after the ball is touched, the same as on any fly ball. If the hit becomes a foul ball, it is treated the same as any foul.

NOTE (1): If a declared Infield Fly is allowed to fall untouched to the ground, and bounce foul and remains foul before passing first or third base, it is a foul ball, If declared Infield Fly falls untouched to the ground, outside the baseline, and bounces fair before passing first or third base, it is an Infield Fly.

- K. Pitchers must exhibit reasonable control of their pitches so as not to create a safety concern as a result of hit batsmen or hit umpires. If in the judgment of the Umpire, a pitcher does not have reasonable control of his pitches, an immediate warning will be issued to the defensive team manager; at which time, the manager must talk to his pitcher about controlling his pitches. If subsequent pitches are deemed potentially dangerous to the safety of the hitter, the Umpire will call time and ask to have the pitcher replaced. The replacement pitcher will be given 8 warm-up pitches.
- L. Manager Conference with the Pitcher – This rule, which applies to each pitcher who enters a game, governs the visits of the manager or coach to the pitcher at the foul line or at the pitcher's mound.
- (a) A manager or coach may come out twice in one inning to visit with the pitcher, but the third time out, the player must be removed as a pitcher. Example: If a manager visits Pitcher A once in the first inning, then makes a pitching change in the same inning, Pitcher B would be allowed two visits in that inning before being removed on the third visit.
  - (b) A manager or coach may come out three times in one game to visit with the pitcher, but the fourth time out, the player must be removed as a pitcher. Example: If a manager visits Pitcher A twice in the first three innings, then makes a pitching change in the fourth inning, Pitcher B would be allowed three visits in that game before being removed on the fourth visit, subject to the limits in (a) above.
  - (c) The manager or coach is prohibited from making a third visit while the same batter is at bat.
  - (d) A manager or coach may not confer with any other defensive player. The catcher may be included in the visit with the pitcher.

APPROVED RULING 1: At the time a pitcher is removed, a visit shall not be charged to the new pitcher.

APPROVED RULING 2: A conference with the pitcher or any other fielder to evaluate the player's condition after an injury shall not be considered a visit for the



purposes of this rule. The manager or coach should advise the umpire of such a conference, and the umpire should monitor same.

**Article VI Major League Variations**

- A. If a major league team can only field eight (8) eligible players they can fill out their roster for that game with an available Minor League player assigned by the Major and/or Minor League Representative.

The Minor League Representative will compile a list of 10 Minor League players considered to be qualified to play in the Majors. No player shall be assigned more than one time more than any other player. All players on the list shall be assigned as equally as possible. The Minor League player is not eligible to pitch.

- B. Injury Replacement - If a player's injury will cause him to miss the remaining games, then a permanent replacement will be selected from the list of Minor League replacements. This player will be automatically eligible for the Major Leagues in the following season (i.e., he will not try-out), but he will be subject to the draft process.

- C. Pitchers - During the regular season: A player may pitch in a maximum of three (3) innings per game, six (6) innings per week Monday through Sunday. Delivery of a single pitch constitutes having pitched in an inning. One (1) calendar day of rest is mandatory between each outing.

During the playoffs: Refer to Article I for revised pitching rules

- D. Courtesy Runner for the Catcher - At the Managers discretion, a courtesy runner may be inserted into the game for the catcher when there are 2 outs and the catcher is on base. This move is intended to speed up the game by allowing the catcher to get his/her equipment on for the next inning. The last player to make an offensive out will be the courtesy runner.

- E. 50/70 Playing Field Dimensions & Rules

(a) Major League Teams will play on fields with 50/70 dimensions. The distance between the pitcher's plate and home base (the rear point of home plate) will be 50'. All bases will be placed at a 70' distance. The objective is to improve player safety and provide an opportunity for players to play on a transitional field, with advanced rules, to allow for an easier transition to the Connie Mack Baseball level.

(b) Stealing of all bases is permitted.

(c) No head first slides to advancing bases. Players may only dive head-first BACK to a base.

(d) There shall be a lead line established 8 feet from the inside edge of all bases. Runners may cross the lead line only after the ball leaves the pitchers hand. Runners must be in a set position just prior to the pitcher's release of the ball. Running leads are not permitted. Leaving early will result in a "no pitch" being called. After one (1) team warning for leaving early, any subsequent violation by any player on that team will result in the runner



being called out.

- (e) Balks will be called by the umpire. In a Balk situation, a dead-ball call will be made. The umpire shall warn the pitcher of the infraction in an instructional manner. If the infraction is repeatedly violated, the umpire will warn the Manager of the need to remove the pitcher on next occurrence.

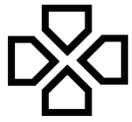
**Article VII Minor League Variations**

- A. Stealing is limited to second base.
- B. No bunting
- C. During regular season games, each half-inning shall end when either three (3) outs are made or five (5) runs are scored, whichever come first. Additional runs shall be counted only if they score as a result of the ball being hit out of the playing area fair on the fly. During league playoff games, the five (5) run limit per inning shall not apply to Inning 6 and each inning that might follow in the event of an extra-inning game.
- D. Only players of league age 11 and under may pitch in the Minor League.
- E. If a Minor League team can only field eight (8) eligible players, they can fill out their roster for that game with an available Pony Division player assigned by the Minor and/or Pony League Representative.

The Pony League Representative will compile a list of 10 Pony Division players considered to be qualified to play in the minors. No player shall be assigned more than one time more than any other player. All players on list shall be assigned as equally as possible.

- F. Pitchers - A player may pitch in a maximum of three (3) innings per game, six (6) innings per week, Monday through Sunday. Delivery of a single pitch constitutes having pitched in an inning. One (1) calendar day of rest is mandatory between each outing.
- G. Fielders - Every player must play at least one (1) of his three (3) defensive innings in an infield position. This includes: pitcher, catcher, first base, second base, third base or shortstop. Failure to comply, results in forfeiture of the game.
- H. Courtesy Runner for the Catcher - At the Managers discretion, a courtesy runner may be inserted into the game for the catcher when there are 2 outs and the catcher is on base. This move is intended to speed up the game by allowing the catcher to get his/her equipment on for the next inning. The last player to make an offensive out will be the courtesy runner.

**Article VIII T-Ball League Variations**



- A. No bunting
- B. No stealing or advancing on throw back to the pitcher.
- C. Every team player shall be placed in a comprehensive batting order made available to the umpire and team managers prior to the start of the game. This batting order shall be followed during the course of the game so that every player will bat in accordance with this straight through batting line-up even though he may not be playing the game defensively. This batting order may not be changed once the game has commenced. If a player arrives after the start of a game, he will be placed at the bottom of the team batting order and bat in that spot through the duration of the game.
- D. Each game is to be played in its entirety (six (6) full innings) regardless of the score. The only exception is cancellation due to weather or field conditions.
- E. An inning shall end when either three (3) outs are made or five runs have scored, whichever comes first.
- F. No player can play one position more than three (3) innings in one game.
- G. Play will stop when ball is thrown back to pitcher. The pitcher does not have to be in possession of the ball, but there must be an intent to get the ball to the pitcher when ball is hit in the infield. When ball is hit in the outfield, play stops when ball is returned to the infield inside base paths except if ball is thrown over infield on throw back, then one (1) base is awarded. When a ball is hit in the infield, the batter may not advance on an overthrow to first base.
- H. When batter gets into batting position, at tee, he must come up ready to swing. Aiming or swinging at ball while on batting tee will not be allowed.
- I. T-Ball Division (Player Ages 6-7 years): Players will hit off of the tee for the month of May. Coaches will pitch to their own players in June. The following batting rules will apply for the entire season:
  - (1) When a ball is hit in the infield, the batter may not advance on an overthrow to first base.
  - (2) During the Coach Pitch period, a player gets five (5) pitches. If he/she fails to hit in fair territory in five (5) pitches, the batter must use tee for that at-bat.
  - (3) During the Coach Pitch period, Bases on Balls will not be awarded.
  - (4) During the Coach Pitch period, a batter Hit By Pitch will not be awarded a base.
  - (5) During the Coach Pitch period, there will be no called strikes or strike-outs.
- J. Pony Division (Player Age 7-8 years): Coaches will operate the pitching machine for their own players. It is the coach's responsibility to keep all players at a safe distance from the machine while in operation. The following batting rules apply:



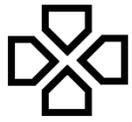
- (1) Bases on Balls will not be awarded.
  - (2) There will be no called strikes.
  - (3) An individual at-bat continues until: the pitch is hit in fair territory; the batter strikes out; or the ball is hit from the tee.
  - (4) Batters will be permitted three (3) strikes. A strike is defined as either: a swing & miss, or a foul ball. After three (3) strikes, the batter must choose to either: (1) hit from the tee or (2) continue coach pitching. If the batter chooses the coach pitch option, a fourth strike will constitute a strike-out.
  - (5) A foul ball will not count as the final strike of a strike-out.
- K. The home team for a T-Ball League game or a Pony League game will provide a game umpire. The umpire must be an adult over the age of 18 years and must be aware of the T-Ball League or Pony League Playing Rules. As in all leagues of Nor-Gwyn Baseball, Inc., an umpire's top responsibility is to insure player safety at all times.

#### **Article IX Grievance Procedure**

- A. If a dispute should arise involving violation of the Nor-Gwyn Baseball By-laws, said disputes shall be brought to the attention of the designated representative of the division of the league in which the dispute arose. The dispute must be brought to his attention within two (2) days of said dispute or within two (2) days of notice of said violation. If the appropriate representative feels that the dispute cannot be settled, or if either of the parties involved in said dispute are not satisfied with the decision of the representative, it should be brought to the attention of the President not later than one (1) week after the date of the occurrence of the dispute or notice of violation. He shall call a meeting of the Board of Directors within one (1) week of receiving said notice. The individuals involved in said dispute have a right to be present at such meeting of the Board of Directors and present such evidence as they deem desirable. The Board's decision and action taken in regard to said dispute or violation shall be final.
- B. In a dispute involving the violation or interpretation of a playing rule, a protest shall be made to the umpire immediately and before any succeeding play begins. Said protest shall be in conformity with the Williamsport Baseball Rules for protesting a game. The Youth Baseball Commissioner will make the final decision on all protests.

#### *PROTESTING A GAME* (per Williamsport Baseball Rules)

- (a) Protest shall be considered only when based on: (a) the violation or interpretation of a playing rule, (b) use of an ineligible pitcher or (c) the use of an ineligible player. No protest shall be considered on a decision involving an umpire's judgment. Equipment which does not meet specifications must be removed from the game.
- (b) The managers of contesting teams only shall have the right to protest a game (or in their absence, coaches). However, the manager or acting manager may not leave the dugout until receiving permission from an umpire.



- (c) Protests shall be made as follows:
  - (1) The protesting manager shall immediately, and before any succeeding play begins, notify the umpire that the game is being played under protest.
  - (2) Following such notice the umpire shall consult with the other umpire(s). If the umpire is convinced that the decision is in conflict with the rules, the umpire shall reverse that decision. If, however, after consultation, the umpire is convinced that the decision is not in conflict with the rules, said umpire shall announce that the game is being played under protest. Failure of the umpire to make such announcement shall not affect the validity of the protest.
- (d) Protest made due to use of ineligible pitcher or ineligible player maybe considered only if made to the umpire before the umpire(s) leave the field at the end of the game. Whenever it is found that an ineligible pitcher or ineligible player is being used, said pitcher shall be removed from the mound, or said player shall be removed from the game, and the game shall be continued under protest or not as the protesting manager decides.
- (e) Any protest for any reason whatsoever must be submitted by the manager first to the umpire on the field of play and then in writing to the Commissioner of Nor-Gwyn Youth Baseball within 24 hours. The umpire-in-chief shall also submit a report immediately.
- (f) A committee composed of the Commissioner of Nor-Gwyn Youth Baseball, League Representative, League Umpire-In-Chief and one or more other officers or directors who are not managers or umpires shall hear and resolve any such protest as above, including playing rules. If protest is allowed, resume game from exact point when infraction occurred.

NOTE: (1) This rule does not pertain to charges of infractions of regulations such as field decorum or actions of the league personnel or spectators which must be considered and resolved by the Board of Directors.

NOTE: (2) All Little League officials are urged to take precautions to prevent protests. When a protest situation is imminent, the potential offenders should be notified immediately. Example: should a manager, official scorer, league official or umpire discover that a pitcher is ineligible at the beginning of the game, or will become ineligible during the game or at the start of the next inning of play, the fact should be brought to the attention of the manager of the team involved. Such action should not be delayed until the infraction has occurred. However, failure of personnel to notify the manager of the infraction does not affect the validity of the protest.

**Article X**      **All Star Game**

- A. The All Star Game shall be eight (8) innings.



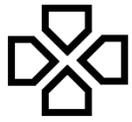
- B. Each All Star Team shall be eighteen (18) players. Numbers of players eligible from each league team is to be determined in an equitable manner by the League Representative. All Star Team formation shall be the responsibility of the League Representative and the Nor-Gwyn Youth Baseball Commissioner.
- C. A player to be eligible for the All Star Game must participate in a minimum of 75% of the scheduled games and practices of his/her respective team. Player absence from practices and games will be recorded by the Team Manager. The names of players who participate less than 75% will be brought to the attention of the Nor-Gwyn Youth Baseball Commissioner.

**Article XI Championship and Playoff Games**

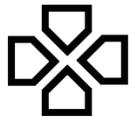
- A. The Pony League will play straight through the season with no playoffs, no standings, and no designated champion. At the discretion of the League Representative and the Youth Baseball Commissioner, a single-day tournament will be scheduled to celebrate the end of the season. This event will not determine a league champion.
- B. Major League and Minor League Playoffs will follow a double-elimination tournament format, (two losses by a team constitutes elimination). Teams in the Major League will participate in a head-to-head Round-Robin Tournament to determine seeding for the double-elimination tournament.
- C. Seeding for the Minor League post-season tournament will be by a random drawing conducted by the league representative. All team managers, or their designee, will participate in the random drawing. A preliminary drawing will be performed to identify the random order in which teams will officially draw for playoff seed spots.
- D. The Major League and Minor League Representatives will publish a Playoff Tournament Grid for their respective leagues. The representative will update the status of the grid as the tournament progresses and make it available to all managers whose teams remain active in the tournament.
- E. The Major League and Minor League Representatives will publish a chart to capture team pitching assignments for each Playoff Tournament game. This chart will be posted in a central location at the Nor-Gwyn Baseball Fields. Immediately following the end of a tournament game, each team manager will update this chart with their respective Pitchers' Names and # Innings Pitched for the completed game. If the pitching assignment chart is not available, the team manager will contact their respective league representative as soon after the game as possible to report pitching assignments.

**Article XII Tournament Team Program**

- A. Tournament Teams represent highest level of competitive play in the Nor-Gwyn Youth Baseball Program. The "season" consists of a number of Tournaments throughout the month



- of July. Nor-Gwyn Teams are entered in tournaments by the Nor-Gwyn Tournament Team Coordinator.
- B. The Nor-Gwyn Tournament Team Program sponsors Tournament Teams at the 12 year-old, 11 year-old, 10 year-old, and 9 year-old (& under) age categories, based on availability of players in these age groups.
  - C. Player participation on a Tournament Team is gained through a series of tryouts managed by the manager & coaches of the respect Tournament Team. All registered Nor-Gwyn Youth Baseball players in the 9-12 Age Group are invited to participate.
  - D. To be eligible for participation in the Tournament Team Program, a player must be actively registered in the Nor-Gwyn Little League Age Baseball Program and must have participated in a minimum of 75% of the scheduled games and practices of his/her Nor-Gwyn Youth Baseball team. The names of players who participate less than 75% will be brought to the attention of the Nor-Gwyn Tournament Team Coordinator and the respective Tournament Team Manager by the Nor-Gwyn Youth Baseball Commissioner.



**Article XIII Umpire**

- A. May stop a game because of weather, darkness or any other safety reason.
- B. May stop a game because of abuse by a Manager, Coach, Parent, Player, or Spectator.
- C. May request a Manager, Coach, Parent, Player or Spectator to leave the ball field area for unsportsman-like conduct. Each team manager or coach is responsible for the conduct of its spectators. In the event the person does not cooperate, their team will forfeit the game.
- D. A Manager/Coach may not enter the playing field to discuss a judgment call by an umpire. All such decisions are final.
- E. Any manager, coach or player who is ejected from a game must meet with the Nor-Gwyn Youth Baseball Commissioner before they are allowed to participate in any future game. If a player is ejected, that player must be accompanied by his/her manager or coach. The player's parent/guardian may attend the meeting if they so desire.

The Commissioner has the option of including additional Nor-Gwyn Representatives to be present at the meeting.

The Commissioner will make the final decision as to the penalty to be handed out to the person(s) who were ejected. The penalties can range from a warning to game(s) suspension to ejection from the league.

In addition to an ejection, if any abusive or unsportsman-like conduct is brought to the attention of the Nor-Gwyn Youth Baseball Commissioner, the Commissioner may call a meeting of the parties involved.

The Commissioner has the option of including additional Nor-Gwyn Representatives to be present at the meeting.

The Commissioner will make the final decision as to the penalty to be handed out to the person(s) who displayed the abusive or unsportsman-like conduct.

- F. ALL DECISIONS ARE FINAL and are supported by the League.

In all other respects, the rules and regulations governing the playing of the game shall conform with the Official Regulations and Playing Rules of *Williamsport Baseball*, and those of *Major League Baseball*.