

	6U	8U	10U	12U	14U	17U
Goals	8 feet (II.2)	8 feet (II.2)	9 feet (II.2)	10 feet (II.2)	10 feet (II.2)	10 feet (II.2)
Foul Line	3 feet shorter than regulation (II.3)	3 feet shorter than regulation (II.3)	1 foot shorter than regulation (II.3)	Regulation (II.3)	Regulation (II.3)	Regulation (II.3)
Basketball	27.0/27.5 (II.4)	27.0/27.5 (II.4)	28.5 (II.4)	29.5 (boys) / 28.5 (girls) (II.4)	29.5 (boys) / 28.5 (girls) (II.4)	29.5 (boys) / 28.5 (girls) (II.4)
Period Length	4 periods of 6 minutes (III.1.A)	4 periods of 6 minutes (III.1.C)	4 periods of 8 minutes (III.1.A)	4 periods of 8 minutes (III.1.A)	4 periods of 8 minutes (III.1.A)	4 periods of 8 minutes (III.1.A)
Clock Stoppage	Time-outs & free-throws (III.1.A)	Time-outs & free-throws (III.1.C)	Time-outs & free-throws (III.1.A)	Time-outs & free-throws (III.1.A)	Time-outs & free-throws (III.1.A)	Time-outs & free-throws (III.1.A)
Clock Stoppage Exceptions	Last 10 seconds of first 3 quarters; Last minute of 4 th quarter and OT (III.1.A)	Last 10 seconds of first 3 quarters; Last minute of 4 th quarter OT (III.1.C)	Last 10 seconds of first 3 quarters; Last minute of 4 th quarter and OT (III.1.A)	Last 10 seconds of first 3 quarters; Last 3 minutes of 4 th quarter and OT (III.1.A)	Last 10 seconds of first 3 quarters; Last 4 minutes of 4 th quarter and OT (III.1.A)	Last 10 seconds of first 3 quarters; Last 4 minutes of 4 th quarter and OT (III.1.A)
Running Clock	When a team is up > 15 points, except for time-outs (III.1.A)	When a team is up > 15 points, except for time-outs (III.1.C)	When a team is up > 15 points, except for time-outs (III.1.A)	When a team is up > 15 points, except for time-outs (III.1.A)	When a team is up > 15 points, except for time-outs (III.1.A)	When a team is up > 15 points, except for time-outs (III.1.A)
Overtime	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.B)	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.D)	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.E)	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.B)	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.B)	1 st OT: 1 minute; 2 nd OT (if needed): 1 minute; Sudden death (III.1.B)
Player Participation	2 full quarters beginning to end (III.2)	2 full quarters beginning to end (III.2)	2 full quarters beginning to end (III.2)	2 full quarters beginning to end (III.2)	1 full quarter beginning to end in 1 st half (III.2)	Free substitutions (III.2)
Jump Ball	Coin flip then alternating (III.3)	Coin flip then alternating (III.3)	Coin flip then alternating (III.3)	Start of game (III.3)	Start of game (III.3)	Start of game (III.2)
Defense	1:1 until final 2 minutes of 4 th quarter and OT (III.4.A)	1:1 until final 2 minutes of 4 th quarter and OT (III.4.D)	1:1 first 2 quarters; Any half-court defense in 3 rd and 4 th quarters and OT (III.4.A)			
Backcourt / Press Defense	Final 2 minutes of 4 th quarter and OT (III.4.B)	Final 2 minutes of 4 th quarter and OT (III.4.E)	4 th quarter and OT (III.4.B)	No full-court press when a team is up > 10 points (IV.A)	No full-court press when a team is up > 10 points (IV.A)	No full-court press when a team is up > 15 points (III.1.C)
Trapping or Double-Teaming	Final 2 minutes of 4 th quarter and OT or when the ball is in the 3 second lane (III.4.C)	Final 2 minutes of 4 th quarter and OT or when the ball is in the 3 second lane (III.4.F)	3 rd and 4 th quarters and OT or when the ball is in the 3 second lane (III.4.C)			
Isolation	No (III.5.A)	No (III.5.B)	No (III.5.A)			
Maximum Points	16 (III.5.B)	16 (III.5.B)	22 (III.5.B)			
Time Outs	4 per game and 1 per OT (III.6.B)	4 per game and 1 per OT (III.6.K)	3 per game and one per OT (III.6.B)	3 per game and one per OT (III.1.C)	3 per game and one per OT (III.1.C)	3 per game and one per OT (III.1.D)
3-Point Shot	Yes (if marked) (III.6.C)	Yes (if marked) (III.6.L)	Yes (if marked) (III.6.C)	Yes (if marked) (IV.B)	Yes (if marked) (IV.B)	Yes (if marked) (IV.A)
Wrong Goal	No points (III.6.H)	No points (III.6.P)				