



1. The tournament will be played under the laws of the game of Rugby Football as framed by the International Rugby Board as accepted by the United States Rugby Football Union.
2. Match durations are posted on the master schedule. The tournament organizers can change the duration of a match due to weather or any other unforeseen condition.
3. Clubs failing to field a team within 5 minutes of the scheduled kick-off time are subject to a forfeit loss by a score of 15-0.
4. Players are able to substitute on and off the field per coach's discretion only during deadball situations.
5. All players from the United States are required to be CIPP registered with USA Rugby and listed on their club roster. Teams are not permitted to "borrow" players from other teams without authorization from the tournament committee. All players are required to carry medical insurance.
6. Only 2 coaches from each team will be given Coaches Passes.
7. A team fielding less than 12 players forfeits the match.
8. If at the end of the pool games two or more teams are tied based on record the following is criteria for tie breakers:
 1. Head to head results.
 2. Tries for minus allowed.
 3. Coin Flip
9. If any match ends in a tie, both teams will play a 5 minute sudden death period. The team that scores first is declared the winner. If at the end of 5 minutes, the match is still tied, each team shall attempt to kick 5 conversions, using 5 different players. The kicks shall be taken at a location on the field designated by the referee. If the score is still tied, the winner shall be decided by a toss of the coin.
10. Sin-Bin. A sin-bin will be used throughout the tournament. A player may be sent for a minimum of 5 minutes to the sin-bin. Any player sent to the sin bin twice in the same day will not be allowed further participation in the tournament.
11. Red card. If a player is sent off during a match, he cannot be replaced and the team will play with reduced numbers for the rest of the match. The player will be suspended for the rest of the tournament.



12. The referee's ruling is final. Any appeals regarding rules or laws that were violated should be submitted to the Tournament Directors tent.
13. There shall be no intimidating, threatening, or touching of referees. Any contact with referees will result in automatic expulsion of the tournament.
14. In the event of delay due to injury, weather, team unavailability or no show etc. the Tournament Committee has sole discretion on changes to match times and cancel or reschedule matches if and when necessary.

GENERAL RULES

15. All team players must secure their valuables brought to the tournament. The tournament organizers are not responsible for loss or damage to any property.
16. All coaches and/or administrators are responsible for the behavior of their players and supporters on and off the field and at any tournament organized event.
17. Trainers from Shawnee Mission Health Hospital (SportsCare) will be on site for all injuries and medical care. When required, an ambulance will be summoned. It is the responsibility of a designated team official to accompany the injured player to hospital.
18. Alcohol, smoking, or drugs are not permitted on the park/complex grounds.
19. Abusive and/or unruly behavior will not be tolerated. Any incident on the field will be handled by the assigned referee and/or the Chief Referee Coordinator. Incidents off the field will be handled by the tournament committee. The tournament organizers have the right to ask anybody who is creating a disturbance at the tournament to leave the grounds immediately. Any team ejected from the event will not receive any type refund.