



Minor League Division (Gerry Valencia, VP) 2019 TCLL In-House Season

1. A player league age 8 through 11 years old is allowed to play. 12 year olds may play with a waiver made by the League President and approved by Little League International and on file with the League.
2. The rules governing the draft are set forth by the Tri-Cities LL Constitution, By-Laws and as modified by AMENDMENT V of the By-Laws.
3. Each team will have two players designated as “protected” during the draft for players. Protected players are the children of the Manager and the Coach. Each team will automatically have these players assigned as draft picks in the round in which they are ranked.
4. The time limit for Minor League games is 2 hours or 6 innings. No new inning starts after 1 hour and 45 minutes. Managers will confer on start time with the Head Umpire prior to the start of a game. The Home Team is responsible for the “Official” Game Clock.
5. All teams are allowed one Team Manager and two Team Coaches in the dugout. At least one board approved manager or coach must be in the dugout at all times.
6. ALL Team Managers and Coaches must submit to a background check and a volunteer application must be on file with the League’s Board of Directors.
7. All potential Coaches must be approved by the League President and approved by the League’s Board of Directors.
8. The Team Manager is responsible for the actions of any member of their team’s coaching staff AND their parents and fans.
9. Absolutely no Unauthorized Adults or Children are allowed in the dugouts. Conversely, players are not allowed outside of the dugout except for bathroom, supervised warm up or medical attention, all approved by field manager.
10. All points of Regulation VI pertaining to Pitch Count and moving to the position of Catcher will be strictly enforced. Violation of these rules is grounds for Manager Suspension.

11. Regarding a pitcher being allowed to play the position of catcher after 40 pitches are thrown: TCLL will allow a pitcher that reaches 40 pitches while facing a batter, to continue to pitch until: 1) That batter reaches base; 2) That batter is put out; 3) The third out is made to complete the half-inning. Similar to the updated “days-of-rest” rule, the pitcher may play the position of catcher in this situation.
12. A Player with a proper protective catcher’s helmet and catcher’s mitt shall be used to warm up a pitcher. No Adults may be used to warm up a pitcher.
13. Starting Pitchers will be allowed 8 pitches to warm up prior to start of game. Relief Pitchers will be allowed 6 pitches to warm up upon entering a game. All Pitchers will be allowed 3 pitches between innings.
14. A Player with a proper protective catcher’s helmet and catcher’s mitt shall be used to warm up a pitcher outside of the field of play. Warm up MUST be supervised by an Adult.
15. The defensive team will consist of nine players on the field.
16. No defensive coaches are allowed on the playing field. OFFENSIVE Coaches must stay within the marked coaching boxes at 1st and 3rd Base.
17. Coaches and players are not allowed to leave the playing area of the field during the game for any reason without the umpire’s approval. Players should not be outside the dugout (talking to mom or dad) when they are on the bench and can only leave the dugout for medical attention or to use a bathroom with permission from a manager or coach.
18. The offensive team will use a “Continuous Batting Order” and that batting order will consist of the entire team present. Players arriving late will be inserted at the end of the batting order.
19. There is no “On-Deck” position. No batter is allowed to take practice swings as an on deck batter or in the dugout. Only the Lead-Off batter of each inning will be permitted outside the dugout between half innings.
- 20. All players on each team must “sit out” one inning in the field before any player “sits” for a second inning.**
- 21. All players must play an inning at an infield position and an inning at an outfield position by the completion of the fourth inning.**

22. A batter showing bunt MAY pull back, but MAY NOT square and swing. Violating Batter will be immediately called out.
23. Each offensive inning of play will end when the offensive team has scored five runs or has had three outs, whichever occurs first.
24. The 5 Run Rule will NOT be in effect for the FINAL inning of play or subsequent extra innings (extra innings played during tournament only). In the sixth (or final) inning a team may score 9 runs.
25. If a team is winning by 10 runs or more at the end of the 5th Inning the umpire shall end the game.
26. A pitcher is limited to five walks per inning or ten per game, whichever occurs first. When a pitcher exceeds either of these limits, he or she must be replaced and cannot return as the pitcher in that game.
27. A hit batter will constitute a Walk and included for totals above. A pitcher will be allowed to hit a maximum of 2 batters in one inning and a total of 3 batters in a game. When a pitcher reaches either of these limits, he or she must be replaced and cannot return as the pitcher in that game.
28. When a runner occupies third base, there is no stealing of home permitted when the pitch is cleanly caught by the catcher (see Rule 28 for further clarification) and the return throw is cleanly caught by the pitcher. Advancement to home is allowed only for the following:
 - a. Wild pitch/passed ball
 - b. Poor return throw from catcher to pitcher that passes the pitching rubber
 - c. Walk with the bases loaded
 - d. Batted ball
29. Illegal Stealing of Home: A base runner is not permitted to steal both 3rd Base and Home Plate on the same play. If the illegal runner is tagged out attempting to steal home, he/she will be called out. If the illegal runner safely reached Home Plate, then he/she will return to 3rd base.
30. A runner at 3rd base may lead off towards home AFTER the pitch crosses Home Plate. On a cleanly caught pitch, if the post pitch lead-off causes the catcher to throw down to 3rd base in an attempt to "pick- off" the runner, and a successful

tag is applied, the runner is out. However, if the throw down to 3rd base is wild, the runner at 3rd base is NOT allowed to advance to home plate. A passed ball or wild pitch is covered in Rule #26.

31. Leadoffs are not permitted.
32. Sliding feet first is permitted.
33. Head first sliding is permitted ONLY when a runner is returning to a previously occupied base. If a runner slides head first while advancing to the next base, he or she will be immediately called out.
34. If a player has possession of the ball and is waiting to make a tag, the runner MUST:
 - a. Slide or
 - b. Make an athletic move to attempt to avoid contact with the fielder
35. Disputing calls with the umpires is grounds for ejection at the umpire's discretion. Additional disciplinary action will be determined by the League President and the Board of Directors.
36. **Scores and Pitch counts must be loaded onto the league website within 24 hours of completion of games.**
37. Batting Helmets must be fitted with a protective face mask.
38. Catcher's Masks must be fitted with a protective throat guard. Catchers gear must fit snugly for shin guards, helmets and chest protectors.
39. Male players are required to wear protective cups.
40. A throw down to second after warm-ups is permitted and around the horn following an out is not.
41. **UMPIRES:** Each Minors game will be scheduled to have two umpires and an Umpire-in-Chief (UiC) or Game Coordinator (GC). The field and plate umpires are responsible for calling the game. Either the field or the plate umpire will be designated as the Head Umpire. a. Either a non-participating Minor Manager will serve as a UiC, or any adult that will be present for the entire game will serve as the GC. The UiC/GC will serve to support the Head Umpire only. b. Escalation path. Managers, coaches, parents or other spectators may not

escalate directly to the UiC/GC. Only the Head Umpire assigned to and responsible for the game may consult on a call or a ruling with the UiC/GC. Upon private consultation (no managers, coaches, or other parties) with the UiC/GC, the plate umpire will inform both managers and administer the ruling. c. During the game, the UiC is to be positioned in the field behind 3rd base, out of fair territory so as not to interfere with the game. A GC can be in the stands as long as he/she has a clear view of the entire field of play. d. Failure by a manager, coach or the UiC/GC to comply with these regulations jeopardizes the TCLL Charter and may result in suspension.

29. There will be no intentional walks in the Minors Division.