

# Copa del Sol 3v3 OFFICIAL RULES

## And Frequently Asked Questions

### (FIFA RULES APPLY IF NOT MODIFIED WITHIN)

**PLAYER REGISTRATION:** All players must be registered on their teams' registration form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament. All players must carry proof of age.

**NO COACH:** This is a **FREE PLAY** tournament. We want the players to run their own games. Adults can be present to aid younger teams in subbing rotations; however, there is no coaching! Let's give the game back to the kids. If an adult's behavior is deemed inappropriate by a ref then a point can and be awarded to the opposite team.

**ROSTERS:** All rosters are final upon completion of the team's first game.

**NUMBER OF PLAYERS:** SIX is the maximum number of players on a team; three field players at one time. Players may only play on one team per division. There are no goalkeepers in 3-v-3 soccer. Substitutes may occur at any dead ball situation, but players must get referees attention and enter and exit at the half-field mark only.

**GENDER:** No males will be allowed to participate in any female divisions, except co-ed division. Females CAN play in male divisions. Co-ed division must have at least one female on the field at all times.

**EQUIPMENT:** All players must wear shin guards. Any player without shin guards will not be allowed to play. Teams are responsible for providing game balls. Preferred Ball Size for U8 = #3; U9-U12 = #4; U13 and up = #5. In the event that age divisions are combined, the teams should use the older division's ball size.

**FIELD DIMENSIONS:** Length - 30 yards, Width - 20 yards.

**GOAL BOX:** The goal "box" is an arc that has radius of six feet. No player may touch the ball within the goal arc, however any player may move through the goal arc. Any part of the ball or player's body on the line is considered in the goal arc; the player is an extension of the arc. An **INFRACTION** occurs if a defender touches the ball in the goal arc, a *penalty kick* is awarded to the offensive team. If an offensive player touches the ball within the goal arc, a goal kick is awarded to the defensive team. Habitual touches in the goal arc **MAY** result with a Yellow Card given to offending party. If the ball comes to a complete stop in the goal arc, regardless of which team touched it last, a goal kick is awarded to the defensive team. The goals are approximately 4 feet high by 8 feet wide.

**GAME DURATION:** The game duration is a 20 minute running clock, OR the game shall end when a team reaches a 10 goal lead. Games tied after regulation play shall end in a tie. Except Playoffs, this will be a 3 minute golden goal period followed by a shootout.

**GOAL SCORING:** A goal may be scored from a touch on the offensive half on the playing field.

**SCORING (IN POOL PLAY):** Games will be scored according to the following: 3 points for a win; 1 point for a tie and 0 points for a loss.

**TIEBREAKERS:** In pool play, ties between two or more teams will be broken by; 1) head to head results between tied teams; 2) goal difference in pool play Maximum of 5 goals per game; 3) Fewest goals against in Pool Play; 4)playoff team shootout with entire rosters.

**PLAYOFF OVERTIME:** *TEAMS WILL HAVE A 3 MINUTE "GOLDEN GOAL" OVERTIME PERIOD.* If the score is still tied, the winner shall be decided by shootout with the 3 players on the field at end of golden goal period.

**NO OFFSIDES IN 3-V-3 SOCCER AND NO SLIDE TACKLING IN 3-V-3 SOCCER**

**FIVE YARD RULE:** In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

**KICK-INS:** The ball shall be kicked into play from the sideline instead of throw in.

**INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.

**GOAL KICKS:** May be taken from any point on the end line, and not in the goal box area.

**KICK OFF:** May be taken in any direction.

**PENALTY KICKS:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the center circle (15ft. line) on the offensive side of the midfield line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are *not* live balls.

**PLAYER EJECTION (YELLOW/RED CARD):** Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. RED CARD suspension = Rest of game PLUS next game. Tournament Director may eject player for rest of tournament. Teams still play with 3 on the field

**FORFEITS:** A forfeit shall be scored as 5-0.

**SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

**ALL PARTICIPANTS MUST CARRY PROOF OF AGE, IE; PLAYER PASS, DRIVERS LICENSE OR BIRTH CERTIFICATE. SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.**

## **Refund & Bad Weather Policy:**

Teams understand that there will be no refunds granted for any reason after the registration deadline. This includes, but is not limited to inclement weather, etc. In case of inclement weather, the Event Director reserves the right to reduce the number of scheduled games and/or the time of games and/or postpone or delay game times and/or cancel the event. Every effort will be made to complete games and the tournament. Entry fees are non-refundable after registration deadlines.

## **Frequently Asked Questions**

### **What can be used for Proof of Age?**

Any one of the following are acceptable – Player pass, passport (copy), birth certificate (copy) or drivers license.

### **Who can coach 3v3 Live?**

No one! This is a player directed tournament. With younger age groups a volunteer can help with subs.

### **Can a goal be scored from anywhere on the field?**

NO, goals must be last touched (by either team) in the OFFENSIVE half of the field only. On a kickoff, the ball is not considered in the offensive half of the field. The ball must be completely on the offensive half and must roll over the mid-line in order to be shot into the goal.

### **Can a player pass through the goal box?**

Yes, players may pass through the goal box as long as they do not touch the ball while in this area. The box extends upward from painted lines and touching the ball in the air above the box is a violation.

### **What are the dimensions of the goal box?**

The goal box is 10 feet wide and 8 feet deep and is directly in front of the goal. No player may touch the ball within this area.

## **What happens when a defender touches the ball in the box or when he/she is touching the goal box line?**

A penalty kick is awarded to the offensive team

## **What happens if the ball completely stops in the goal box?**

A goal kick is awarded to the defensive team regardless of which team touched it last.

## **Who has to be at Check-in?**

One representative from each team is required at check-in one-hour before the team's first game. Please have proof of age for each player available at each game in case of an age/identity protest.

## **How many male and female players are required for a CO-ED team?**

For the Adult Coed divisions, each team must have at least 1 female on the field at all times. The roster can consist of any combination of male and female players as long as one female player is on the field at all times from each team. This rule does not apply to youth divisions.

## **Can Girls play on Boys teams?**

Female players can play in male divisions. Male Divisions can include teams with Boys and or Girls on the roster.

## **What happens in the case of foul weather?**

Prior to the day of the event the Tournament Director will make a decision regarding schedule changes, delays or postponement due the forecasted weather or field conditions. Team contacts are responsible for checking their email and [www.durangosoccer.com](http://www.durangosoccer.com) for information regarding the impact of weather on the event.

During the Event, games will be played through rain as long as the weather does not become severe; particularly in the case of Storms with Lightning, play will be suspended until conditions improve and it is safe to resume play. Conditions will be checked every 30 minutes and the decision to resume play will be considered every 30 minutes until play can be resumed. Games can be shortened or modified if needed to complete the event during bad weather conditions.

## **What are the requirements for uniforms?**

Teams must wear similar colored jerseys. Numbers are not required, and jerseys do not have to be identical, just close enough so that it is clear that the players are on the same team. We encourage teams having fun with their jerseys!

## **All players are required to wear Shin Guards**

Yes, all players are required to wear Shin Guards. Players without Shin guards will not be permitted to play.

## **When and how can teams substitute players?**

Teams may substitute during any stoppage of play with the approval of the referee. All substitutions must take place at the midline.

## **What are the dimensions of 3v3 fields?**

20 yards wide by 30 yards long..

## **Will teams be accepted into the tournament after the deadline?**

The deadline (for guaranteed acceptance) is shown on the web site. After that date, teams can still apply, however your team will only be added if there is room in your division.

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