



**Pee Wee Basketball
Revised: 18 Dec 2014**

Mission Statement

West Kempsville Youth Athletics (WKYA) is developed and organized to provide an age appropriate recreational sports environment. Each program supports youth development, enhancing emotional, physical, social and cognitive development, while providing a fun experience with positive role models that serve as coaches, assistant coaches, team parents and league staff.

Our goal is to provide each child with a safe and fun learning environment in which to develop skills in the sport they are participating in while promoting youth fitness and enjoyment. It is the desire of WKYA to provide an opportunity for all children to participating in youth sports if it is their wish to do so.

Our sports programs are recreational/instructional in nature. Sports, by definition, are competitive; however our programs stress safety and fun, as well as the basic skill building and good sportsmanship of each participant. A "Win at all costs" attitude will not be embraced by anyone associated with WKYA.

Each program's objective, policies and procedures are a direct result of community input from youth, parents, coaches and league administrators. Volunteers are the heartbeat of our association and are the single most important asset to our overall success.

Enforcing WKYA Policy

In accordance with the applicable WKYA by-laws, rules and/or policies, misconduct or unsportsmanlike behavior from any participant or guest shall not be tolerated. All instances of misconduct require the Enforcement Official to suspend the offending party, prohibiting further participation in that WKYA event/activity. This action will always require the violator to leave the event. If necessary, law enforcement officials will be summoned for assistance. The Enforcing Official's decision is undisputable and final until the WKYA Board of Directors review the infraction. WKYA Board Members, Game Officials and Coaches are designated by WKYA as Enforcement Officials. Inappropriate conduct, i.e. foul language, any conduct that could affect the safety of the children,(including yelling at the officials), are all valid reasons to be asked to leave the event and shall be considered misconduct. Warnings are not necessary. These procedures are in place to protect WKYA and preserve the safety of the children.

1. Objectives of the game

- a. A team must have five (5) players in attendance to start the game. ***There will be no grace period.***
- b. The rim will be set at 8 feet.
- c. A center jump will start the game. Possessions will alternate at each jump ball situation according to the possession arrow, including the change of quarter.
- d. All players entering the game must check in at the scorer's table. This includes changes in the quarter.
- e. Coaches must have their players ready to play at the referee's whistle.
- f. The referee will place the ball at the "throw in" point and count five seconds off. If the offensive team has not in-bounded then the possession will change. (however the possession arrow will still favor the team not penalized since this is not a jump ball situation)
- g. Teams will start the game defending the goal nearest to their bench and alternate at the half. That means pre-game warm-up is located on the other side of the court from your bench.
- h. A maximum of three adults are allowed in the bench area of each team. Those adults must be designated as the coach and assistant. They shall have the city ID card on and in plain view. No badge, you can't be by the bench or coach from the sideline.
- i. The team scorer must sit at the scorer's table. Only one coach may be standing at one time. Game officials will assess a technical for violation of this rule, one warning is allowed before assessing the technical foul.
- j. Free throws will be attempted from the base of the key circle:
 - i. The ball **must hit the rim** before players can enter the free throw lane during free throw situations.
- k. Each player will shoot two (2) free throws during half time with the results of that shot counting for the team score:
 - i. The visiting team will shoot first. After the child shoots, they will return to the bench and be seated.
 - ii. The referee will coordinate the free throws.
 - iii. If there are cheerleaders, they will perform after both teams have shot their free throws.
 - iv. In the event that the two teams have a differential in the number of players (example 9 vs 10), the coaches & official(s) can agree upon allowing a player(s) to shoot twice so that both teams have equal chances of scoring during the half. This will be agreed upon prior to the **start of the game** and recorded in the score book.
- l. Fouls:
 - i. Technical fouls count against team and player fouls.
 - ii. Players disqualified after five (5) fouls.
 - iii. Teams shoot the bonus on the 8th and successive team foul per half.
- m. There are no overtime periods. Games ending in a tie will be recorded as such.
- n. There are NO "Fast Breaks":
 - i. Once a team has recovered the ball in the backcourt they are to cover-up (wrap up) and hold ball.
 - ii. Recovery is defined as two-handed possession of the ball (wrap up is two handed possession with players body in a curled position).
 - iii. Referees will be prompt in making this call.

- iv. Once the Referee signals “wrap-up” the defense must retreat and may only defend from behind the green line.
- o. 10-second rule: The offensive team must vacate the free throw lane before ten (10) seconds have elapsed once the ball crosses mid-court.

2. Game Timing

- a. The game will be divided up into four (4) quarters of six (6) minutes each.
- b. The clock will only stop for timeouts and discretionary timeouts as directed by the referees. (i.e. discretionary timeouts include a player needing to tie their shoes, a ball well out of play or an equipment malfunction).
- c. It shall be at the officials discretion to ensure this rule is not abused to create an unfair advantage or situation.
- d. A technical foul will be assessed to teams that try to gain a competitive advantage through game delay.
- e. Each team is allowed one (1) timeout per quarter. Timeouts not used are forfeited. Timeouts are one (1) minute in length. Referees and coaches must strictly adhere to the one (1) minute time limit.
- f. There will be a two (2) minute break in between quarters and a five (5) minute break between halves.
- g. The offensive team has five (5) seconds to place the ball in play after it is presented by the referee. This includes free throws.

3. Minimum Play

- a. **Every player must play at least two (2) full quarters, one (1) per half at a minimum.**
- b. Any player present must play in compliance with the minimum play rules described in the WKYA Policy 0002 (minimum play)
- c. A player eligible for minimum play is defined as any uniformed player in attendance before the start of the second quarter.
- d. Violation of this will result in a technical foul called on the team making the infraction.
- e. Play will stop and the correct substitution will be made.
- f. **The second violation of the rule will result in forfeiture of the game.**
- g. Coaches may inquire the official scorekeeper before play starts to ensure substitutions were made correctly.
- h. Repeat violation of this rule is grounds for suspension and/or removal of the coach.
- i. In the event that a team has more than 10 players, every attempt should be made to allow each player equal playing time during the game and course of the season.
- j. If a child shows up after the beginning of the second quarter, only one quarter is required.

4 Uniforms

- a. Uniform shirt shall be provided by WKYA
- b. All players must wear shorts-if this is an issue please contact the Pee Wee Coordinator
 - i. Shorts must be free of pockets
 - ii. Shorts with pockets must be taped closed before a player may enter game.
 - iii. Teams will wear consistent colors and be “uniform” in appearance.
- c. Sweatpants or warm-up pants are permitted only during pregame warm-ups.

5 Miscellaneous

- a. Only protests about player age eligibility are permitted.
- b. **No food, drink or water bottles allowed in the gym-this is for games and practices.**
- c. Coaches should instruct parents and team moms that they are not to distribute team drinks and snacks in the gyms.
- d. **Smoking is not allowed anywhere on school property.** Please instruct parents not to smoke outside the gym doors.
- e. Only balls supplied by WKYA are allowed to be used in the gym.
- f. Coaches are responsible for the behavior of their parents and fans.
- g. Children are not permitted to cross the end line area of the court while the game is in progress. No one is allowed to sit in the end line area. These rules are for the safety of the spectators and players.
- h. Bench players are to remain seated while the game is in progress.
- i. Only one coach from each team is allowed to be standing while the ball is in play.
- j. Injuries: Players that are removed from play due to injury and are capable of returning must do so. Every effort must be made to meet the minimum play requirement. Final decision with regard to minimum play in the event of injury rests with the game officials and official scorekeeper.
- k. Coaches must notify the official scorekeeper of all players that are not present.
- l. Each team will provide one adult for the scoring table (scorebook or running the clock) for each game. Designated person should report to the table at the beginning of the 5 minute warm-up period prior to start of game.
- m. Players may not wear barrettes, hair beads, watches, rings, pins, ear-rings, jewelry or other metallic items-Medic Alert Bracelets/necklaces are permitted provided they are secured to prevent loss/injury.