

Rookie Rules

1. Game ball will be – Diamond DBR-1 (or equivalent)
2. A full game is 6 innings – extra innings to determine winning team.
3. Mercy rule in effect after 4th inning (11 run lead after 4th inning or 6 runs after 5 innings)
4. Weather shortened games will be considered a complete game if the home team is leading after 3.5 innings.
5. Regular season game time is 1 hour 30 minutes. No new inning will start after 1:25 - unless the game is tied. Last out marks the official stop time of that inning.
Tournament game time may be scheduled as 1 hour 45 minutes/6 innings max.
6. Base length – 60'
7. Pitching Rubber – 46' (pitching machine is placed against the back edge of the pitching rubber)
8. An inning is 5 runs scored or 3 outs which ever is first unless batter hits home run over the fence resulting in more than 5 runs.
9. Batting order will be all those players on the roster at the beginning of a game. All players on the roster shall bat before returning to the top of the batting order.
10. Any player injured may skip their place in the batting order without an “out” being recorded. The injured player may not be allowed to re-enter the game after skipping their place in the batting order.
11. Late arrivals will be placed at the bottom of the batting order but may not enter the game if 2 complete innings have been played.
12. No player may sit out more than one consecutive defensive inning.
13. 5 pitches per at bat – extra pitch(es) for foul on 5th or “un-hittable” call from umpire on 5th pitch. One extra pitch for each fouled or unhittable 5th pitch. If batter swings and misses an “unhittable” 5th pitch, the batter is out.
14. 3 strikes is an out regardless of pitch count.
15. No bunts or stealing
16. No head first slides except back to a base
17. No Infield Fly Rule
18. 10 players on defense (4 outfielders, 6 infielders)
19. Machine Setting – 9-4-3 (Example: 9 is spring tension, 4 is arm height, 3 is ball height)
20. Players must slide at any base to avoid contact.
21. Defense and/or spectators must not use the word “swing” at any time.
22. Defensive coaches are not allowed on the field of play – between innings or during a time out are okay.
23. Coaches operating pitching machine must not communicate with batter or with base runners. Hand gestures to batters are acceptable.
24. On-Deck batter will be asked to occupy the on-deck circle that is located to the back side of the current batter.
25. Any batted ball striking the Pitching Machine without a defensive attempt will be a “dead ball” and that batter will receive first base. All runners will advance one base only. A ball that strikes the pitching machine after a defensive play is attempted is a LIVE BALL.
26. PRAA is sanctioned by Cal Ripken. Any rules not listed above will be governed by the current Cal Ripken Rule Book.
27. Pitcher must wear HeartGuard while on defense.