

# 2016 Local Rules

## Kernersville Little League **2016** Local Rules and Policies General Local Rules

1. The home team manager has the responsibility to submit the game record to the boardroom within 24 hours. Managers that fail to submit a Game Record are Not Eligible to participate in their next game.
2. Protest must be submitted in writing in accordance with 4.19(e) and accompanied by a \$100.00 filing fee. The filing fee will be refunded if the decision of the Protest Committee results in favor of the Manager. Any other decision results in forfeiture of filing fee. Protests must be submitted to the umpire at the time of the call in question.
3. In the Minor and Machine Pitch division, a courtesy runner **must** be used to run for the catcher of record provided there are two outs in the inning. The courtesy runner shall be the player who made the second out. The Pitcher of record may not be used as a courtesy runner. If the Pitcher of record made the second out the player who made the first out shall be the runner.
4. **Teams are limited to three practice session per week during the pre-season. Teams are limited to two practice session per week after the games begin.** No Practice may last more than two hours. Weeks are defined as Sunday through Saturday.
5. Any practice scheduled by the Manager at a facility where charges to the player or parents are involved will be considered optional with no penalties. Managers are NOT permitted to charge parents a fee when using off site facilities.
6. A PRACTICE is a gathering of more than (4) players from the same team. A PRACTICE GAME is counted as a regular practice. The use of batting cages and rotating players in small numbers at different time intervals will count as a team practice.
7. **A continuous batting order shall be utilized by all divisions (pending inter-league rules). No special pinch runner is allowed with continuous batting orders.**
8. **The home team shall occupy the Third Base dugout.**
9. All Managers must provide a valid Credit Card number as collateral for equipment. Any equipment not returned to the league shall be charged at fair market value to manager.
10. Every Manager is required to have a copy of the Local Rules and Little League Rule book at all times while participating in games. Managers must also have a copy of each players medical release form and code of conduct form at each game. Teams/Players will not be allowed to practice or begin a game without these documents signed and at the practice or game on any given day.
11. Pool play will be utilized in all divisions for both baseball and softball. The Player Agent for both divisions will be responsible for maintaining the list of pool players. Per Little League rule book.
12. Rainouts and suspended games will be made up the next available make up day. Sunday and Wednesday are the league make up days. Unless directed otherwise by the umpire in chief. ( Greg Durham)
13. Any team that fails to report for concession stand duty with a minimum of 4 (2 adults- 18 and over) workers will result in the suspension of the Manager and coaches for the next TWO games.
14. Managers must Umpire their scheduled games. With no exceptions, managers will be suspended 1 game on their first offense and 2 games for their second offense. Managers will only umpire in the field.
15. There will be a \$100 fee for protests. If the team protesting wins their protest, their money will be returned.

## **Pitching Rules for 2016 Season (Baseball)**

Kernersville Little League will be following Regulation VI Option 2 pitching rules. The changes are listed below and take effect January 1 2010. Listed below are the highlights of the option we have chosen. Manager must learn and be knowledgeable of the Green Rule Book in addition to the items listed below.

Pitchers League age 14 and under must adhere to the following rest requirements:

If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.

If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.

If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.

If a player pitches 21-35 pitches in a day, one (1) calendar days rest must be observed.

If a player pitches 1-20 pitches in a day, no (0) calendar days of rest is required.

### **Pitches allowed per game based on age**

League age 17-18	105 pitches per day
League age 13-16	95 pitches per day
League age 11-12	85 pitches per day
League age 9-10	75 pitches per day
League age 7-8	50 pitches per day

A pitcher once removed from the mound cannot return as pitcher in the Major and Minor Division

Junior, Senior and Big League Division ONLY: A pitcher remaining in the game, can return as a pitcher anytime in the remainder of the game, but only once per game.

**Note: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the day. Therefore if a player remains at 40 pitches or below the player may be moved to the position of catcher. A player cannot pitch if they have caught more than 3 innings.**

**League ages will be determined by the Little League Age Chart  
published each year for all divisions.**

**Tee-Ball Ages 4 and 5**

1. Defensive players must change position each inning. No Player may play the same position more than one inning in the game. No scores or standings are to be kept.
2. Games are to be 3 innings
3. Catcher position may be used and is encouraged. Everyone plays defense.
4. All players must play in the infield at least one inning per game.
5. Runners may not advance on overthrows.
6. When an out is made, the runner must return to the bench. However, batting through the lineup is still in effect even if 3 or more outs are made.
7. **All batters will be given 3 swings to hit off of the Tee.**
8. Every player bats each inning. Each player will always bat behind the same person each game. The batting order will remain the same the entire season unless a child is absent. If a child comes late they will be placed in their proper batting order.
9. A Rotating lineup will be in effect. Example;

1 <sup>st</sup> Game	1-12
2 <sup>nd</sup> Game	2-1
3 <sup>rd</sup> Game	3-2 and so on....
10. No outs at home plate on the last batter of the inning.
11. Positions must be played on the field. There may be extra outfielders but not infielders.

All

Outfielders must play at reasonable distance behind the infielders.

\*\* 5 year olds must play Tee Ball if they have not had one year of organized baseball.

## **Coach Pitch Baseball ages 5 and 6**

1. Games will have a no new inning after 1 ½ hours. No Scores or standings will be kept.
2. Games will be 4 innings and have 6 outs per team per inning.
3. Teams will bat until either 6 outs are recorded or the entire line up bats in the inning.  
Whichever comes first?
4. When an out is made, runners will return to the bench.
5. All batters will be given 4 pitches to hit. If the 4<sup>th</sup> pitch is fouled off, the batter will resume his  
At bat, however if the batter misses their 4<sup>th</sup> pitch, the batter will be out.
6. Batters will only be allowed to advance one base per at bat. There will be no extra base hits.  
Runners cannot advance on overthrows
7. All players will play on defense. There may be extra outfielders but not extra infielders.
8. All players must play infield at least one inning. Catcher position may be used and is  
encouraged. All Outfielders must play at a reasonable distance behind infielders.
9. Defensive players must change positions every inning. No player can play the same position  
more than once in a single game.
10. A Rotating lineup will be in effect. Example;  
1st Game 1-12  
2nd Game 2-1  
3rd Game 3-2 and so on....

All Divisions

**All games will have no new inning after 1 hour 50 minutes.  
(M.P. division can finish in a tie)**

**Machine Pitch Baseball Age 6, 7, and 8**

(First half of season developmental)  
(Second half of season round robin play)

1. No Player may play a single position more than two innings in a game.
2. All players must play a minimum of two innings in the infield every game. Not including Catcher position.
3. Batters may receive up to four pitches to hit a fair ball. The batter is out after receiving 4 pitches or 3 strikes. The batter can foul an unlimited number of foul balls. Batter may not bunt.
4. Games that are tied after 6 innings or past time limit will remain as ties and not be completed.
5. **No player will sit two consecutive innings.**
6. Play will stop when the pitcher has control of the ball with at least one foot inside of the 10 ft. pitching circle or one foot on the dirt of the pitcher's mound (whichever applies to that field).  
Note: Control means the ball is in his glove.
7. An outfielder cannot start and stop a play.
8. A maximum of 10 defensive players are allowed on defense.
9. If the machine operator or machine is accidentally hit by a ball, the ball is in play. The ball is Live
10. The child pitcher must remain behind the pitching machine with one foot in the pitching circle or mound, until the ball is hit. Pitchers must wear face guard at all times while being in the pitcher position.
11. A new line at 45 ft. between bases will be implemented. A runner more than  $\frac{3}{4}$  between bases will be permitted to advance to the next base. If the runner is less than  $\frac{3}{4}$ , the runner must return to the previous base unless it is occupied. The lead runner's position will determine all runners behind him. Once the pitcher has control in the pitching circle or mound.
12. One base per overthrow. An overthrow will be defined as a ball that is thrown over or past the intended person. Runners may not advance on a second overthrow on the same play.
13. One defensive coach will be allowed in the outfield. Coach must be behind outfielders at all times.
14. Volunteer Umpires will be assigned for the first half of the season. Official Umpires provided for the second half.
15. Seven year olds **MUST** play in this division. Eight year olds not drafted into minors must play in this division.
16. Six year olds may try out for this division if they have had at least one year of organized baseball.
17. Standings and score will not be kept in the first half of the season. The batting team will bat until three outs or the entire line up has hit in that half inning. Whichever is first? Second half of season will be a round robin seeding. Teams will keep scores and standings to be seeded for the end of the year tournament. Umpires will be assigned to all games.
18. There will be a five run per inning rule in affect during the round robin scheduled games.
19. Only 4 coaches in dugout. All field staff must be at least 18 years of age.

**Parents who sign up their children for this division understand that their 6 year old child may not be drafted and will be sent back to Tee ball. Parents must pay the Machine pitch division fee and refunds will not be granted for kids who are not drafted.**

### Minor Baseball Age 8, 9, and 10

1. Games can end in a tie if the time limit has expired.
2. All 9 year olds must play in this division. Ten year olds not drafted into the MAJORS must play in this division.
3. Only manager from the team that is losing can concede the game after 4 innings.( no mercy rule)
4. Little League Rule Book covers all other areas.
5. **No Player will sit two consecutive innings.**
6. Eight year olds may try out for this division. Parents who sign their children up for this division understand that a child may not be drafted and will be sent back to Machine pitch. Parents must pay the Minor division fee and refund will not be granted for kids who are not drafted.
7. There will be a 5 run per inning rule in affect for the first 6 innings for the first half of the season. After May 1 we will have unlimited runs in the 6<sup>th</sup> inning and extra innings.
8. There will be no 5 run per inning rule in affect during extra innings play.

### Major Baseball Age 10, 11, and 12

1. Games can end a tie if the time limit has expired.
2. Player's league age 10 may try outs for this division.
3. Only manager from the team that is losing can concede the game after 4 innings. ( no mercy rule)
4. **10 year olds who try out for the Major Division will be eligible for the Major division the entire year. There will be no hold down letters. If a 10 year old does not wish to play in the Major Division they must remove their name prior to the Major Division tryouts. Any 10 year old that participates in the Major Division tryout will be ineligible for All Stars for that season if they refuse to be called up to the Major Division at any time during the season.**
5. **No Player will sit two consecutive innings.**
6. Little League Rule Book covers all other areas.
7. Little League has implemented a new third strike rule. With two outs or with first base open with less than two outs, a batter may advance to first base on a ball that is not caught by the catcher on the third strike of an at bat.
8. Ten year olds who try out for this division are not guaranteed to be drafted and will have to return to minor division if not selected.
9. All 11 MUST be drafted in this division.
10. All teams in this division cannot carry more than eight 12 year olds on their roster per little league rules.

### **Intermediate Division Age 11, 12 and 13**

1. 11 and 12 year olds may try out for this division. This will be a 50 ft. mound/ 70 ft. base paths division. All 13 year olds must play in this division.
2. 11 and 12 year olds may play in both major and intermediate divisions. 11 and 12 year olds can play in All Stars at either the Major Division or Intermediate Division as long as playing requirements in each division is met as per Little League rule Book. 11 and 12 Year old can only choose one All Star team.
3. Tie games will be continued until there is a winning team, suspended games, or rainouts will be scheduled the next available makeup day.
4. Pitchers that play in both Major and Intermediate Divisions will be required to carry a pitching card. Card must be present at all times of games or pitcher may not pitch. Pitcher will abide by Little League Pitching rules no matter what division they pitch in.  
**Example-** Jimmy Pitches 25 pitches on Friday for Intermediate Team. He cannot pitch for Major or Intermediate Team until his full one days rest per Little League Pitching rules.
5. All Playing rules in this division will follow District 2 Intermediate Division Interleague Rules.

### **SR Baseball Ages 14,15 16 Year olds**

1. Tie games will be continued until there is a winning team, suspended games, or rainouts will be scheduled the next available day. No new inning will start after 10pm.
2. Little League Rule Book covers all other areas.
3. 14 Year Olds may play junior Division All Stars

Note: Interleague Rules may apply for JR & SR baseball when Interleague games are played.

## **Draft Procedures**

In 2009 Plan A (Method for existing League) will be used in the Major division and higher for both Baseball and Softball. In Minors and lower division Plan A (Method in first year operation) will be used.

In 2010 Plan A (Method in first year operation will be used in ALL division of play.  
Re Draft)

The Little League Operation Manual has detailed explanations of both methods.

### **Highlights of Plan A Method of first year operation draft.**

1. No coaches of record protection at any level. Only the Manager's child protected based on age chart provided by Little League
2. Coaches of record may NOT be named until after team selections
3. Siblings must be drafted in back to back rounds.
4. No Sponsor protections. If you draft a sponsor's child you MUST take the sponsorship. This could result in a manager changing sponsors even after having the same sponsor for numerous seasons.
5. Prior Season record does not determine draft order. Teams will randomly draw numbers. Example: With 8 teams - Draft order would be 1-8, 8-1, 1-8 until rosters are full.
6. Trades are not allowed until after the draft is completed.
7. Manager's children will be drafted in the round according to age. Managers with siblings will be drafted in round ACCORDING TO AGE.

#### **Majors**

12 year olds-3<sup>rd</sup> round

11 year olds-4<sup>th</sup> round

10 year olds-5<sup>th</sup> round

#### **Minors**

10 year olds- 3<sup>rd</sup> round

9 year olds - 4<sup>th</sup> round

8 year olds – 5<sup>th</sup> round

#### **MP**

8 year olds – 3<sup>rd</sup> round

7 year olds – 4<sup>th</sup> round

6 year olds – 5<sup>th</sup> round



**T Ball** All managers kids in the 5<sup>th</sup> round