

NPYL Minor Division Rules

Boys 9 & 10 years of age

Revised May 2021

The governing rules of play will be officially recognized **Cal Ripken** baseball rules with the following exceptions and/or local rules adopted.

1. All players on the official team roster will assume a position in the batting order and bat the entire game.
2. Failure of either or both teams to field and maintain (8) players throughout the game will constitute a “forfeit” for the violating team. The missing 9th player is an automatic out.
3. Offensive half of the inning will continue until three outs are made or five (5) runs are scored. 6th inning will be unlimited runs as long as mercy rule is not in effect.
4. Games will end if a team is leading by ten (10) or more runs after four (4) complete innings.
5. Ages- Players shall be 9 or 10 years old. Player age is based on the child’s age on **May 1st** of current year.
6. Pitchers may be warmed-up by a manager, coach or player. Players warming the pitcher must wear a facemask. A maximum six (6) pitches shall be allowed prior to any inning.
7. For the safety of the players, helmets must stay on until the batter reaches their dugout. If a player removes their helmet before reaching their dugout, a team warning will be given and the next infraction will be an out.
8. No Balks will be enforced.
9. Dropped third strikes will not apply.
10. Infield fly rule will apply.
11. All pitching assignment will be defined in the Cal Ripken rule book with these exceptions:
 - a. Pitchers are allowed to pitch up to 3 innings per game
 - b. A player removed as a pitcher shall be allowed to return to that position once during the same game.
 - c. During the tournament championship game, rule (a) will not apply, rule (b) still applies.
 - d. One (1) pitch during an inning will constitute an inning pitched towards your 3 innings maximum per game.
 - e. Pitchers may pitch a maximum of 6 innings per day

12. The umpire has the authority to call a time out once the lead runner has been stopped (Intent: to eliminate cat and mouse game, especially for runners on third base, and speed up play). Once the pitcher has the ball on the rubber, all runners will return to base.
13. Duration of games will be:
 - a. Completion of regulation game.
 - b. Termination of game by the umpire.
14. No inning may begin after 1 hour and 30 minutes from the start of the game. The inning begins when the last out of the previous inning is recorded.
15. The umpire will give the starting time of the game after the first pitch is made.
16. If still tied at the end of the 6th inning in a pool play game, it will be scored as a tie. There will be no ties during tournament play.
17. If a runner or multiple runners are caught leaving a base before the pitch crosses the plate, the pitch will be considered a No Pitch/Dead Ball. The first infraction will be a team warning, and runner(s) will return to their original base(s). Any subsequent infractions, the pitch will be a No Pitch/Dead Ball, and the runner will be out. If multiple runners are caught leaving their base before the pitch crosses the plate (subsequent infraction), the pitch will be considered a No Pitch/Dead Ball, then the lead runner will be called out. Other runners will be sent back to their original base.
18. A free substitution is allowed to replace the runner if catching or pitching in the next inning. The substitution needs to be the player who recorded the last batted out.
19. No mandatory slide will be in effect. However, the runner may be called out for interference or for intentionally initiating contact with a defensive player. Likewise, the defensive player may be called for obstruction if he positioned as such to impede the path of the runner while not attempting to make a play. This call will be based on the judgment of the umpires. Plays at home plate will be governed by Contact Rule 6.05 (pg. 26) in the official rules of NPYL, which prevents collisions at the plate. Sliding is still not mandatory but intentional contact is not permitted and may result in ejection from the game. The intent of this rule is to prevent injuries.
20. No head first slides unless returning to a base. (The runner will be called out if he or she violates this rule.)
21. Throwing bats will result in a warning to the player for a first infraction and being called out for any additional infractions.

22. There are no infield warm ups before any game.
23. Bunting will be permitted (i.e. sacrifice, safety squeeze, push, drag). However, players may not show any form of bunt and then attempt a swing at the pitch (i.e. fake bunt and slap). A dead ball will be called if the hitter fakes a bunt and attempts a swing at the ball and the hitter will be called out. Judgment is at discretion of the umpires.
24. The bat may not exceed 33" in length, and the bat barrel may not exceed 2 5/8 " in diameter. The bat must be marked with the "USA Baseball" logo. Solid one-piece wood barrel bats up to 2 5/8" do not require the USA baseball logo stamp. USSSA Bats allowed 2 1/4 only Until January 1 2020.

SEEDING FOR ALL-STAR SHOOTOUT

Win – 1 point, Tie .50

1. WINS
2. RUNS ALLOWED
3. RUNS SCORED