

St. James/Smithtown Little League
PO Box 29
St. James, New York 11780
www.sjsll.com

BASEBALL LOCAL LEAGUE RULES: MAJORS DIVISION

The goal of Little League is supposed to be a fun filled experience, where each child is given a chance to succeed and learn. The Board of Directors has added the following rules to supplement the Little League Rulebook.

- No inning shall start two hours after the scheduled start of the game.
- Game time shall be 6pm in all age brackets.
- There are NO forfeits, find a way to play, borrow players from opposition and play the game!
- Abuse of umpires by managers, coaches or fans will not be permitted. ZERO TOLERANCE.
- The Little League Code of Conduct will be adhered to and enforced.
- Home team wears navy jerseys, away wears red.

Pitching: One pitch thrown is the equivalent of one inning pitched. Pitchers hitting two batters in an inning or three in the game must be removed from the game immediately. A team may not pitch 12 year olds collectively for more than 4 innings per game. No pitcher may pitch more than three innings per game or 60 pitches (whichever comes first), pitcher may finish batter in when the 60th pitch is reached. No player may pitch more than six innings in one calendar week. Calendar week starts on Sunday and ends on Saturday. A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of the game.

REST REQUIREMENTS FOR PITCHERS

Pitches Thrown	Days of Rest
1-20	0
21-35	1
36-50	2
51-60	3
66 or more	4

Note: Little League has invoked this pitch count regulation, please see pitchers log on website. Coaches are responsible for their own teams pitch counts. Should a pitcher reach the maximum amount of pitches, and still have eligible innings, he must be removed at the conclusion of that batter. Pitcher must also observe the proper days of rest as depicted. Days of rest are measured in calendar days and does NOT reset on Sunday. Once removed in a game, a pitcher cannot be reinserted as a pitcher. Pitching records must be kept on league-approved forms and submitted weekly. Forms can be located on website.

Pitching sheet must be filled out and signed by the opposing manager after each game. Failure to present a completed and signed pitching sheet, or to inform your coordinator of pitching history may cause all of your upper age group pitchers to be ineligible for the next game.

Catchers: Any player that has played the position of catcher for four innings or more may not pitch for the remainder of the game. Speed up rule is in effect, after the second out is recorded in an inning. Catchers occupying a base, as a runner, must be run for by the last batted out. This will allow catcher time to equip properly in order to prevent delays.

Dropped Third Strike: With first base open and less than two outs: catcher MUST catch ball in flight for the out to be recorded.

Batting: All players in attendance will be in the batting order. If a player is forced to leave a game early, that spot in the order is skipped without penalty. Late players will be added to the end of the order, and take the next appropriate turn. ***ALL BATS MUST LITTLE LEAGUE APPROVED.***

Defense: No player shall sit two innings consecutively. Alignment is 9 players in the field.

Stealing: Anything goes after pitched ball crosses plate.

Mercy Rule: This shall constitute a completed game if one team is ahead by 12 runs at the end of four innings, and has pitched two full innings of 11-year-old pitchers. If the pitching requirement has not been met, game shall continue until both conditions for a mercy have been met.

Weather: Visible lightning or audible thunder will cause an immediate 30-minute suspension of play. Play will not resume until 30 minutes have passed from the last occurrence. If lightning or thunder occurs after 75 minutes after scheduled start (7:15 PM from a 6 PM start time) game is called. **“If You See It, Flee It; If You Hear It, Clear It”**

Results: Coordinators must be either e-mailed or phoned within 48 hours after each game with score and pitching history. Copies of pitching sheets must be mailed to the PO Box listed above.

Umpires: A professional umpire from NJBL will be at each game.

Rainouts: Rainouts and cancellations will be announced via website, this update will occur by 4:00 PM. There is field space for make-up games, schedule these through the coordinator.

Playoffs: All teams make the playoffs. Playoffs will be a single elimination tournament. Pitching rules do NOT change for playoffs!

Rainouts and cancellations will be announced via league website after 4 PM and must be followed. No game is to be played if the SJSLL announces a cancellation. There is field space for make-up games; schedule these through the Division Coordinator.

Report any unsafe field conditions and all injuries to Division Coordinator