



## MINOR B DIVISION RULES

- Official LL Regulations and Playing Rules will be followed, exceptions noted below
- Discuss any exception rules with the umpires before each game.
- **Field & Game Prep -**
  - Home team must chalk field and place a chalk line halfway between 1<sup>st</sup> - 2<sup>nd</sup>, 2<sup>nd</sup> - 3<sup>rd</sup>, & 3<sup>rd</sup> & Home.
- **Player Substitution**
  - Rotate players evenly, each player sits one inning before any player sits a second inning.
  - A player can only play the same position for 3 innings.
  - 10 players can be used in the field with 4 outfielders spaced evenly (no short fielder).
- **Batting**
  - Every player is in the lineup and bats
  - No bunting
- **Catching**
  - Catchers should not catch more than 2 innings.
- **Baserunning / Stealing**
  - **Play stops once an INFIELDER has control of the ball in the infield (runners must go back if not halfway to the next base).**
  - Stealing allowed to 2<sup>nd</sup> & 3<sup>rd</sup> base, cannot steal home.
  - Maximum 2 steals per inning
  - Stealing 2<sup>nd</sup> base is only allowed on a pitched ball (no “delayed” steals)
  - No Infield Fly Rule
  - Runners do not advance on overthrows
- **Run Maximum**
  - 5 runs per inning, except for the 6th inning, which is unlimited. No other inning regardless of when the game is going to end will be the unlimited inning. Only the 6th inning.
- **No 10-run rule.**
- **Forfeits** – A team can start a game with only 8 players. The 9<sup>th</sup> spot in the lineup will be an automatic out.
- **Updated - 2021**

Any changes to Division Rules shall be unanimously agreed to by the managers of that division and the Chief of Umpires. The executive Committee shall review in the event of a conflict of interest. Any change shall be established with a start day provided to all managers, Chief of Umpire, and President. No rule changes will be permitted after the start of the playoff season.