



MINOR B DIVISION RULES - 2020

- 2020 Official LL Regulations and Playing Rules will be followed, exceptions noted below.
- Discuss any exception rules with the umpires before each game.
- **Field & Game Prep** - Home team must set-up pitching machine until May 1.
 - Home team must chalk field and place a chalk line halfway between 1st - 2nd, 2nd - 3rd, & 3rd & Home.
- **Player Substitution**
 - Rotate players evenly, each player sits one inning before any player sits a second inning.
 - A player can only play the same position for **3** innings. Pitchers are guided by pitch counts (After May 1st).
 - 10 players can be used in the field with 4 outfielders spaced evenly (no short fielder).
 - **Playoffs – Use “MTLL Additional Playoff Rules” regarding substitution during playoffs.**
- **Batting**
 - Every player is in the lineup and bats
 - No bunting
- **Pitching**
 - **BEFORE MAY 1** – Machine pitch first 3 innings, Kid pitch last 3 innings of the game (Coach Pitch after 4 balls).
 - Players can only pitch 1 inning (or 3 consecutive outs over 2 innings).
 - **MAY 1 THROUGH PLAYOFFS** – 6 innings of Kid pitch, No machine pitch (Coach Pitch after 4 balls).
 - **Pitch Counts** - 50 Max pitches in a game (35 max until May 1, 50 max for rest of season)
 - 36-50 pitches = 2 days rest
 - 21-35 pitches = 1 days rest
 - 1-20 pitches = can pitch on consecutive days
 - If the max pitches is reached, the pitcher can finish pitching to that batter.
 - If a pitcher throws 4 balls to a batter, the batter does not walk. The coach of the hitting team enters the game to pitch until the batter hits the ball or strikes out. (**All Coach Pitch must be from the rubber**).
 - Pitcher must have one foot on Pitching Mound for Machine & Coach Pitch.
 - **If a pitcher hits 3 batters in an inning or 3 in a game, the pitcher must be removed.**
 - A removed pitcher cannot pitch again in the same game
 - Kid pitch for extra innings.
 - Umpire to call balls and strikes on pitching machine as well as Kid & Coach Pitch from behind home plate.
 - **Pitch Speed** – TBD
 - **Coach Pitch** – The coach that starts an inning must finish. Coaches should be as consistent with pitch speed as the pitching machine.
- **Catching** – Players cannot catch after pitching 41 or more pitches in the same game (or day). Catchers should not catch more than 2 innings.
- **Baserunning / Stealing**
 - **Runners are allowed to attempt to advance only one base on an overthrow (no matter how many overthrows).**
 - **No advances on overthrows on steals or balls thrown back to the pitcher.**
 - **Play stops once an INFIELDER has control of the ball in the infield (runners must go back if not halfway to the next base).**
 - Stealing allowed to 2nd & 3rd base, cannot steal home.
 - Maximum 3 steals per inning (including pass balls).
 - No stealing during Machine or Coach Pitch.
 - Stealing 2nd base is only allowed on a pitched ball (no “delayed” steals)
 - No Infield Fly Rule
- **Run Maximum** - 5 runs per inning, including the 6th inning. No 10 run rule.
- **Forfeits** – A team can start a game with only 8 players. The 9th spot in the lineup will be an automatic out.

Any changes to Division Rules shall be unanimously agreed to by the managers of that division and the Chief of Umpires. The executive Committee shall review in the event of a conflict of interest. Any change shall be established with a start day provided to all managers, Chief of Umpire, and President. No rule changes will be permitted after the start of the playoff season.