

High Desert Little League 2021 Baseball Quick Reference Guide/by-laws - Fall Season

Little League Age (September 1 to August 31)		T-Ball	Machine Pitch	AA Minors	AAA Minors	Majors	Juniors	Seniors	
Timeliness	Maximum Innings	4	5*, 6*, 7, 8	8, 9, 10	9, 10, 11	10, 11, 12	13, 14	13, 14, 15, 16	
	Cannot Start an Inning After	60 minutes	90 minutes	90 minutes	90 minutes	105 minutes	120 minutes	120 minutes	
	Curfew - Lights Out in Anthem	10:00 PM							
	Drop Dead Time (at completion of current AB)	75 minutes	105 minutes	105 minutes	105 minutes	120 minutes	135 minutes	135 minutes	
	Run Rule	N/A	N/A	15 Runs/3 Innings 10 Runs/4 Innings	15 Runs/3 Innings 10 Runs/4 Innings	15 Runs/3 Innings 10 Runs/4 Innings	15 Runs/4 Innings 10 Runs/5 Innings	15 Runs/4 Innings 10 Runs/5 Innings	
	Maximum Runs per Inning	All players bat each 1/2 inning	5 runs	5 runs	5 runs	N/A	N/A	N/A	
	Maximum Number of Games per Week	2							
	Allow Makeup Games	Due to weather or with written approval of board							
	Play on Sundays	Yes							
	Lightening Safety	Any game or practice shall be suspended if a lightening strike occurs within 10 miles. All players and families shall seek shelter in a vehicle for safety. A game or practice may resume no sooner than 30 minutes from the last lightening strike.							
General	Bat Entire Lineup	Yes						No	
	Number of Players on Field Each Inning	All Players	9	9	9	9	9	9	
	Number of Players Required to Start/Continue a Game	N/A	N/A	9	9	9	9	9	
	Official umpires	Coaches Umpire	Coaches Umpire	Yes	Yes	Yes	Yes	Yes	
	Coaches Allowed on Field During Play	Yes	Yes	Yes	No	No	No	No	
	Scores and Standing Officially Recorded	No	No	No	No	No	No	No	
	Mandatory Play Rules	N/A	1 at bat and 6 defensive outs					1 at bat and 6 defensive outs***	
	Pitching Distance	N/A	40 feet	46 feet	46 feet	46 feet	60 feet 6 inches	60 feet 6 inches	
	Base Distance	50 or 60 feet	60 feet	60 feet	60 feet	60 feet	90 feet	90 feet	
	Pitching Rules	N/A	7 pitches or 3 strikes	See below	See below	See below	See below	See below	
	Walk Allowed	No	No	Yes	Yes	Yes	Yes	Yes	
	Base Stealing Allowed	No	No	Yes - after ball reaches the batter			Yes	Yes	
	Steal Home Allowed	No	No	Yes	Yes	Yes	Yes	Yes	
	Max Innings at Pitcher and Catcher	N/A	N/A	Max 2 inning at Pitcher and max 2 innings at Catcher			N/A	N/A	
	Dropped 3rd Strike	N/A	N/A	No	No	Yes	Yes	Yes	
	Bunting Allowed	No	No	Yes	Yes	Yes	Yes	Yes	
	**Batting - Batter must keep one foot in box throughout at bat	LL Rule 6.02 - After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat. There are eight (8) Exceptions to this rule listed below. - Penalty: The umpire will warn batter. After one warning, the umpire will call a strike.							
	Coaches MAY NOT Warm Up Pitchers	LL Rule 3.09							
Bat Sizes	Tball or USA Baseball		USA Baseball			BBCOR			
Leading Off Allowed	No		No			Yes	Yes		
Advance Bases on Overthrow	No	1 Base Only	Unlimited	Unlimited	Unlimited	Unlimited	Unlimited		
Sub Player Rules	N/A	N/A	Must bat and the end of the lineup and cannot pitch or catch						
Teams	Draft Plan	Blind Draft							
Pitching	Time is Called/Play is Dead When	Ball with Coach		By Umpire					
	Mound Visits by Manager per inning	N/A	N/A	Twice in an inning 3rd time removed	Twice in an inning 3rd time removed	Once in an inning 2nd time removed	Once in an inning 2nd time removed	Once in an inning 2nd time removed	
	Mound Visits by Manager per Game (separate innings)	N/A	N/A	3 per game 4th time removed	3 per game 4th time removed	2 per game 3rd time removed	2 per game 3rd time removed	2 per game 3rd time removed	
	Maximum Number of Pitches per Game	N/A	N/A	LA 7/8 = 50, LA 9/10 = 75, LA 11/12 = 85, LA 13/16=95					
	Pitches Threshold Exception	N/A	N/A	A pitcher may continue to pitch when reaching a threshold while facing a batter. The pitcher will be required to observe the calendar day(s) of rest for the threshold reached during that at-bat, i.e. starting a new batter with 19th pitch and finishing that batter with 22 pitches reverts back to zero days rest					
	Intentional Walk Rule 6.08 (a) (2)	N/A	N/A	Must declare intent prior to a pitch being thrown during a granted 'time out'; adds 4 to pitch count					
	Pitcher IS NOT Allowed to Catch if they Threw	N/A	N/A	41 or more pitches					
	Catcher IS NOT Allowed to Pitch if they Caught	N/A	N/A	4 or more innings					
	Pitcher Removed from Mound cannot Return as Pitcher	N/A	N/A	Cannot return			May return 1 time	May return 1 time	
	Pitch Count/Rest Requirements								
	More than 66 pitches in a game	N/A	N/A				4 Calendar Days	More than 76 - 4 Days	
	51 to 65 pitches in a game	N/A	N/A				3 Calendar Days	61 to 75 - 3 Days	
36 to 50 pitches in a game	N/A	N/A				2 Calendar Days	46 to 60 - 2 Days		
21 to 35 pitches in a game	N/A	N/A				1 Calendar Day	31 to 45 - 1 Day		
1 to 20 pitches in a game	N/A	N/A				No rest required	1 to 30 - No Rest		

* Must have played one year of Tee Ball (spring season)

** **Exceptions to LL Rule 6.02 - 1.)** On a swing, slap, or check swing. 2.) When forced out of the box by a pitch. 3.) When the batter attempts a "drag bunt" 4.) When the catcher does not catch the pitched ball. 5.) When a play has been attempted. 6.) When time has been called. 7.) When the pitcher leaves the dirt area of the pitching mound or takes a position more than five feet from the pitcher's plate after receiving the ball or the catcher leaves the catcher's box. 8.) On a three ball count pitch that is a strike that the batter thinks is a ball.

*** A substitute may not be removed from the game before playing 6 consecutive outs defensively.

Approved: 1/7/21