



# Lake Washington Youth Soccer Association Spring Soccer Program

	U7	U8	U9	U10	U11	U11/12	U12/13-19
<b>Field Size (Approx. Yards)</b>	20 x 30	20 x 30	35 x 55	35 x 55	45 x 70	45 x 70	As Marked
<b>Goal Area (Yards)</b>	4 x 6	4 x 6	6x12	6 x 12	6 x 18	6 x 18	6 x 20
<b>Penalty Area (Yards)</b>	6 x 25	6 x 25	6x30	14 X 24	14 x 24	14 x 24	18 X 44
<b>Goal Width (Feet)</b>	6	6	8	8	8 x 12	8 x 12	8 x 24
<b>Ball Size</b>	3	3	4	4	4	4	5
<b>Players on Field</b>	3 - No Goalie	4-No Goalie	5	7	9	9	11
<b>Duration of Game</b>		<b>**Two equal halves with a 5 minute break. Duration of halves will be shortened by the referee so that the halves are equal &amp; games end by 6:00 or 7:15 pm.</b>					
<b>Approx. Times – determined by Referee</b>	U7 **20 min. halves (see above)	U8 – U9 **25 min. halves (see above)	U10-U11 **25 min. halves (see above)	U11/12 **25 min. halves (see above)	U12-U19 **25 min. halves (see above)		
<b>Substitutions</b>	WSYSA – Any Stoppage in play with the Referee’s permission						
<b>Offside</b>	None	None	Yes-Past Buildout Line	Yes-Past Buildout Line	Yes-Past Buildout Line	FIFA	FIFA
<b>Distance to Kick-off</b>	6 yds	6 yds	6 yds	8 yds	FIFA	FIFA	FIFA
<b>Free Kick (FK)</b>	Indirect Only	Indirect Only	Indirect Only	FIFA	FIFA	FIFA	FIFA
<b>FK, min distance to</b>	10 Feet	10 Feet	6 yds	FIFA	FIFA	FIFA	FIFA
<b>FK for defense inside goal area</b>	Moved to top of goal area		Move to top of goal area	FIFA	FIFA	FIFA	FIFA
<b>FK for attack inside goal area</b>	Moved to top of goal area		Move to top of goal area	FIFA	FIFA	FIFA	FIFA
<b>Penalty Kick</b>	None	None	None	10 yds	FIFA	FIFA	FIFA
<b>Slide Tackle</b>	Not Allowed	Not Allowed	Not Allowed	None	None	None	FIFA
<b>Throw-In</b>	Retries	Retries	Retries	FIFA	FIFA	FIFA	FIFA
<b>Goalkeeper, 6 second rule</b>	NA	NA	Not Enforced	FIFA	FIFA	FIFA	FIFA
<b>Goalkeeper, protection</b>	NA	NA	WSYSA	WSYSA	WSYSA	WSYSA	WSYSA
<b>Goalkeeper, punting and/or drop kick</b>	NA	NA	No	No	No	FIFA	FIFA

**This program was designed with enjoyment of the player being paramount. In the case of lopsided games, the team trailing by 5 or more goals can add a player.**