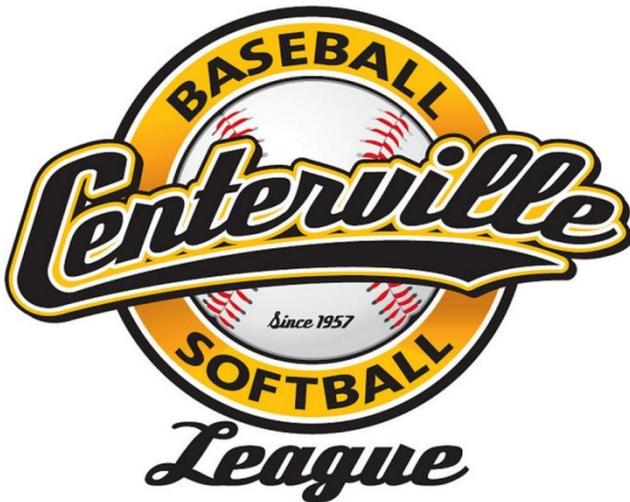


**CENTERVILLE  
BASEBALL SOFTBALL  
LEAGUE**



**2019  
RULE BOOK**

**[cbslstaff@woh.rr.com](mailto:cbslstaff@woh.rr.com)  
[www.cbltoday.org](http://www.cbltoday.org)**



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**CENTERVILLE BASEBALL SOFTBALL LEAGUE  
2019**

**BOARD OF DIRECTORS**

**CBSL Contacts Email: [cbslstaff@woh.rr.com](mailto:cbslstaff@woh.rr.com) Website: [www.cbltoday.org](http://www.cbltoday.org)**

**Executive Board**

- **President – John Doll**
- **Vice President – Jim Ehrensberger**
- **Treasurer – Mark Schutter**
- **Communications/Secretary – Scott Lieberman**
- **Girls Softball Director – Dan Dunnigan**
- **Select Commissioner (baseball) – Corey Bliss**
- **Rules Commissioner – Dean Pawloski**
- **Committee Member – Lucas Wilder**

**Coordinator Assignments**

- **Picture day – Scott Wacker**
- **Dayton Dragons – Scott Lieberman**
- **Tournaments – Scott Wacker**
- **Registration – Jim Ehrensberger**
- **Scheduling – Scott Lieberman**
- **Umpire Scheduling – Doug Pence**
- **Umpire Training – Lucas Wilder / Scott Wacker**
- **Equipment – Michael Schuyler / Doug Pence**
- **Uniforms**
  - **Pants / shorts / Jerseys – Amy Brooks**
  - **Select Uniforms – Corey Bliss**
- **Trophies – Michael Schuyler**
- **Boys T-Ball – Matt Franklin / Scott Wacker**
- **Boys CP 1 – Evan Derr / Ryan Sullivan**
- **Boys CP 2 – Corey Ellis / Mark Weckesser**
- **Boys Rookie – Corey Bliss / Jim Hamrick**
- **Boys Minor – Pat Swan / Ryan Schrempp**
- **Boys Major – Lucas Wilder / Michael Schuyler**
- **Boys High School – Todd Tobe / Joe Kristbaum / Jeremy Becker**
- **Girls 6U -- T-Ball – Dan Dunnigan**
- **Girls 8U – Coach Pitch – Matt Stilwell**
- **Girls 10U – Rookie – Jack Durnbaugh**
- **Girls 12U – Minors – Dale Carr**
- **Girls 14U – Majors -- TBD**
- **Girls 18U – High School – TBD**

## **PREFACE**

This handbook contains the rules and regulations for the 2019 season of the CENTERVILLE BASEBALL SOFTBALL LEAGUE. Every attempt has been made to minimize the number of rules and to make them fair for all participants. We urge everyone to take the time to read this handbook so that there is a clear understanding of the rules and regulations. Any rule not covered by this CBSL rule book will be governed by the Ohio High School Baseball Rule Book or the Ohio High School Softball Rule Book.

# THE CENTERVILLE BASEBALL SOFTBALL LEAGUE

## RULES & REGULATIONS

2019

### I. PURPOSE AND OBJECTIVES

The purposes of the Centerville Baseball Softball League (CBSL) are:

#### General:

1. To provide boys baseball and girls softball for as many children as possible in our community.

#### Description:

2. To teach basic knowledge of the games and to develop character in the children by teaching them to play together fairly, abide by the rules and to win and lose like sportsmen.

### II. ELIGIBILITY RULES

#### Residency:

1. All children who are residents of, or attending school in, Washington Township or Centerville are eligible to play in the Centerville Baseball Softball League.

Other children will be considered based upon team vacancies up to a maximum of 15% of the players in each league.

**Late registration** may be accepted after the registration cutoff date subject to the approval of the League Director and will be assessed a **50% late registration fee** due to the extra order costs incurred for late uniforms.

#### Registration:

2. No player will be assigned to any team until that player is approved by the League Director. To be approved, the player must complete all registration forms, submit any payment required and be added to the league roster. The league roster must be distributed to all managers before the player is eligible to play.

### **III. GENERAL RULES AND LEAGUE STRUCTURE**

#### Rules:

1. The 2019 Official High School Baseball Rules will be used for boys baseball except as noted in the individual league rules. The 2019 Official High School Softball Rules will be used for girls softball except as noted in the individual league rules that follow.

#### League Structure:

2. Each league will be structured as follows:

#### **BOYS**

1. Boy's Coach Pitch 1: Boys in grades K & 1 (Under 7).
2. Boy's Coach Pitch 2: Boys who are in grade 2.
3. Boy's Rookie: Boys who are in grade 3 & 4.
4. Boy's Minor: Boys who are in grades 5 & 6.
5. Boy's Major: Boys who are in grades 7 & 8.
6. Boy's High School: Boys who are in grades 9 through 12.

#### **GIRLS SOFTBALL**

**Please see South Dayton Community Softball League Rulebook at [www.cbltoday.org](http://www.cbltoday.org).**

The League Commissioner, based on the analysis of registration and upon approval of the Board, may make recommendations to restructure the League as required. The above descriptions for the leagues apply in general. League assignments will be made in the best interest of the particular child as determined by league officials based on his or her playing ability.

Note: League Commissioners have the authority to adapt or alter any rule to facilitate the game for any particular situation for the benefit of their league. For example, if rain outs cause games to be played on consecutive days, the League Commissioner may relax the pitch count limits for pitchers, in order to facilitate playing of the game.

### Draft:

3. All leagues except Boys High School, Boys Coach Pitch 1 & 2, and Boys T-Ball will be set up and picked by a draft system. The coaches of each league will meet on a specific date and draw for their teams. These draws will be overseen by the coordinators of each league. Any player interested in playing in the Rec program must be included in the draft or they may not play on a Rec team. After teams are formed, any newly registered players will be assigned to a team by the coordinator's determination. Each coach will be allowed to freeze his/her own child, and the child of one assistant coach ONLY unless otherwise determined by the Commissioner and League Coordinator, or his designee. Boys High School, Boys Coach Pitch 1 & 2, and Boys T-ball will be set up at the League Coordinator' discretion.

### Schedule:

4. All baseball leagues except T-Ball, Coach Pitch and Rookie will have at least an 18 game schedule and the Coach Pitch and Rookie Leagues will have at least a fourteen (14) game schedule. There is no set number of games guaranteed in any of the league regular seasons and games that are rained out will not be made up.

### Trophies:

5. Trophies or like awards will be determined annually by the Board of Directors. Final determination of playoff and championship criteria will be determined by the Board at the May Board meeting. For Baseball - Division winners and 2nd place finishers shall be awarded; and for leagues with post season tourneys, 1<sup>st</sup> and 2<sup>nd</sup> place shall also be awarded.

### Tournaments:

6. The CBSL may sanction participation in outside baseball or softball tournaments with prior authorization from the Board of Directors. Pitching limitations must be observed.

In CBSL league tournaments, tie breaker rules will be applied for league standings; then league standings will determine the tourney seeds.

### Non League Activities

7. The name of the CBSL, its equipment, uniforms or other property may not be used or associated with non-league activities unless authorized in writing by the Board of Directors.

### Violating Rules:

8. Managers, coaches and Board members who violate the CBSL rules will be subject to review by the Board and may be released from their duties.

Players who violate league rules are subject to suspension by the League Commissioner until the next Board meeting and for the remainder of the season, and post season play if such suspension is warranted by the determination of the Board. No refunds will be issued.

All Star Games:

9. Centerville will host an All-Star game for Minors and Majors that will consist of Centerville roster players only. The All-Star game will utilize the following rules:
  - A. Playing rules will be the same as CBSL Rules except all pitchers will be limited to six (6) consecutive outs per game, there will be no time limit and each game will consist of seven innings.
  - B. All-Star players for each league are to be selected as follows: (a) two (2) players from each team will be selected by a secret ballot vote of the players on each team; (b) the remaining players to be selected from each team will be selected by the manager of each team. All-Star rosters will be made up of 12 to 20 players representing competing divisions within a given league. All teams must be represented on an equal basis. Exact team roster size and number of participants from each team will be determined by the League Coordinator.
  - C. All-Star Managers will be selected as determined by the league coordinator and managers. The balance of the managers may serve as coaches.

**IV. RESPONSIBILITIES OF MANAGERS**

Every effort has been made by the directors of the program to select managers with the ability to teach the children good-sportsmanship, develop character and develop basic knowledge of the game. Some specific responsibilities are:

General:

1. The manager must realize that he or she has three (3) primary responsibilities:
  - A. To do everything possible to encourage the participation and enjoyment of each registered player.
  - B. To teach and develop baseball or softball skills.
  - C. To protect the children from permanent injury frequently caused by improper playing and throwing techniques (e.g., curve balls, knuckleballs, etc).

**In addition, beginning in the 2015-2016 seasons, the managers must be aware and abide by the new concussion protocol procedures.**

Discipline:

2. A player may be disciplined by being benched for any scheduled game. The opposing manager must be notified before the game begins or the player must play in the game.

Conduct of Coaches:

3. The manager must be in complete charge of his coaches and players at all times and is responsible for the instruction and enforcement of all CBSL rules and protection of CBSL equipment.

Treatment of Umpires:

4. **Managers, coaches, players, or parents/spectators must not argue with or be abusive toward umpires before, during or after games. They may question interpretation of the rules but not a judgement call. The manager must also ensure that abusive language and unsportsmanlike conduct directed at umpires and other teams is completely eliminated on the part of his or her players, coaches, and parents/spectators. An umpire may remove from the game and park any manager, player, coach, or parent/spectator for use of abusive language or unsportsmanship conduct.**

**Any coach or player ejected from a game for his or her own behavior shall also be suspended for one (1) additional game. Any coach ejected from a game will not be allowed to coach the following season. Such a determination will be made by the league commissioners.**

According to the Centerville-Washington Park Rules and regulations, "Umpires are authorized to order any person violating any of the provisions of these regulations to leave the park. No person shall fail to obey such an order,"

Profanity:

5. Profanity will not be tolerated and will be cause for immediate ejection from the game. Any parent or spectator who is abusive toward umpires can cause their team to forfeit the game if not controlled by the manager after the first warning from the umpire.

Player Participation:

6. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

### Substitution Rule:

7. Substitutes may be used only when there are less than the normal number of players regularly fielded in that league at game time. In baseball, nine (9) for the older leagues and ten (10) for the younger leagues. In all leagues, substitutes may come from teams in the same league or from a team in the next lower league as needed. No substitutes from outside the CBSL will be allowed. A maximum of two (2) substitutes may be used in the leagues normally fielding nine (9) players and a maximum of three (3) substitutes may be used in the leagues normally fielding ten (10) players. For tournament games, substitutes may be obtained from a team in the same League or next lower league as needed.

The subs must be used in the outfield and bat in the last position(s) of the lineup, unless both managers otherwise agree. All teams must have seven (7) team members and eight (8) total players present to start a game (only (7) required for high school). Regular team members who arrive late must bat at the end of the batting order. In the event that a late arriving player (last in the order) misses their first turn at bat in the order, that player may enter the game, with the approval of both team managers. In the event of late arriving players, subs will continue to play after the game has started.

To prevent forfeits, teams may “borrow” players from the opposing team, to play in the outfield only and will not bat, to allow the team to have (3) outfielders; (4) in the younger leagues. The “borrowed” players for each inning will be the player who made the last out from the previous inning; then the player who made the second to last out from previous inning, etc.

**Players that are currently pitching or catching, or players scheduled to pitch or catch the next inning, can be exempted from playing in the outfield for this purpose, to allow for adequate bench rest.**

In High School league only, if a team only has 7 players in the batting order, the eighth (8<sup>th</sup>) spot in the order will be an automatic out. But, the team will be allowed to borrow two players for outfield in the manner described above.

A player who is on ANY select or travel team roster can NOT be used as a substitute in the recreation league, unless that player is also a registered CBSL player on a recreation league roster.

### Use of Tobacco Products:

8. The use of tobacco or controlled substances is prohibited by anyone on the playing area or in the dugouts.

Field Maintenance:

9. The managers have the responsibility to see that the players police the area after the game. The **WINNING** team manager (or other responsible **ADULT**) is responsible for returning the bases to the field box and making sure the box is organized and locked after each game unless another team is waiting to play. Also, the winning manager is responsible to rake and tamp holes dug into pitchers mounds and batters boxes before the next game or if the last game of the day.

Game Ball:

10. One game ball will be provided by the home team in all leagues. The visiting team will provide a new game ball if available or a good used game ball.

Emergency Procedures:

11. If a player is injured and requires professional assistance, immediately contact:
  - A. Washington Township Fire Department (911).
  - B. The child's parent(s) or guardian(s).
  - C. Your League Coordinator. A manager is responsible to file an accident report for each injury with the **League Commissioner**. All reports must be kept on file as a record of injuries by the **League Commissioner**

Managers Absence:

12. If a manager must leave his team in the hands of an assistant for a scheduled game, the League Coordinator must be notified of the name, address and phone number of the person in charge **prior** to the game.

Protests:

13. **PROTESTS**, If a manager desires to protest a rule interpretation and not a judgement call on the part of the umpire, the protest must be made known to the umpire prior to the next pitch. The protest shall be filed in writing with the Coordinator of the respective league within twenty-four (24) hours of the completion of the game. The Rules Committee shall review the protest and strive to return a decision within one (1) week from the date of the protest. If the protest is upheld, the game will be restarted from the point of the protest. All protests must be accompanied by a twenty-five (\$25) protest fee which will be refunded if the protest is ruled in favor of the manager. All decisions of the rules committee are final.

Rating Forms:

14. CBSL managers must turn in their rating forms to their ratings coordinator before the first game of their postseason tournament **OR THEIR TEAM WILL NOT BE ELIGIBLE TO PLAY IN THE POST SEASON**

**TOURNAMENT! The deadline is July 10<sup>th</sup> for turning in player ratings forms for leagues without a postseason tournament.**

CBSL Equipment:

15. Managers must turn in all CBSL equipment to the equipment shed by the date designated by the CBSL. Failure to do so in a timely manner will eliminate that person from coaching in any capacity the next year!

Reporting Scores, Pitch Counts and Umpire Attendance:

16. Winning managers are responsible to report game scores and umpire attendance to the league coordinators per league guidelines for the respective season. **Beginning in 2016 season, WINNING managers are also responsible for reporting pitch counts along with their game score. Opposing managers should check and verify pitch counts after each inning and again after each pitcher is done. Losing team managers are responsible for verifying pitch count sheets and game score at end of game.**

## **V. PLAYER CONDUCT RULES**

The following rules apply to all children playing in the CBSL:

### Authority:

1. When playing in a scheduled game, the umpire is the final authority. He can eject a player for using profanity, horseplay or unsportsmanlike conduct. At all times the manager has final authority, The player must respect his/her instructions or the player may be benched or dismissed from the team upon review by the Board of Directors. No refund will be issued.

### Tobacco Products:

2. The use of tobacco or controlled substance is prohibited by anyone on the playing area or in the dugouts.

### Participation:

3. All players are to report to all games or practices as scheduled regardless of weather conditions unless otherwise notified. Failure to consistently report as requested without a reasonable excuse will be considered sufficient reason for the manager to request the player's dismissal by the Board of Directors.

### Injuries:

4. Any injury or accident which occurs at a game or practice session is to be reported immediately to the manager by the player, and to the League Coordinator by the manager.

### Thrown Bat:

5. The throwing (slinging) of a bat shall not be tolerated. On the first occasion during any game, the team shall be given a warning. On the second occasion by any player, regardless if that player was the player who threw the bat on the first occasion, the player shall be called out and the team shall be given a second warning. On the third occasion during the same game, the player who throws the bat, regardless if that player had thrown the bat previously during that game, shall be called out and is subject to ejection from the game in the discretion of the umpire.

## VI. PLAYER EQUIPMENT RULES

### Uniforms:

1. Each player is required to wear their uniform issued by the CBSL and responsible for keeping the uniform clean and mended. The player shall be in complete uniform to play all scheduled games. This includes a CBSL team baseball cap or visor (if required by that league), CBSL jersey, and baseball pants. The jersey must be tucked into the pants before a player is allowed to bat or play in the field.

### **Allowable**

- Similar white baseball pants as a substitute
- Cold weather garments, such as long sleeve undershirts, jackets while on the bench
- Short necklaces (long dangling necklaces may be a safety concern)

### **Not Allowable**

- Non-CBSL caps
- Rings, earrings, and watches

**Umpires have the right to not allow a player to participate if not properly outfitted when safety is a concern.**

### Spikes:

2. Metal spikes are permitted in the Boy's Major and High School Leagues only (**except NO METAL SPIKES allowed on artificial turf mounds at Oak Grove**). **Sliding into another player with spikes up (high sliding) is NOT allowed.** Rubber spikes are recommended for all either leagues. Tennis shoes are acceptable but only recommended for T-Ball.

### Protective Equipment - General:

3. It is required that all boys wear athletic supporters and cups for both practice and league games.

### Protective Equipment - Specific:

4. It is required that all catchers wear a catcher's helmet, mask with throat protector, chest protector, shin guards, athletic supporter and protective cup in all baseball leagues. It is required that all catchers wear a catcher's mask, catcher's helmet, throat protector, chest protector and shin guards in the softball leagues. A player is required to wear a mask to warm up a pitcher in the softball and baseball leagues.

Batters are required to wear the full helmet as furnished by the league, in batting practice, as well as during games. **Players may wear their own helmet, but ONLY if it is "NOCSEA approved". This designation will be molded inside the helmet.** The same helmet is to be worn on the bases.

Baseball players shall not be allowed to wear shorts in practice or scheduled games.

Bat Limitations:

5. Except for Boy's High School leagues, there will be no limitation on bat size or weight of bats in the CBSL.

For seasons beginning after 2012, High School League teams are required to use wood or BBCOR approved bats. Non-BBCOR bats may only be used with permission of the league commissioner.

Hitting Sticks: (beginning 2014)

6. No Hitting Sticks of any size or type will be allowed to be used by any CBSL team at any CBSL game or practice on or near any CWPB baseball or softball field. This rule was adopted as a safety rule to prevent injuries due to the use or misuse of hitting sticks.

## VII. GENERAL RULES

### Playing Area:

1. The official playing area shall be bounded by the backstop and imaginary lines extended from the ends of the backstop and running parallel to the foul lines. In fields without fences, the relation of the ball, not the fielder, to the imaginary line will determine it being judged in play.

### On Deck Circle:

2. In all leagues, the on deck circle shall be marked clearly and used by the on deck batter. If there is no on deck circle marked, the on deck batter shall stay a reasonable and safe distance from the batting area.

### Field Status/Conditions:

1. The Centerville-Washington Park District is responsible for making field status decisions. Field status decisions for baseball will be made by:
  - 4:15 p.m. on Weekdays
  - 8:00 a.m. on Saturdays
  - 10:00 a.m. on Sundays

Field status can be checked by clicking on “Field Status” at [www.cwpd.org](http://www.cwpd.org) or by calling **433-2524**.

If the Park District posts “game time decision”, the decision will be made by the two managers and the plate umpire with each having one (1) vote and majority of the three (3) votes ruling to play.

### Hazardous Conditions:

4. When hazardous weather conditions threaten the safety of the participants or spectators, the game shall be suspended until the conditions have subsided. Only then may the umpire resume the game (see the "**Thirty-minute Rule**" below). Any **tournament or playoff** game stopped by rain, darkness or any other reason will be considered **postponed/ suspended**, and resumed at the point of delay.

• **Thirty-minute Rule** — From the time thunder or a lightning flash is detected, play should be suspended for a minimum of thirty (30) minutes from the last sound of thunder or observed lightning flash. **Any subsequent lightning or thunder shall reset the 30-minute clock.**

• **Evacuation**—While play is suspended under the Thirty-minute Rule, all participants and spectators shall evacuate to available safe structures or shelters. A list of the closest safe structures shall be announced and posted at all athletic venues.

Ground Rules:

- 5. When the safety of the players is involved, ground rules may be changed if agreed to by the umpires and managers prior to the start of the game.

Run Rule:

- 6. **Majors: The game will end if a team is winning by 10 runs or more after five complete innings. Rookie/Minors: The game will end if a team is winning by 13 runs or more after five innings. (Does NOT apply to Soft T-Ball and Coach Pitch I and II).**

- 7. Game Time Limits:

BOYS BASEBALL

**League Games Only (Time limits waived for tournament games)**

LEAGUE	WEEKDAYS	WEEKENDS
COACH PITCH 1	Lesser of 1h 15' or 4 innings	Same
COACH PITCH 2	1h 30'	1h 30'
ROOKIE LEAGUE	2 hours	2 hours
MINOR	2 hours	2h 15'
MAJOR	2h 30'	2h 30'
HIGH SCHOOL	2h 30'	2h 30'

**A new inning shall be started if there is ANY time remaining in the time limit.** For purposes of determining the time limit, a new inning will be considered to have started upon the execution of the third out of the previous inning, or the sixth run crossing the plate in those leagues with a six run per inning rule. The umpire's watch will be the official time. There will be no time limit on All-Star games.

GIRLS SOFTBALL

**Please see South Dayton Community Softball League Rulebook at [www.cbltoday.org](http://www.cbltoday.org).**

Double Headers:

- 8. When weeknight doubleheaders are scheduled, in both games no new inning shall start after two (2) hours. Under no circumstances shall any game continue after 10:30 p.m. In Boy's High School League, when weekend doubleheaders are scheduled, in both games no new inning shall start after 2.5 hours.

### Legal Game:

9. A complete game shall consist of six (6) or seven (7) innings, depending on the league involved. In a game called for any reason other than time limit, four (4) innings shall constitute a legal game and the losing team must have completed four (4) times at bat. In case of a time limit, the game is legal after the losing team has had its turn at bat. A legal game that ends in a tie can be continued if that game will break a tie in the final league standings. All such games will be continued from the point at which they were stopped.

### Official Game:

10. If the scheduled umpire(s) fails to appear, the game played will only be an official game if both managers agree prior to the start on how the game is to be umpired.

### Access to Fields:

11. Scheduled teams shall have access to the playing field one (1) hour prior to the start of the first game unless the field is being prepared for the game by the field maintenance personnel. For safety reasons, no batting practice shall be held anywhere in the park twenty (20) minutes prior to game time.

### Forfeits:

12. A manager shall have up to fifteen (15) minutes after the scheduled time of his game to field a team of eligible players or forfeit the game (see Rule IV – Substitution Rule, for number of players required).

### Playing Time/Substitutions:

13. **Equal playing time for all players is required.** No player will sit the bench for two (2) consecutive innings. No player will sit twice before all players have sat one (1) inning. In addition, each player must play two (2) innings in the INFIELD within the first five (5) innings during each game. Only one (1) inning in the infield in the first five is acceptable only if (a) a game is shortened to four innings or (b) a large roster size (13+) is present for a particular game prevents adherence to the rule. If a player expresses exception to playing in the infield, or if safety of the player is a concern, the manager shall get written consent from the parents and tell the opposing coach before the game begins, AND email the consent to the League Coordinator after the game ends.

A violation of this rule will not be subject to a protest; however, a warning shall be given to the manager for the first rule violation and the possible removal of the manager for the rest of the year for a second violation of this rule. **A violation in tournament play will be protested to the Rules Commissioner, who has the authority to remove the team from the tournament,** if so warranted.

Substitutions must be made prior to the start of new innings on defense. However, pitchers may be substituted from the bench or the field at any time. Once a player is removed from the pitching position, the player may not return to the pitching position in the game. Penalty for violating this rule shall be forfeiting that game.

#### Legal Team:

14. All teams must bat through the entire roster. Substitutes must bat at the end of the batting order following the regular players (Exception: see Rule IV - Substitution Rule).

#### Batting Order:

15. In all leagues, when a player is injured or unable to continue playing and is removed from the game, another player can come in off the bench and take the injured player's place in the field. If a player is injured or unable to continue during his or her bat and removed from the game, the batter who made the last out comes to the plate and assumes the injured batter's count. The injured batter from that point on is skipped in the batting order unless he or she is later able to participate, when he or she shall assume his or her prior batting order position.

#### Defensive Position:

16. When a defensive player has the ball and is waiting for the runner, and the runner remains on his feet and crashes into the defensive player, the runner will be declared out. If in the umpire's judgement, contact was made deliberately, the player shall be ejected from the game. Any player or coach ejected from a game shall be suspended for the next played game. The intention of this rule is to encourage the players to slide.

#### Contact Rule:

17. When a defensive player blocks the runner from the base without the ball and the runner slides, he will be awarded the base due to obstruction. If the ball and the runner arrive simultaneously, the call will be based on the umpire's judgement. If the runner fails to slide and contact is made, other than incidental, the runner will be called out. There is no violation of this rule when there is **no slide and there is no contact**.
  - A. This rule does not apply at first base. There is no requirement to slide at first base.
  - B. Malicious contact at first base will still be grounds to be called out, ejected, or both.

#### Safety Bases:

18. For any fields using a safety base (two first bases), the batter/runner should use the base in foul territory when running through the base in an attempt to

beat out a close play at first base. When running out an extra base hit, the batter/runner should use the base in fair territory. No runners should be called out for touching the wrong base. This safety base is added for safety purposes only.

Charged Conferences:

19. With the exception of the Boys/Girls Coach Pitch and Boys/Girls Rookie League, required pitching changes will be based on "Defensive Charged Conferences." A Defensive Charged Conference will be defined as occurring when time is called for the purpose of a conference by a manager or coach with any defensive player. A second such charged conference in an inning with the same player on the mound will result in that player's removal from the pitching position. Time granted for an obviously incapacitated player shall not constitute a charged conference. There shall be no limit on the number of offensive charged conferences.

Incomplete Game:

20. An incomplete game, which has been called because of weather or other reasons except time limit, and has not attained sufficient innings to be declared a legal game, will be considered a rain-out. Makeups are subject to the general rule on in Section III, Schedule.

## **VIII. BOYS HIGH SCHOOL (Grades 9 through 12)**

Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

Legal Game:

2. A complete game shall consist of seven (7) innings. Four (4) innings shall constitute a legal game and the losing team must have at least four (4) complete times at bat.

Pitching:

3. There is no limit on the number of innings a pitcher can pitch. A player cannot re-enter as a pitcher in the same game. (See General Rules VII - Substitutions)

Outfielders:

4. This league will play with (3) outfielders unless otherwise designated by the Commissioner.

Legal Team:

5. Nine (9) players shall constitute a team, but high school teams shall be permitted to play with a minimum of seven (7) players.

Maximum Runs:

6. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team. This rule shall apply to all innings, of each game, including the last inning.

Player sharing:

7. A team which can **not** produce the minimum number of required players to play the game may borrow up to two (2) players to keep from forfeiting the game. This rule is mandated and not at the discretion of the opposing manager. No manager will be allowed to force a team to forfeit as long as the team has at least seven (7) roster players. This allows both teams to continue play of the game. This rule applies to **HIGH SCHOOL ONLY. See IV. RESPONSIBILITY OF MANAGERS 7. Substitution rule (page 9).**

**IX. BOY'S MAJOR (Grades 7 and 8)**

Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

Legal Game:

2. A complete game shall consist of seven (7) innings. Four (4) innings shall constitute a legal game and the losing team must have at least four (4) complete times at bat (except for time limit, inclement weather or darkness).

Pitching:

3. **Beginning in 2016, pitchers will be limited by the number of pitches they can throw, rather than the number of innings they can pitch. Pitchers will need a certain number of days rest before they are permitted to pitch again.**

**Please see the Pitch Limit Program and Pitch Limit Chart (pp.31-32) for a complete description of the program.**

Outfielders:

4. This league will play with three (3) outfielders unless otherwise designated by the Commissioner.

Legal Team:

5. Nine (9) players shall constitute a team, but teams shall be permitted to play with eight (8) players.

Maximum Runs:

6. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team.

Beginning 2017 season: Last inning Rule Exception: Unlimited runs allowed only in the 7th inning (final inning) of the game, if time permits.

7. **Beginning 2019 Season: Run Rule. We are implementing the High School run rule. The game will end if a team is winning by 10 runs or more after five complete innings (4 ½ innings if home team is winning).**

**X. BOYS MINOR (Grades 5 and 6)**

Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

Legal Game:

2. A complete game shall consist of seven (7) innings. Four (4) innings shall constitute a legal game and the losing team must have at least four (4) complete times at bat (except for time limit, inclement weather or darkness).

Pitching:

3. **Beginning in 2016, pitchers will be limited by the number of pitches they can throw, rather than the number of innings they can pitch. Pitchers will need a certain number of days rest before they are permitted to pitch again.**

**Please see the Pitch Limit Program and Pitch Limit Chart (pp.31-32) for a complete description of the program.**

Outfielders:

4. It will be mandatory to field four (4) outfielders as long as a team has ten (10) or more players present, Ten (10) players shall constitute a team, but teams shall be permitted to play with eight (8) players.

Outfielders must play a reasonable distance behind any base (usually at the edge of the outfield grass).

Maximum Runs:

5. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team.

**Beginning 2017 season: Last inning Rule Exception: Unlimited runs allowed only in the 6th inning (final inning) of the game, if time permits.**

Dropped Third Strike:

6. **Beginning with the 2017 season, if the catcher drops the ball on the third strike, the batter will be called out and may not advance to first base.**

**XI. BOYS ROOKIE LEAGUE RULES (Grade 3 and 4)**

Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

Legal Game:

2. A complete game shall consist of six (6) innings. Four (4) times at bat for the losing team constitutes a legal game (except for time limit, inclement weather or darkness).

Legal Team:

3. It will be mandatory to field four (4) outfielders as long as a team has ten (10) or more players present. Ten (10) players shall constitute a team, but teams shall be permitted to play with eight (8) players.

Infield Outs:

4. Outfielders must play a reasonable distance behind any base, as determined by the umpire prior to the game. A reasonable distance is typically the edge of the outfield grass. Any batted ball fielded by any outfielder must be thrown to an infielder to produce an out in the infield, The intent of this rule is to teach outfielders to throw the ball to the infield.

Pitching:

5. **Beginning in 2018, we have eliminated KID PITCH in this league. Instead, pitching machines were used for the entirety of the game. The intention of this change was to increase the enjoyment of the game experience for the players, coaches and parents. We found that the speed and flow of the game has improved and the hitting and fielding opportunities have increased.**

**Umpires will call balls and strikes from the mound. There will be NO walks allowed. Batted balls that directly strike or contact the pitching machine without first being touched by a fielder will be ruled a dead ball single and runners will advance one base. Throws from any fielder that hit the pitching machine during play will be ruled a live ball, and runners will advance at their own risk. Only exception is when the catcher is merely returning the ball to the pitcher, and no base runner is stealing. In this case a dead ball shall be ruled.**

Maximum Runs:

6. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team.

**Beginning 2017 season: Last inning Rule Exception: Unlimited runs allowed only in the 6th inning (final inning) of the game, if time permits.**

Stealing:

7. Base runners are not permitted to lead off and cannot leave the base until the ball crosses the plate, The base runner shall be called out for violating this rule subject to the umpire's discretion. In this league stealing is allowed only on a pitched ball and only after the ball crosses the plate. Beginning 2016 season, **NO STEALING OF HOME PLATE IS ALLOWED, INCLUDING ON WILD PITCHES OR PASSED BALLS.** Base runners shall not be able to advance on a throw from the catcher to the “pitcher” after a pitched ball. On a batted ball, a base runner can continue to advance until the ball has been returned to an infielder who has possession and calls time out and time out is granted by the umpire. The game play remains live until the umpire has called time or has declared the ball out of play.

Dropped Third Strike Eliminated:

8. **Beginning with the 2017 season, if the catcher drops the ball on the third strike, the batter will be called out and may not advance to first base.**

Walks:

9. **Base on balls (walks) are NOT allowed in this league even when the bases are loaded. If a batter is hit by a pitched ball, the pitch will be ruled a ball; batter shall NOT be awarded first base.**

Bunting:

10. Bunting is allowed in this league.

Infield Fly:

11. The infield fly rule will be enforced in this league.

## XII. BOYS COACH PITCH 2 LEAGUE RULES

### A. Player Participation/Substitutions:

#### Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

#### Substitutions:

2. Ten players shall play in the field for each team if 10 or more are present. Teams are allowed to play 2 players short. A maximum of four (4) substitutes may be used from other teams to make 10 players. The substitutes must play in the outfield and bat last. If less than six (6) team members are on the field at game time, the game is forfeited.
3. Only six (6) infielders are allowed to play the infield (catcher, pitcher, 1<sup>st</sup>, 2<sup>nd</sup>, short, & 3<sup>rd</sup>). The remaining players will be allowed to play in the outfield, regardless of how many outfielders there are. There should be no player on the bench while that team is playing the field.

### B. Playing Rules:

#### Time at Bat:

1. No balls will be called. No strikes will be called, with the exception of swinging strikes and foul balls. A batter may be called out on a swinging strike three ONLY. A maximum of seven (7) pitches may be thrown to each batter. If a batter fails to hit a fair or foul ball within the seventh pitch/swing, the batter will be called out. Foul balls will extend the at bat and no out will be called.

#### Manager/Pitcher:

2. The manager/pitcher shall remain in the eight (8) foot pitcher's circle. The manager/pitcher will make every attempt to avoid touching a ball or interfering with a player. If a **batted ball** hits the manager/pitcher, the ball is dead and the pitch is to be taken over. If the manager/pitcher **interferes with a fielding play**, the batter shall be declared out and no runners will be permitted to advance.

**Beginning in 2018, we have eliminated KID PITCH in this league. The intention of this change was to increase the enjoyment of the game experience for the players, coaches and parents. We found that the**

**speed and flow of the game has improve and the hitting and fielding opportunities have increased.**

Fielding Pitcher:

3. The fielding team will have a fielding pitcher standing with both feet in the pitcher's circle to either side of the pitching manager/pitcher. If the **fielding pitcher is obstructed by the manager/pitcher** when attempting to field a ball, the batter shall be declared out and no runner will be permitted to advance.

Bunting:

4. The batter must take a full swing. A batter bunting or intentionally taking a partial swing will be called out.

Thrown Bat:

5. A batter throwing his bat is subject to the rules set forth in Article V, paragraph 5.

Infield Outs:

6. Outfielders must play a reasonable distance behind any base.

Any batted ball fielded by an outfielder must be thrown to an infielder to produce an out in the infield. The intent of this rule is to teach outfielders to throw the ball to the infield.

Legal Game:

7. A complete game shall consist of six (6) innings. Four (4) times at bat for the losing team constitutes a legal game (except for time limit, inclement weather or darkness).

Field Maintenance:

8. The players of both teams are to clean up the area around the ball diamond after each game.

On Deck Batter:

9. Only one (1) player is permitted in the on deck circle.

Foul Lines and Pitchers Circle:

10. The foul lines shall be limed and extended ten (10) feet beyond first and third base. A circle, eight (8) feet in diameter, shall be limed around the pitching rubber.

Batting Helmets:

11. Helmets provided by the League shall be worn for batting and for base running.

### Fair Ball:

12. Since there is no arc in front of home plate, any ball hit in front of home plate shall be a fair ball and it should be played as any other fair ball.

### Stealing:

13. Base runners are not permitted to leave their bases until the ball crosses the plate. Runners doing so will be called out. The infield fly rule is not in existence in this league. Base stealing is not permitted in this league and no advancing on a wild pitch or a passed ball by the catcher. A runner may score ONLY from a batted ball. Even if a play is made on a runner at third base, the runner may NOT score.

### Play Stoppage:

14. Runners may only advance one base if the batted ball does not leave the infield. If the ball reaches the outfield, the runners may continue to advance until the ball is returned to the infield in the hand of the an infielder. At this point, the umpire shall call time so that no runners can advance or attempt to advance after the call by the umpire. Runners not yet half way to the next base will be sent back to the previous base.

### Maximum Runs

15. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team.

### Walks

16. **There shall be NO WALKS in this league.** If a batter receives a ball four (4) count, the manager/coach of the hitting team shall pitch a maximum of three (3) pitches (denoted as "pitch limitation") to the batter; this will result in either a batted ball put in play, a "pitch limitation" out, or a strikeout. The strike count will continue from its previous point when the ball four (4) count was achieved, and umpires will continue to call strikes.

**If a player fails to hit a fair or foul ball within the three (3) pitch limit, the batter shall be considered out due to "pitch limitation" and the next batter shall advance to the plate. Foul balls will extend the at bat and no out will be called.** If the batter receives a third strike within the three pitch limit, the batter will be out and the next batter shall advance to the plate. If the manager/pitcher interferes with a fielding play, the batter or runner shall be declared out.

The object of this rule is to:

- A. Further develop the batter's skills of eye hand coordination.
- B. Make the fielders and runners play from a live ball.

**Hit-by-Pitch. If a batter is hit by a pitched ball from a coach, the batter will NOT be awarded first base.**

Base Running:

17. No Runners can advance home due to an overthrow. Runners can advance one base if unoccupied provided it does not force a run home.

Practice Time:

18. **Beginning with the 2017 season, for Saturday games, each team will be given a 30 minute practice time before their scheduled game.**

### **XIII. BOYS COACH PITCH 1 LEAGUE RULES**

#### **A. Player Participation/Substitutions:**

Player Participation:

1. Every child who shows must participate in each game unless injured, sick or ejected by the umpire. **See VII General Rules, 13. Playing Time/Substitutions.**

Substitutions:

2. Ten players shall play in the field for each team if 10 or more are present. Teams are allowed to play 2 players short. A maximum of four (4) substitutes may be used from other teams to make 10 players. The substitutes must play in the outfield and bat last. If less than six (6) team members are on the field at game time, the game is forfeited.
3. Only six (6) infielders are allowed to play the infield (catcher, pitcher, 1<sup>st</sup>, 2<sup>nd</sup>, short, & 3<sup>rd</sup>). The remaining players will be allowed to play in the outfield, regardless of how many outfielders there are. There should be no player on the bench while that team is playing the field.

#### **B. Playing Rules:**

Time at Bat:

1. No balls or strikes shall be called. A maximum of five (5) pitches may be thrown to each batter. The last two (2) can be either off the tee or coach pitch. If a batter fails to hit a fair or foul ball within the seventh pitch/swing, the batter will be called out. Foul balls will extend the at bat and no out will be called.

Manager/Pitcher:

2. The manager/pitcher shall remain in the eight (8) foot pitcher's circle. The manager/pitcher will make every attempt to avoid touching a ball or interfering with a player. If a batted ball hits the manager/pitcher, the ball is dead and the pitch is to be taken over.

Fielding Pitcher:

3. The fielding team will have a fielding pitcher standing with both feet in the pitcher's circle to either side of the manager /pitcher. If,-the manager/pitcher interferes with the fielding play, the batter or runner shall be declared out.

Bunting:

4. The batter must take a full swing. A batter bunting or intentionally taking a partial swing will be called out.

Thrown Bat:

5. A batter throwing his bat is subject to the rules set forth in Article V, paragraph 5.

Infield Outs:

6. Outfielders must play a reasonable distance behind any base.

Any batted ball fielded by an outfielder must be thrown to an infielder to produce an out in the infield. The intent of this rule is to teach outfielders to throw the ball to the infield.

Legal Game:

7. Beginning with the 2017 season, a complete game shall consist of four (4) innings. Two (2) times at bat for the losing team constitutes a legal game (except for time limit, inclement weather or darkness).

Pitching:

8. The baseball manager or his designee, of the batting team shall pitch from the pitching rubber. The manager may pitch either underhand or overhand, depending upon the ability of the batter.

Field Maintenance:

9. The players of both teams are to clean up the area around the ball diamond after each game.

On Deck Batter:

10. Only one (1) player is permitted in the on deck circle.

Foul Lines and Pitchers Circle:

11. The foul lines shall be limed and extended ten (10) feet beyond first and third base. A circle, eight (8) feet in diameter, shall be limed around the pitching rubber.

Batting Helmets:

12. Helmets provided by the League shall be worn for batting and for base running.

Fair Ball:

13. Since there is no arc in front of home plate, any ball hit in front of home plate shall be a fair ball and it should be played as any other fair ball.

Stealing:

14. Base runners are not permitted to leave their bases until the ball crosses the plate. Runners doing so will be called out. The infield fly rule is not in existence in this league. Base stealing is not permitted in this league and no advancing on a wild pitch or a passed ball by the catcher. A runner may score ONLY from a batted ball. Even if a play is made on a runner at third base, the runner may NOT score.

Play Stoppage:

15. Runners may only advance one base if the batted ball does not leave the infield. If the ball reaches the outfield, the runners may continue to advance until the ball is returned to the infield in the hand of the an infielder. At this point, the umpire shall call time so that no runners can advance or attempt to advance after the call by the umpire. Runners not yet half way to the next base will be sent back to the previous base.

Maximum Runs:

16. The batting team may score a maximum of six (6) runs per inning. After six (6) runs have been scored in one inning, all play is stopped and the fielding team becomes the batting team.

Score Keeping:

17. Beginning with the 2017 season, scores will be kept for games, but standings will not be kept.

## **XVIII. FIELD DIMENSIONS**

### **BASEBALL**

<b>LEAGUE</b>	<b>PITCHING</b>	<b>BASES</b>	<b>HOME TO 2ND BASE</b>
High School	60' 6"	90'	127' 3"
Majors	54'	80'	113' 2"
Minors	50'	70'	99'
Rookie	46'	60'	84' 10"
Coach Pitch 1	46'	60'	84' 10"
Coach Pitch 2	46'	60'	84' 10"

### **GIRLS SOFTBALL**

**Please see South Dayton Community Softball League Rulebook at  
[www.cbltoday.org](http://www.cbltoday.org).**



**Centerville Baseball Softball League (CBSL)  
2019 Pitch Limit Program**

**PROCEDURE AND PENALTIES:** Since the purpose of pitch limits is to protect kids and not gain a cheap win, the following procedures have been implemented. It is vital that teams follow these procedures precisely. These rules apply only to BASEBALL teams within the CBSL.

- 1) Prior to the start of each game, communicate with the opposing team as to who is eligible to pitch and how much. A checks and balances process is in place by examination of a team's record on the web site, where pitching records will be reported, as well as communication with other coaches that played your opponent in the days leading up to your contest.
- 2) Each pitch thrown in the game counts as a pitch. That includes pitchouts, foul balls, (including those hit with two strikes on the batter), as well as ball four. It **does not** include warm-up pitches.
- 3) Pitch count totals will be compared and verified accurate after each completed inning. *The home team will be responsible for keeping the official count.* If a difference in the pitch count total is recognized, try to resolve the difference in a civil non-confrontational manner. If an inconsistency of pitch counting is repeated inning after inning or a person becomes confrontational, notify the home plate umpire and your age level coordinator.
- 4) As a pitcher approaches their maximum daily pitch count limit, ensure that the other team and the umpire are made aware of the fact and again once they reach the maximum daily limit. Coaches are encouraged to know when a pitcher is close to reaching their maximum daily pitch count limit so another pitcher can be properly warmed-up.
  - a) EXCEPTION RULE: If a pitcher reaches their maximum daily pitch count limit while actively pitching to a batter, the pitcher may continue to pitch to that batter until any one of the following conditions occurs: {a} The batter reaches base, {b} The batter is put out, {c} The third out is made to complete the half-inning. *This exception will cause the pitcher to exceed the pitch count limit by most likely a few pitches and will most likely be the norm rather than an exception.*
  - b) At the moment the umpire is notified that a pitcher has reached/exceeded their limit, they are to stop the game and inform the potentially offending coach. It is only if the coach refuses to remove the pitcher (after completing the batter) that a penalty could occur. That penalty is forfeiture of the game at the instant of refusal to remove the pitcher. **Note:** If you fail to inform the umpire that the pitcher has reached his limit and do so after the fact, there is no penalty.
- 5) At the conclusion of every game, teams are to sign off on each other's pitch count form to verify accuracy. It is then the responsibility of the winning team to immediately report both the score, as well as the pitch counts for everyone that pitched in that game. Failure to post scores and pitching results by midnight two nights following the game will result in the winning team not getting credit for the win.
- 6) It is the responsibility of the losing team to verify the accuracy of the score and the pitch counts entered by the winning team and report any discrepancies to the age level coordinator.
- 7) If a coach is found to have exceeded a pitchers limit through late or inaccurate reporting, they will be notified that their actions have been recorded. Immediately upon the next occurrence, the coach will receive a **ONE** game suspension. A second occurrence will endure a **3** game suspension. Any further occurrences will result in

that coach being suspended from the league and may not coach in this league until their appeal has resulted in reinstatement. They shall not be eligible for a reinstatement hearing until one year following their final suspension.

**GUIDING OUTLINES:** Based on the 2007 advice of Dr. Tim Kremcheck (Beacon Orthopedic and team surgeon for the Cincinnati Reds) as well as a review of the Little League, USA and Midwest Ohio Baseball pitch limit determinations, we have adapted the following chart as a body of RULES (not guidelines) for pitch counts. The higher pitch maximum is an acceptable guideline for the more mature, stronger, more highly conditioned athlete, while the lower end of the daily scale should be the guideline for the less mature, physically weaker, less physically developed athlete.

**NOBODY** in this league *may pitch 3 consecutive days*, no matter how little game competition they have pitched. Any pitcher who delivers 40 or more pitches in a game may **NOT** play catcher for the remainder of the game. Additionally, once a pitcher is removed from the mound, they may **NOT** return to the mound to pitch for the remainder of that game.

The Pitch Limit Chart will serve as the official pitch limit chart for the Centerville Baseball Softball League.

**Centerville Baseball Softball League (CBSL)  
Pitch Limit Chart**

<b>League Designation</b>	<b>Number of Pitches Per Day</b>	<b>Days Rest Required</b>
<b>*Rookies</b>	<b>20</b>	<b>No Rest Required</b>
	<b>21-30</b>	<b>1</b>
	<b>* Not Applicable</b>	<b>2</b>
	<b>For2018 Season</b>	<b>3</b>
		<b>4</b>
<b>Minors</b>	<b>20</b>	<b>No Rest Required</b>
	<b>21-35</b>	<b>1</b>
	<b>36-45</b>	<b>2</b>
	<b>46-60</b>	<b>3</b>
	<b>61-70</b>	<b>4</b>
<b>Majors</b>	<b>20</b>	<b>No Rest Required</b>
	<b>21-35</b>	<b>1</b>
	<b>36-50</b>	<b>2</b>
	<b>51-65</b>	<b>3</b>
	<b>66-80</b>	<b>4</b>
<b>High School</b>	<b>20</b>	<b>No Rest Required</b>
	<b>21-40</b>	<b>1</b>
	<b>41-55</b>	<b>2</b>
	<b>56-75</b>	<b>3</b>
	<b>76-90</b>	<b>4</b>

## **The Centerville Baseball Softball League**

### **2019 Boys T-Ball**

The Noon Optimist of Centerville has joined the Centerville Baseball League to offer soft t-ball.

The purpose of this league is to introduce players to the fundamentals of the game in a non-competitive atmosphere.

We are excited to offer Soft T-Ball for players aged 4 ½ to 7 years old.

Beginning with the 2014 season, we have separate programs for girls and boys. Both will continue to play their games on Sunday afternoons.

Everyone bats in order and plays an equal number of innings in the field. Teams change from hitting to fielding after 3 outs or 7 runs have scored. No scorebook is maintained and all games end in a tie.

**There are separate rules for the girls than the boys, which are provided in a separate parents' document.**

Welcome to another great season of Centerville Soft T-Ball!

For more information contact:

Boys Soft T-Ball Coordinators Scott Wacker or Matt Franklin at [www.cblltoday.org](http://www.cblltoday.org)

Girls Soft T-Ball Coordinator Dan Dunnigan at [www.cblltoday.org](http://www.cblltoday.org)

## **The Centerville Baseball Softball League**

### **2019 Boys Select Baseball Program**

#### **PURPOSE AND OBJECTIVES**

The purpose and objectives of the CBSL Select Baseball Program are:

1. To provide boys select baseball for as many boys as possible in our community;
2. To teach basic knowledge of the game of baseball and to develop character by teaching children to play together fairly, abide by the rules, to win and lose like sportsmen, and;
3. To accomplish each of the above in a fun, productive, and positive environment.

In pursuit of these goals, the CBSL program strives to have 2 select teams in each age group of boys ages, 8 thru 15, based on interest and coach availability.

Open tryouts are granted each year for all select teams. Eligible players must be Centerville residents.

CBSL Select teams normally compete in the Midwest Ohio Baseball League (“MOBL”) and abide by the MOBL rules which can be found at [www.midwestohiobaseballleague.com](http://www.midwestohiobaseballleague.com) . The league is comprised of teams from Dayton and many surrounding communities.

Welcome to another great season of Centerville Select Baseball!

For more information contact:

Select Baseball Commissioner Jeremy Becker at [www.cbltoday.org](http://www.cbltoday.org)

## **The Centerville Baseball Softball League**

### **2019 Girls Select Fast Pitch Softball**

#### **PURPOSE AND OBJECTIVES**

The purpose and objectives of the CBSL fast pitch softball program are:

1. To provide girls softball for as many children as possible in our community;
2. To teach basic knowledge of the game of softball and to develop character in the children by teaching them to play together fairly, abide by the rules, and to win and lose like sportsmen; and
3. To accomplish each of the above in a fun, productive, and positive environment.

In pursuit of these goals, the CBSL softball program offers both “Recreation” and “All Star” level playing opportunities based on a players’ interest and skill level.

CBSL recreation softball teams compete in the South Dayton Community Softball League against recreation teams from the neighboring communities of Bellbrook, Kettering, Miamisburg, Springboro, Waynesville and West Carrollton. If interest exists, the CBSL will offer “All Star” skill level playing opportunities. All Star teams will compete in a regional All Star league and also participate in All Star level tournaments.

Since CBSL softball teams compete in the South Dayton Softball League, the CBSL softball program abides by the South Dayton Community Softball League Rule Book. The South Dayton Softball League has made every attempt to align its rules with that of the Amateur Softball Association (ASA) rules with exceptions deemed appropriate based on the skill level of each age-based league.

**The league rulebook can be found on the CBSL website. Please see 2019 South Dayton Community Softball League Rulebook at [www.cbltoday.org](http://www.cbltoday.org).**

Any rule not covered by the South Dayton Softball League Rulebook will be governed by the ASA Official Rules of Softball Rule Book ([www.asasoftball.com](http://www.asasoftball.com)).

Welcome to another great season of Centerville Girls Softball!

For more information contact: Girls Softball Director Dan Dunnigan at [www.cbltoday.org](http://www.cbltoday.org)