

# 8U Rules Specific to This Age Division

RuleNumber LeagueSpecificRules

**A4.11** Game time limit of Fifty-five (55) minutes (finish the inning) or six (6) innings for 8 & under fast pitch and 6 & under.

*Note: Fall league games played prior to the post-season tournament will be an assigned time limit and finish the inning.*

**A4.16** In 6 & under and 8 & under, on an overthrow into foul territory from an infielder, the runners may advance at their own risk to the next base only (no multiple overthrows). (An overthrow is considered any ball thrown which lands anywhere in foul territory.)

**A4.22** League games for 8 & under Fast-Pitch will use a pitching machine.

**A4.23** In 8 & under teams will play with 10 fielders, 6 infielders and 4 outfielders.

**A4.24** In 8 & under the pitching coach shall not be allowed to communicate with players or other coaches during their offensive half of the inning.

**A4.25** In 8 & under a courtesy runner will be allowed for the catcher, the runner must be the player who made the last out. The catcher is defined as the player playing the catching position in the previous half inning. If no outs have been made a courtesy runner will not be allowed.

**A4.26** In 8 & under there will be no fake bunt slap. If the batter shows bunt she must bunt or take the pitch. A fake bunt slap will result in a dead ball and the batter being called out.