2018 WNSL Friendly Baseball Tournament

General Information and Reminders for All Age Groups:

**Coach Check-in** Each Team must present an “Official Roster” and Insurance before their first game. Please turn this information in at the Main Concession Stand.

**Batting Cage Rules** There are three batting cages near the Warner Park Concession Stand. Cages are on a first come, first served basis but we ask teams to work with others that desire some swings. Players MUST wear helmets when in the cage. There is a strict NO METAL CLEATS policy in all cages!!

**No Outside Food or Drink** Concession Stands will be open for cold and hot food. The tournament will provide a water cooler with ice water and cups for teams in the dugouts. Teams may bring ONE container with ice rags. No Cooler policy will be enforced and we ask all teams to abide by this policy! All proceeds from the concessions will benefit the Miracle League of Music City! WE ASK THAT COACHES FOR EACH TEAM NOTIFY THEIR PARENTS ABOUT THIS POLICY. NO EXCEPTIONS!!

**Warner Park Field Admissions**
- $5/day for 13 years and older
- $3/day for 6-12 year olds
- Under 6 is free
- **FOUR coaches (with VIP Wristbands)** may enter free of charge but must be listed on the team’s official roster. 4 VIP Wristbands will be given out at check-in at the main gate; these 4 Coaches must present these wristbands VISUALLY upon entering the gate at Warner Park every day/game.
- **No Weekend Passes are available due to sharing of wristbands!**
- Wristbands for games will be given each day and are to be visible at Warner Park and are to be worn around the wrist.

**General Information:**
- Teams must be prepared to play 30 minutes before game times in case games get ahead of schedule.
- Please check schedule frequently and watch your fields closely.
- WNSL will provide game balls
- Courtesy Runner allowed for catcher only. Must use sub or last batter out
- Protests must be in writing, at time of incident, and accompanied by the protest fee of $1,000. Protest will be resolved before play is resumed. Money refunded if protest is won. No judgment calls may be protested.
- Home Team will keep the Official Book and the Visiting Team will handle the Scoreboard. Remotes to Scoreboard on Fields 3, 4 and 5 at Warner Park must be turned in to the Concession Stand after each game.
- Coin Toss before each game determines home/visitor during pool play. Higher seed is home team during single elimination round. For teams with equal seeding (example: Number 2 vs. Number 2), home will be determined by coin toss.
- Dugouts are first come, first served for pool play. All teams are responsible for cleanup of their dugout.
- Teams must have 8 players at game time. Game time is forfeit time.
- Pool play games can end in a tie if the time limit has expired.
• Tie Breakers→Official Cal Ripken Tiebreaker is in effect (2018 Cal Ripken Rule 11.05 (pages 26-27). Note: Since time-limits are used for the Tune-up Tournament, causing Home Team to possibly not complete final at-bat if time expires, 10-run maximum is used if Run Differential comes into play.
• No unsportsmanlike conduct will be tolerated. Failure to comply may result in individuals or team being removed from the tournament.
• Pitching Logs will be maintained by the Tournament Director. Scorecards will be presented to the Coaches after each game and must be signed for verification. Umpires will have the Scorecard.
• Umpires will record the official pitch count.
• Roger Maness will be Tournament Director, Doug Smith will be the Assistant Tournament Director and Scott Tygard will assist.
• No Pets allowed
• No infield practice, batting practice, pitching from mound, or soft toss against fences are allowed on the game fields prior to or after any games.
• Tournament has been set with a 3-game guarantee weather permitting. If tournament must be shortened due to weather, with Districts beginning next week, refunds will not be given once two games are played.
• Rainout Information provided on www.wnsll.org and email to Coaches.

Any rules not covered will revert to the Cal Ripken/Babe Ruth official rule book. Special Rules for Specific Age Groups--
6U Coach Pitch/T-Ball Special Rules

1. Batting

A. The coach/pitcher will stand no closer than 15 feet from the rear of home plate, which will be marked on the field by an appropriate line. The coach/pitcher must use their best judgment in determining the best distance to pitch from based on the skill level of the player to whom they are pitching. The intent of this rule is to give the batter the opportunity to succeed.

B. Each player will receive a maximum of five (5) pitches (unless 5th pitch is fouled), or three strikes.

C. All rostered players present for the game shall bat in order, whether playing defensively or not. If a batter becomes ill or injured during the game, the spot in the batting order will be skipped without penalty.

D. Bunting is ALLOWED. However, no fake bunting is allowed. If the batter offers to bunt, then the batter must bunt the ball or pull the bat back to take the pitch. If the batter offers to bunt, pulls the bat back, and then swings at the pitch, the batter will automatically be declared out by the umpire.

E. Fielding pitcher should be in contact with the pitching rubber (46’ away) before the batter swings at the ball.

F. An inning is over when three outs have been made, or eight runs have been scored, which ever occurs first, except in the last inning which will be unlimited runs (open).

G. Protective headgear (batting helmets) must be worn during practice and at all games.

H. If a batted fair ball hits the pitching coach, the ball will be declared dead and the batter awarded first base. All other runners return to the base they occupied before the ball was hit unless forced to advance as a result of the batter being awarded first base (Rule 5.09f and 7.04a).

I. No stealing or leading off is permitted.

J. The ball is declared dead when the defensive team stops the lead runner or the runner abandons the effort to advance. Once play has been stopped, no other runners may advance beyond the last base touched.

2. Fielding

A. Ten players are on the field at any one time, including a catcher. There will be four outfielders. One player is placed on the pitching rubber assuming the defensive position of the pitcher. The catcher takes a position to the first or third base side behind home plate.

B. The pitcher must be in contact with the pitching rubber until the batter makes contact with the ball. If, in the judgment of the umpire, the pitcher is not in the correct position, the offensive team can take the results of the play or bat again.

C. Each player present must play a minimum of two innings defensively. Penalty: Forfeiture of Game (Note: Each team has four innings to accomplish this rule. If a team is the apparent winner due to the 10-run rule, they will forfeit the game if the requirement of this rule is not met.)

D. In addition to the base coaches, two defensive coaches may be positioned in foul territory to provide instruction to all defensive players -- one coach positioned at least 12 feet beyond first base and one coach positioned at least 12 feet beyond third base.

E. Free substitution is allowed on defense.
3. Game

A. A regulation game is six innings or no new inning to start after 1 hour and 20 minutes of play. Game will be terminated after three innings if one team is ahead 15 or more runs and the teams have had equal times at bat or if the home team is leading. Game will be terminated after four or five innings if one team is ahead by 10 or more runs and the teams have had equal times at bat or if the home team is leading.

B. A regulation tournament baseball will be used. Bats must conform to the specifications in the Babe Ruth Baseball (The Bat –Cal Ripken Division) rule book.

C. The base path distance is 60 feet.
• Cal Riken Rules Apply with some exceptions below to keep games moving
• Batting – Teams may play regular Cal Ripken batting line-up rules or may place all players present in the batting order with free substitution on defense. The umpire should be notified when the lineup is turned in which method your team is using.
• Games shall last six innings or will be played in a time in which no new inning starts after 1 hour and 20 minutes. A new innings starts the instant the final out of the previous inning is recorded.
• Run Rule--20 run rule after 2 innings, 15-runs after 3 innings, or 10 runs after 4 innings.
• Ten run limit per half inning.
• Each batter may receive a maximum of five pitches. If the batter strikes out, or if the ball has not been hit into play after five pitches the batter is out. If the batter fouls the 5th pitch, the batter will receive pitches as long as batter continues to foul the pitch.
• No stealing
• No dropped third strike.
• The umpire will declare time when the defensive team stops the lead runner or the runner abandons the effort to advance.
• The infield fly rule is NOT in effect
9U and 10U

- Cal Ripken Rules Apply with exceptions below
- 60 foot bases and pitching 46 foot
- Batting – Teams may play regular Cal Ripken batting line-up rules or may place all players present in the batting order with free substitution on defense. The umpire should be notified when the lineup is turned in which method your team is using.
- Game length is 6 innings or will be played in a time in which no new inning starts after 1 hour and 30 minutes. New inning begins the instant third out of the previous inning is made.
- 10 run maximum per half inning.
- Run Rule--20 run rule after 2 innings, 15-runs after 3 innings, or 10 runs after 4 innings.
- No lead offs. Runners that leave early (before the ball crosses the plate) will be penalized in accordance to Cal Ripken rules.
- Batter may not advance to first on a dropped 3rd strike.
- Only authorized Cal Ripken bats allowed.
- Infield Fly Rule is in effect
- Pitch counts will be maintained by Umpires but both teams must verify for accuracy after each game.

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<tr>
<th>AGE</th>
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<tbody>
<tr>
<td></td>
<td>0 Days</td>
<td>1 Days</td>
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<tr>
<td>9 &amp; 10</td>
<td>75</td>
<td>1 - 40</td>
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*** Note: No pitcher shall appear in a game as a pitcher for three consecutive days/games regardless of pitch count***
11U and 12U

- Cal Ripken Rules Apply with exceptions below
- 70 foot bases and pitching 50 foot
- Batting – Teams may play regular Cal Ripken rules or may place all players present in the batting order with free substitution on defense. The umpire should be notified when the lineup is turned in which method your team is using.
- Game length is 6 innings or will be played in a time in which no new inning starts after 1 hour and 30 minutes. New inning begins the instant third out of the previous inning is made.
  * 10 run maximum per half-inning.
- Run Rule--20 run rule after 2 innings, 15-runs after 3 innings, or 10 runs after 4 innings.
- Only authorized Cal Ripken bats allowed.
- Infield Fly Rule in effect.
- Pitch counts will be maintained by Umpires but both Coaches must verify for accuracy after each game.

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*** Note: No pitcher shall appear in a game as a pitcher for three consecutive days/games regardless of pitch count***
13, 14 and 15 Year Olds

- Game is 7 innings or 1:45
- Run Rule--20 run rule after 2 innings, 15-runs after 3 innings, or 10 runs after 4 innings.
- Normal Babe Ruth Baseball Rules Apply

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