



MVAA Basketball Rules 2018-2019

The Georgia High School Association Rules will be guideline for Mountain View Athletic Association Basketball. However, there are age specific rules in play for the Mountain View Basketball league published within this document. These playing rules can be changed or updated at any time by the basketball board, without approval from the Mountain View Athletic Association Executive Board (as stated in MVAA Operating Guidelines). Mountain View Basketball rule exceptions take precedence over GHSA. When a rule is not specifically stated within the MVAA Basketball Operational Guideline & Rules, GHSA Rules will apply. All Directors of each of the following rules are identified. The Director of Basketball for the Association has right over each of the acting Directors and reserves the right to overturn or act in the place of any of the acting Directors as mentioned herein.

1. PRACTICE SCHEDULE (RULING AUTHORITY: DIRECTOR OF SCHEDULING)

All teams will have at least 8 one-hour practices scheduled throughout the season.

2. GAME SCHEDULE (RULING AUTHORITY : DIRECTOR OF SCHEDULING)

Teams will be scheduled for 10 games during the regular season which will begin in November/December. The schedule will be distributed by November. At the conclusion of regular season play, MVAA Basketball will host a single elimination tournament for all age divisions.

*While MVAA will make every effort to reschedule games and practices which are cancelled due to inclement weather or other cause, it should be understood that there is limited space and time available to do this.

Home teams must locate game clocks and set them up. Visiting team must assure that gym is clean, put away clock, school items are in place as found, goal heights are returned to proper height and overall clean up. Last visitor coach of the evening must notify custodian of departure. Any issues with the rules stated herein must be immediately addressed with the Ruling Authority.

3. AGE GROUPS (RULING AUTHORITY : BASKETBALL DIRECTOR)

The division in which a child participates will be determined by the child's age and birth date. The playing age is the age of the player on September 1st of that year. If necessary, age will be verified by the by registration information provided to the registration program. A child is may be permitted to play up one age division with approval of the Basketball Director.

3A. PROCESS OF ASSESMENT OF MOVING DIVISIONS: An assessment of the child's ability, size and athleticism will be among the determining factors of such a move. Basketball Director will call coaches to determine the proposed athletes abilities. If the Director is familiar with the athlete, then Director may make the decision without further assessment. If the child is not known to coaches then that decision may be left until after evaluations. If the child does not make evaluations, then Basketball Director will make a determination and will likely deny such a request. **Requests that are made after draft are subject to automatic rejection.** Director may make exceptions, but they must first contact all parties affected by such a move including, Coaches, parents and Director of Coaches. If the effect has to many individuals that are part of the equation, then the Basketball Director must deny such requests to protect the integrity of the division.

A child may request to participate in the immediate preceding division if they have no experience, have a birth date that is within 60 days either side of the September 1st cut-off, and it is determined at evaluations that they can compete fairly in this age group.

5 - 6 year olds	Co -Ed
7 - 8 year olds	Girls/Boys
9 - 10 year olds	Girls/Boys
11 - 12 year olds	Girls/Boys
13 - 14 year olds	Boys
13 - 18 year olds	Girls
15 - 18 year olds	Boys

- **Division classifications can change based on registered players.**
- **Basketball Director reserves the right to combine divisions or exclude divisions based on enrollment**

4. PARTICIPATING GYMS (RULING AUTHORITY: BASKETBALL DIRECTOR)

MVAA Basketball utilizes the following gyms for practices and games: The gym at Freeman's Mill Elementary, Woodward Mill Elementary, Dyer Elementary, Twin Rivers Middle School and Mountain View High School. There are no guarantees that your child will practice or play games at any specific location.

Each gym has it's own rules and the rules must be communicated to Coaches and parents alike. MVAA Basketball must incorporate gym rules into our procedural rules and enforce each accordingly. Each infraction penalty is as follows:

- 1. Game/Practice Suspension**
- 2. Multiple Game/Practice Suspension**
- 3. Expulsion**
- 4. Depending on infraction Third Party Intervention**
- 5. Financial Implications**

4A. GYM RULES (RULING AUTHORITY : BASKETBALL DIRECTOR)

MVAA Basketball rents the participating gyms from Gwinnett County. Gwinnett County and each individual school reserves the right to revoke our rental contract at any time if certain rules are not followed. It is important for each Coach to understand that they must be able to control and instruct children and associated family members of our rules and condition of use. Our relationships with each participating school are crucial to the success of our program. All rules **MUST BE FOLLOWED**.

- **No smoking in or around the gym area.**
- **No chewing gums in the gyms**
- **Only water is allowed to be consumed in all gyms.**
- **No foul language**
- **No climbing on or destruction of gym property.**
- **Only coaches and MVAA administration are allowed to manage property belonging to schools**
- **Team snacks must be distributed outside the gym.**
- **Do not write on any surfaces, fixtures or school premises**
- **All trash must be picked up and disposed of properly.**
- **Only athletic shoes are allowed on gym floors.**
- **No Roller Shoes are permitted in the gyms.**
- **Only registered participants are allowed on gym floor, including shoot arounds, pregame, halftime and postgame activities.**

5. UNIFORMS (RULING AUTHORITY: UNIFORM DIRECTOR/ADMINISTRATOR)

Reversible game jerseys and matching shorts are provided and required for league play in the winter season.

- A White or Black colored t-shirts is allowed to be worn under jerseys as long as it is the same color as the jersey.
- No jewelry of any kind will be allowed during practices and games.
- Bracelets that are worn for medical reasons must be covered by protective material such as a sweatband to ensure the safety of other players.
- No metal, plastic, or wood hair adornments will be allowed. Only soft elastic bands will be allowed in players' hair.
- All players must have appropriate athletic shoes on gym floors at all times.
- All shirttails must be tucked inside the shorts while playing in a game.
- The designated **Home Team will wear White side**, and the designated **Visitor Team will wear the Black side** of their jersey.

MVAA may purchase a shirt for the head coach, but does not purchase shirts for any assistant coach unless authorized by MVAA Basketball Director.

6. GAME TIME RULES AND DECISIONS (RULING AUTHORITIES, : DIRECTOR OF COACHES)

A game shall begin and be played with 5 players from each team on the court. In the event that a team has less than 5 players to start a game, 4 players will be the minimum to start for official play. It is not required for the other team to comply and only start 4 players. If there are less than 4 players from a team to start a game, that team will forfeit the game, but the gym time should be utilized by playing a practice game.

6B. TIME OUTS In every age group, each team is allowed **4 total time-outs consisting of 2 sixty-second time outs per game and 2 thirty-second time outs per game.** These can be taken at the coach's discretion at any time during the game. If, however, a coach calls a timeout and play is stopped, when there were no more timeouts remaining, a technical foul will be called by the official. **TECHNICAL FOULS** The following guidelines may be applicable to determine disciplinary action toward coaches and/or players that receive technical fouls during the season.

- Any coach or coaches that receives 2 or more conduct (sportsmanship) technical fouls in a game is suspended for the rest of the game and is subject to the MVAA Code of Conduct penalties as published and agreed to at the time of your registration.

NOTE: Violations of an extremely serious nature can, at any time, result in suspension for the remainder of the season.

6C. PLAYER PARTICIPATION

MVAA intends to distribute playing time equally throughout season.
No team shall have more than 10 players.

Our goal is for every player to receive **2 FULL, CUMULATIVE QUARTERS PER GAME or 16 minutes per game of playing time.** Each child must complete a mandatory minimum of 12 minutes by the end of the game. Free Substitutions shall occur after the first 4 minutes of every half. In order to initiate substitutions in the first and third quarter, the coach must substitute no less than 2 players from the starting lineup. Free substitutions can occur throughout the game once the coach has met the Free Substitution rule obligations. There are no exceptions unless a child is sick or if the team has more than 8 players. Teams with 9 or more players may abide by the 12 minute rule per player. Each sub must check in at the scorers table by giving their number. A player arriving late for the game will still have rights to the goal of playing time if the player arrived before the end of the 1st quarter. If a player arrives after the end of the first quarter, that player has forgone their playing time rights and are at the discretion of the coach.

The only exceptions to the Player Participation Rules are:

1. If a player is injured or sick during the game
2. The player is being disciplined by a referee or parent.
3. Teams consisting of 9 or more players.

NOTE: It is difficult to enforce playing time rules and MVAA requests that each coach abide by the substitution rules set forth. These rules have been modified to provide teams greater flexibility during the season and to allow a coach the opportunity to spread playtime throughout the game to keep all players in the flow of the game. However, every coach is expected to provide amicable playtime to all players. Opposing coaches may also petition to the Basketball Director if they feel there is an abuse taking place and lodge a complaint. This must be done in writing by either text or email. A verbal complaint can or may not be enforced at the discretion of the Director of Coaches and Basketball Director. The Coach submitting the claim must indicate the date, game, player in question and the suspected abuse violation. Complaint must be issued the night of the game or no later than the day after. Failure to comply with the player participation rules will result in Director of Coaches and/or Basketball Director considering the following if proven that the infraction took place:

- forfeit if alleged Coach won the game in question
- forfeit of the following game if alleged Coach lost the game
- sitting said player for up to 3 games within the season (contingent on the amount of reoccurrence before infraction is reported).
- A second violation of the rule will result in a one game suspension of the coach
- possible sitting of alleged player involved
- the coach will be required to submit a player substitution plan for all remaining games to the Director of Coaches and Basketball Director for the remaining games. Such plan will be distributed to opposing coach and scorekeeper. Referee can be notified of the player who has suffered such infractions, but the referee is not obligated to enforce penalty.
- Any further violations will result in the dismissal of the coach for the remainder of the season.

6D. OVERTIME

Overtime periods for all age groups will be 3 minutes with a running clock stopping the last 30 seconds of the overtime after each whistle. During overtime play each team will get one 60 second timeout per overtime period, regardless of timeouts remaining at the end of regulation play. *Timeouts do not carry over. **If at the end of the second overtime period the score is still tied, the game will be declared a tie, and will be entered in the scorebook as such.** No additional overtime play will occur during the regular season. **MERCY RULE** For all age groups EXCEPT 15-18 Boys, the game clock will continue to run once a team is ahead by more than 20 points. The only exception is for time outs. **The game clock will go back to normal start and stop rules if a team can return the lead to under 15 points.) NO Mercy rule will be used in the 15-18 Boys.**

Director of Coaches expects coaches to abide by good sportsmanship when a team is clearly dominating a game. If a team is ahead by more than 20 points, the Director of Coaches expects the winning coach to show good sportsmanship with the players he chooses to play. The Coaches Director and Basketball Director will periodically review games where a team wins by more than 25 points. If the Director's believe good sportsmanship was not exhibited, the coach will be called before the board to state his case. Disciplinary actions include warnings and possible suspension.

6E. SCOREKEEPER & BOOKKEEPER DUTIES

Each participating team must have a representative available to keep the scorebook and lock/scoreboard. The home team will be responsible for the scorebook, and the visiting team will be responsible for keeping the clock/scoreboard. MVAA officials may designate an official scorebook/clock keeper at their discretion. Bookkeeper responsibilities

- Individual and team scoring.
- Individual and team fouls, both personal and technical, and alerting coaches when a player is in foul trouble.
- Providing the official information on bonus and double bonus situations.
- Number of time outs per team.

Clock/Scoreboard Operator Responsibilities

- Keeping track of the possession arrow as designated by the official.
- Keeping track and displaying quarter being played.
- Keeping track and correctly displaying running score as designated by the official.
- Keeping track of the time as indicated by the official and in accordance with that age division's rules.

No person other than the official scorekeeper and bookkeeper, officials, and MVAA Board members are permitted to sit at the scorer's table during a game. The scorebook will be used as the official record for every game and must be kept with accuracy. In the event of any discrepancy, the scorebook overrules the scoreboard. The officials for the game in question will review the official book and sign the official score. It is recommended that the clock operator and the scorekeeper periodically check to make sure that the score reflected on the board is the same as the running score in the book.

PROTESTS Georgia High School Association Rules do not allow for protesting of games. Mountain View Basketball will abide by the Georgia High School Association in regard to rules protests. However, MVAA has rules that take precedence as listed in this document. Violations of these rules may be reviewed and ruled upon by the MVAA Basketball Board at any time.

7. AGE SPECIFIC RULES

5-6 GIRLS/BOYS

- 27" - 27.5" basketball
- 8.5" foot goal height
- 10 foot free throw line
- 5 second lane violations are based upon the 10 foot free throw line - not the regulation lane. Stepping over the line first issue is a warning and a referee must instruct the child of the infraction, but allow for them to make another attempt
- Four (4) – 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every

whistle.

- **There is NO pressing at any time and NO 3-point shot.**

- For the entire game, defense must be played from INSIDE the 3 – point arc or if no 3 point arc is present then defense must be played from behind the top of the key extending out to the sidelines. Once the offense penetrates the area inside the top of this area, the defense is able to follow the ball. If a turnover result while the ball is moving within this area the other team will gain possession of the ball but may not fast break the ball. The defense must be allowed to retreat and can pick up defense once again when the ball penetrates the top of the key. Using this rule to delay the game is forbidden. The offensive team should penetrate the area inside the top of the key within 10 seconds of crossing half court. Resetting of the offense takes place every instance the ball is beyond the arc and in play under the arc for a minimum of 10 seconds. At the official's discretion, a warning will be given to the offensive coach. A second offense will result in a turnover and the defensive team will gain possession of the ball out of bounds.

Officials in this age group will only call major violations and will explain any violations called to the children on the court.

All players from each team will shoot one foul shot at halftime. Each team will shoot at their assigned goals at the same time. A made free throw will count as one point for that team in the official scorebook. No team will be penalized for having more players in attendance and participating during any game. All participating players shoot one foul shot. Example – Team A has 6 players and Team B has 7 players. Team A shoots 6 foul shots-Team B shoots 7 foul shots.

For the first 6 games of the season, the head coach from each team is allowed on the floor. Coaches will be allowed to instruct and position players, but are not allowed to impede the flow or stop play unless directed by the official.

- **7 – 8 GIRLS/BOYS**

- 28.5" size basketball for boys and 27.5" for girls
- 8.5 foot goal height for girls and 9 feet for boys
- **BOYS:** 12' free throw line
- **GIRLS:** 12' free throw line

5 second lane violations are based upon the standard free throw line – not the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

- There will be boundary lines on both sides of the half court dividing line. These lines are parallel to the half court line and are about 5 feet away from the half court line.
- Once the offensive team has crossed the half court dividing line, the defensive team can advance beyond the boundary line and apply pressure.
- An offensive player with possession of the ball is required to cross the half court dividing line before 10 seconds expires.
- One warning is given for breaking the boundary line too early.

- A technical foul will be issued for each infraction thereafter.
- No full court pressing.

No full court press at any time. Two press warnings (illegal defenses) are allowed per half. After two pressing warnings (illegal defenses) per half, each illegal defense violation will result in a team foul at referee's discretion. If a referee deems the violation intentional at any time, it can result in a technical foul.

9 – 10 GIRLS

- 28.5" Size basketball
- 10.0 foot goal height
- standard free throw line

5 second lane violations are based upon the standard free throw line – not the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

For the first three quarters, defense must be played behind the half court line.

Full court press is allowed the entire 4th quarter. MVAA has a 15-10 rule in regard to a full court press. If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more.

A team that is behind may press during the entire 4th quarter without exception.

Full court press is allowed in any overtime periods following the same rules listed.

9 – 10 BOYS

- 28.5" Size basketball
- 10 foot goal height
- standard free throw line
- 5 second lane violations are based upon the standard free throw line

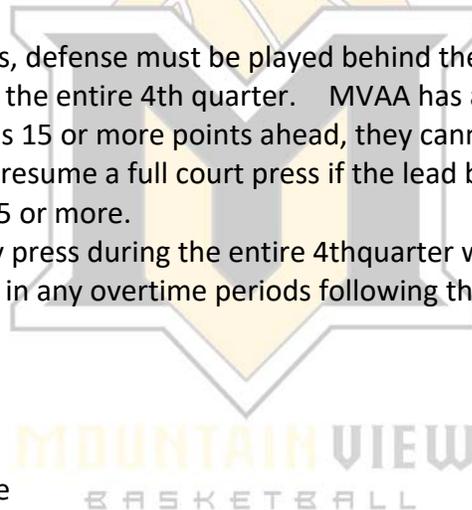
3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

Full court press is allowed the entire 4th quarter. MVAA has a 15-10 rule in regard to a full court press. If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more. A team that is behind may press during the entire 4th quarter without exception.

Full court press is allowed in any overtime periods following the same rules listed.



11 – 12 GIRLS

- 28.5" size basketball
- 10 foot goal height
- standard free throw line

3 second lane violations are based upon the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

Full court press is allowed only in the 2nd and 4th periods of the game(no pressing when leading by 10 or more points)

MVAA has a 15-10 rule in regard to a full court press.

If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more.

A team that is behind may press during the entire game without exception.

Full court press is allowed in any overtime periods following the same rules listed.

13 – 18 GIRLS

- 28.5" size basketball
- 10 foot goal height
- standard free throw line

3 second lane violations are based upon the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

Full court press is allowed the entire game.

MVAA has a 15-10 rule in regard to a full court press.

If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more.

A team that is behind may press during the entire game without exception.

Full court press is allowed in any overtime periods following the same rules.

11 – 12 BOYS

- 29.5" size basketball
- 10 foot goal height
- standard free throw line

3 second lane violations are based upon the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every

whistle.

Full court press is allowed only in the 2nd and 4th quarters of the game.
MVAA has a 15-10 rule in regard to a full court press.

If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more.

A team that is behind may press during the entire game without exception.

Full court press is allowed in any overtime periods following the same rules listed.

13-14 and 15-18 BOYS

- 29.5" size basketball
- 10 foot goal height
- standard free throw line

3 second lane violations are based upon the regulation lane.

3-point shot will be recognized if the court is marked with a 3-point line.

Four (4) - 8 minute quarters with a running clock stopped only for time outs and free throws. During the last two minutes of the final period the clock will stop on every whistle.

Full court press is allowed the entire game.

MVAA has a 15-10 rule in regard to a full court press.

If a team is 15 or more points ahead, they cannot continue to press.

The team in the lead may resume a full court press if the lead becomes 10 or less points until it returns to 15 or more.

A team that is behind may press during the entire game without exception.

Full court press is allowed in any overtime periods following the same rules listed.

POST SEASON TOURNAMENT

At the end of regular season play, Mountain View Basketball will host a post-season tournament. Each team will be seeded based on their regular season win-loss record. In the event of two team's record being the same, the winner of the regular season game between two teams will be seeded higher. If two teams with the same record did not play each other in regular season, their records against common opponents will determine their seed. Margin of victory is capped at the 15 point press rule and victories by more than 15 points are capped.