

# Sharks and Minnows



## RULES

- All players with a ball except two 'tagger' without a ball
- Taggers try to kick ball out of area
- If a player gets their ball kicked out. They must perform 5 toe taps before reentering

## POINTS

- Keep head up
- Look for taggers
- Find space
- Change speed and direction to keep ball away from taggers

# 1v1 Line game



## RULES

- In Pairs with 2 cones about 5 yards apart
- Players must stay on their side of the line.
- One player starts with ball and tries to touch it on a cone
- Opposite player is only allowed to put foot in way of the cone to stop ball touching

## POINTS

- Player with ball must try and 'fake' opponent out to get to a cone
- Use moves
- Change speed and direction
- Keep control of ball

# 1v1



## RULES

- 2 teams either side of the coach
- 4 goals near each corner
- Coach throws ball in, 1<sup>st</sup> person from each team tries to score in a goal by dribbling ball through

## POINTS

- Be ready and first to ball
- Try and go to the closest goal
- Change speed and direction if defender is close
- Keep ball under control

# GAME



## RULES

- 4v4 with no goalkeepers

## POINTS

- Keep head up
- Look for open spaces
- Dribbling into open spaces toward the opponents goal
- Take quick shots