

## **MYSA Small-Sided Games Rules Under 10 – 7 v 7**

### **Law 1 The field:**

- a. Field Length- 55 yards minimum to 65 yards maximum
- b. Field Width – 35 yards minimum to 45 yards maximum
- c. Goal Size: 8.5-ft high by 18.5-ft wide
- d. Goal Safety Goals must be anchored securely to the ground. Portable goals may only be used if they satisfy this requirement.
- e. Goal Area -- A goal area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, three (3) yards from the inside of each goal post. These lines extend into the field of play a distance of four (4) yards and are joined by a line parallel to the goal line. The area bounded by these lines and the goal line is the goal area.
- f. Penalty Area- A penalty area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, seven (7) yards from the inside of each goal post. These lines extend into the field of play a distance of ten (10) yards and are joined by a line parallel to the goal line. The area bounded by these lines and the goal line is the penalty area.
- g. Halfway Line A halfway line shall divide the field into two halves with a center mark indicated at the midpoint of the center line.
- h. Build out line: The build out line will be marked 14 yards from each goal line and from one touch line to the other across the field of play.
- h. Penalty Mark Within the penalty area a penalty mark is made seven (7) yards from the midpoint between the goal posts and equal distant to them.
- i. Penalty Arc 7-yard radius.
- j. Center Circle 7-yard radius drawn from the center mark.
- k. Corner Arc Conform to FIFA.
- l. Flag Posts Conform to FIFA.

### **Law 2 Ball Size:** Size four (4).

**Law 3 Number of players:** A match is played by two teams, each consisting of not more than seven(7) players, one of whom is the goalkeeper.

- a. Maximum Roster: The minimum number of players should be nine (9) and should not exceed fourteen (14).
- b. Substitutions: At any stoppage of play and unlimited for Division II. Division III will substitute on quarters except for injured or cautioned players.
- c. Playing Time: Each Division III player SHALL play a minimum of 50 percent of total playing time.
- d. Coed Teams: Teams and games may be coed, but are considered boys teams.

**Law 4 Player's Equipment:** Conform to FIFA. Non-uniform clothing is allowed in Division III based on weather conditions,

but uniforms must still distinguish teams. **SHINGUARDS ARE MANDATORY.**

Law 5 **The Referee:** Certified referee. All rule infringements shall be briefly explained to the offending player.

Law 6 **Assistant Referee:** Certified Referee. May use club linesmen/lineswomen if desired, except for State Cup Games, e.g.,

District Tournaments and State Recreation Tournament. Club linesman shall not call offside violations.

Law 7 **Duration of Game:** For Division III, the match shall be divided into four (4) equal, twelve (12) minute quarters. There shall

be a two (2) minute break between quarters one and two and another two (2) minute break between quarters three and

four. There shall be a half-time interval of five (5) minutes. Division II will conform to FIFA with exception of the match being

divided into two (2) equal halves of twenty-five (25) minutes each. There will be a halftime interval of five (5) minutes.

Law 8 **Start/Restart of Play:** Conform to FIFA with the exception of the opponents of the team taking the kick being eight

(8) yards from the ball until it is in play.

Law 9 **Ball in & Out of Play:** Conform to FIFA.

Law 10 **Method of Scoring:** Conform to FIFA with the exception that the goalkeeper punting/kicking the ball from his/her goal area,

may NOT score directly into the opponent's goal. Balls played from the goalkeeper MUST be touched by another player on

the field in order to score.

Law 11 **Offside:** Conform to FIFA.

Law 12 **Fouls & Misconduct:** Conform to FIFA. Briefly explain ALL rule infringements to the offending player.

Law 13 **Free Kicks:** Conform to FIFA with the exception that all opponents are at least eight (8) yards from the ball until it is in play.

Law 14 **Penalty Kicks:** Conform to FIFA with the exception that the penalty mark is at seven (7) yards from the goal line.

Law 15 **Throw-in:** Conform to FIFA.

Law 16 **Goal Kick:** Conform to FIFA with the exception that all opponents are outside the build out line.

Law 17 **Corner kick:** Conform to FIFA with the exception that all opponents are at least eight (8) yards from the ball until it is in play