



MENIFEE GIRLS SOFTBALL ACCIDENT LOG



INJURED PERSON	Name: _____ Age: _____ Sex: _____
	Address: _____ Telephone: _____
	Parent/Guardian Name (If Minor): _____
	Time Called/Attempted: _____ Was Parent Notified: Yes _____ No _____
EXACTED LOCATION OF ACCIDENT	Name Of Field: _____ Field Number: _____ Draw Map If Needed
	Where On Field: _____
DESCRIPTION OF ACCIDENT	Describe how accident occurred. Include any unsafe conditions, use of tools or other items and any statements made by injured party(use the back of this form if more room is needed)

POSSIBLE INJURY/LOCATION	____ Fracture ____ Sprain ____ Dislocation ____ Other(explain) _____
	____ Right ____ Thigh ____ Ankle ____ Wrist ____ Arm ____ Head
	____ Left ____ Lower ____ Knee ____ Hand ____ Back ____ Other _____
TREATMENT (RESCUE)	Treated By: _____
	Describe treatment and injured parties status: _____
	911 Called? ____ Yes ____ No By Whom: _____ Time: _____ am/pm
DESTINATION TRANSPORTATION	____ Home ____ Ambulance Departure Time: _____ am/pm By Whom: _____
	____ Hospital ____ Returned to Activities ____ Other _____
CONDITIONS	Provide weather conditions or other factors which would help explain the environment in which the accident occurred: _____
COACHES COMMENTS	_____

PICTURES TAKEN	____ Yes ____ No By Whom: _____ Date&Time: _____

Person Preparing Report(Please Print): _____ Signature: _____
 Date Of Report: _____ Reviewed By: _____ Date: _____

Incase of serious injury call 911 and notify League Saftey Manager. This report is to be submitted to the League Safety Manager as soon as possible. Use the back of this form if additional space is needed. If the injury requires professional treatment or if 911 is called , please complete and attach a League insurance form to this accident report. Complete all sections of this report, enter N/A for any sections that do not apply to this accident. If you can not contact the Safety Manager, please submit all forms and information to a League Board Member.

REMEMBER ONLY PROVIDE TREATMENT YOU ARE QUALIFIED TO PROVIDE