

Umpire to Umpire

Introductions
Fair/Foul coverage
Tag-ups/Touches
Illegal Pitches
Fly balls to outfield
Fly balls to infield
Coverage off third base
Restart – Point and say play
Dropped third strike – Maj, Jrs,
Infield Fly – AAA, Maj, Jrs
Batted ball hits batter/or net
Half swing, check mechanic
Positioning with runners on base
Signals - Lost count, Fly rule, Red Flag/Hat
(Leaving Base Early), Timing Play



Pre-Game & Conference

Inspect field & equipment
Introduce self & partner
Review & confirm line-ups
Ground Rules: time limit, 10 run etc.

Coaches:

Players properly equipped
Report line-up changes & SPR
Take field immediately
No discussion on judgment calls - Once four (4) innings have been played, play will cease at the end of any inning which occurs within ten (10) minutes of last pitch time for games in

the Majors Division, and twenty (20) minutes of last pitch time for games in the AAA and AA Divisions. The umpire may declare "last inning" at start of 4th or 5th inning if prior inning ended within 30 minutes of last pitch time. AA ONLY No new inning shall start after 120 minutes; with a drop-dead game stop of 135 minutes. A ONLY No new inning shall start after 90 minutes.

Players:

No throwing equipment
No jewelry
HUSTLE
Player with helmet retrieve bats
Sportsmanship required

