

## 2019 - 9 & 10-Year-Old Rules

All rules are per Little league Rules and regulations with the following exceptions.

### First Half of Season

1. For the first half of the season a runner can advance on a passed ball to second or third base provided the ball leaves the designated marked area behind the catcher.
  2. **Runner on First Base-** A runner may advance to second base on a passed ball provided the ball leaves the designated marked area behind the catcher.
  3. The catcher can throw down to second base to try and make a play on the runner without penalty of the runner advancing any farther.
  4. **Runner on Second Base-**A runner may advance to third base on a passed ball provided the ball leaves the designated marked area behind the catcher.
  5. The catcher can throw down to third base and try to make a play on the runner without penalty of the runner advancing any farther.
  6. **Runner on Third Base-** A runner on third base must be hit or walked home.
  7. The only exception would be if an errant throw is made back to the pitcher (which is considered an error); the runner may advance to home and score.
  8. The above rules are in place to encourage the learning and developing catchers to throw to the respective bases without a penalty of the runner advancing any farther.
- 

### Second Half of Season

1. For the second half of the season a runner will be able to advance on balls that do not get past the catcher and can also steal home on a passed ball or an overthrow back to the pitcher.
2. Pitchers must abide by the 2019 little league pitch count rules. Please read your rulebook and familiarize yourself with the rules for pitchers removed from the game going to catcher and vice versa.
3. A 9-year-old must pitch 1 inning per game.
4. An inning is defined as 3 consecutive outs or 5 runs
5. The 5 runs must have been given up by the 9-year-old pitcher or pitchers.
6. All players must play 3 **CONSECUTIVE** innings on the field and bat once.
7. A starter may re-enter for a different starter provided that starter has played 4 or more innings and batted twice.
8. Extra Hitters must be used if team has 10 players or more at game.
9. Utilize the special pinch runner each inning to get the person who is not in the batting lineup in the game.
10. Special pinch runner is available for catcher to speed the game up.
11. There is a 2-hour time limit on games **if there is a game following**.
12. The top of an inning may not be started after the 2-hour time limit has been reached.

## **Picking up Players when Short Handed**

- 1) Teams must have 9 players in order to play.
- 2) Teams are allowed to pick up a player from the division of play directly below them to play a game
- 3) It is recommended that you pick up players to make 10 players for a game.
- 4) Picking up players to make 11 players is not allowed.
- 5) Same playing requirements are in order for picked up players.