



Maidu AAA Minor Division Rules

The following is a summary of some of the rules in the AAA Minor Division in Maidu Little League Baseball. These rules are in addition to official Little League rules found in the Little League rule book. All managers are required to have a copy of these rules with them at games.

1. Team Formation

- a. Teams are formed based on an evaluation process followed by a “draft”. This is intended to create parity within the division.
- b. Players are required to attend an evaluation to be placed in the skill appropriate division.
- c. Evaluations are performed towards the end of January.
- d. The draft is held in the beginning of February.
- e. Team assignments are communicated shortly after all drafts have concluded.
- f. The player draft is governed by the approved Maidu Little League Draft Policy.

2. Players

- a. Playing age 8 thru 11 are eligible to play in the AAA Minor Division. Playing age 12 players will need to receive a waiver from the District to play in a Minor division. Refer to the current Little League age chart to determine league age for the current year.

3. Parents

- a. Parents must sign and agree to the Little League Parent’s Code of Conduct.
- b. Parents must sign and submit a Medical Release form for each player.

4. Managers/Coaches

- a. Medical Release forms and Parent Code of Conduct forms must be kept with the Manager at all games and practices.
- b. Each team may have three named coaches (including the manager) in the dugout.
- c. All managers and coaches must agree to and pass a background check prior to participating in the dugout or on the field with players.
- d. Each manager and coach represents Maidu Little League and are expected to exhibit exemplary sportsmanship at all times. They are responsible for leading the sportsmanship of all players and parents associated with their team.
- e. All managers are required to attend MLL mandatory safety clinics, field prep clinics and coaches clinics as communicated.
- f. Managers are required to record and report all pitch counts and send them to the Player Agent within 24 hours of the conclusion of the game.



Maidu AAA Minor Division Rules

5. Game Prep

- a. The home team is responsible for providing 2 new game balls at the beginning of each game. They should collect these balls following the game to use as practice balls.
- b. The home team is responsible for prepping the field for play including dragging the field, painting lines and putting bases out. Special attention should be placed on removing any obstacle that may cause injury or negatively affect the game play.
- c. The home team is responsible for keeping the official scorebook.
- d. The home team is responsible for supply the plate umpire a pitch counter and plate brush.
- e. Managers will exchange completed league approved line up cards prior to the start of the game indicating the batting order and planned fielding/bench assignments for each inning.

6. Game Time

- a. Games are a maximum of 6 innings
- b. No new inning will start after 1 hour and 50 minutes from first pitch. A new inning starts as soon as the 3rd out or run limit is satisfied. There is no "hard stop" rule.
- c. Transition between half innings should be done quickly to speed up the game. Line up cards should be prepared prior to the game. Time between innings should not exceed 90 seconds or 8 warm up pitches for a new pitcher and 5 warm up pitches for a continuing pitcher. Catcher should be suited up and ready to go.
- d. A game is considered official if each team has at least 8 players. If either team is unable to start a game with at least 8 players the game becomes a forfeit in favor of the team with at least 8 players. NOTE: in case of forfeiture, managers will divide into equal teams and play a scrimmage.

7. Equipment

- a. Each manager will be supplied catcher gear and a set of batting helmets.
- b. Only the designated batter may have a bat in hand.
- c. All players must wear a protective cup during games and practices.
- d. All batters must wear a protective batting helmet while on the field.
- e. The catcher must wear full catcher gear including a helmet with a mask, chest protector and shin guards. The catcher must use a catcher's glove.

8. Game

- a. Game Basics
 - i. The visiting team occupies the 1st base dugout and the home team occupies the 3rd base dugout. ii. The visiting team bats in the top half of the inning and the home team plays defense.
 - iii. The half inning ends when either three outs are recorded or 5 runs scored.



Maidu AAA Minor Division Rules

b. Pitching

- i. Players will pitch the entire game with the mound being placed at 46.4 ft. with adherence to pitch count rules without exception.
- ii. Pitch Count Rules are governed by the green book.
 1. Playing Age 8 – 50 pitch maximum per day
 2. Playing Age 9 thru 10 – 75 pitch maximum per day
 3. Playing Age 11 – 85 pitch maximum per day
 4. If a pitcher delivers more than 40 pitches in a game they are not allowed to return to the game as a catcher
 5. If a player plays the position of catcher for 4 or more innings in a game they are not eligible to pitch that day.
 6. If a player pitches the maximum pitch count they are not allowed to catch the following day. Maximum pitch count to catch the next day would follow a pitch rest rule of 3 full calendar days rest per age.

iii. Pitching Rest Requirements

1. If a player pitches 66 or more pitches in a day, 4 full calendar days of rest must be observed starting on the next calendar day.
2. If a player pitches 51-65 pitches in a day, 3 full calendar days of rest must be observed starting on the next calendar day.
3. If a player pitches 36-50 pitches in a day, 2 full calendar days of rest must be observed starting on the next calendar day.
4. If a player pitches 21-35 pitches in a day, 1 full calendar day of rest must be observed starting on the next calendar day.
5. If a player pitches 0-20 pitches in a day, 0 calendar days of rest are required.

i. Offense

- i. Offensive coaches will act as 1st and 3rd base coaches.

ii. Batting

1. Late arrivals that miss their scheduled at bat are automatically assigned to the end of the batting order.
2. If a batter misses a scheduled at bat after their first at bat they may not return to the game.
3. There is no "on-deck" circle. Players may not take warm up swings either inside or outside the dugout. Only the current batter may have a bat in hand.
4. Bunting is allowed.

iii. Base Running



Maidu AAA Minor Division Rules

1. Stealing is allowed.
 2. Base runners must not leave a base until the ball has past the plate.
 3. A walk is a live ball and the walked batter can advance beyond 1st base at their own peril.
- d. Defense
- i. Defensive Coaches
 1. Defensive coaches are not allowed in the field and will be required to instruct defensive players from the dugout.
 - ii. Infield
 1. Teams will play the infield with only six players (pitcher, catcher, 1st, 2nd, 3rd and shortstop) playing at the appropriate location on the field. No defensive infield “shifts” are allowed.
 - iii. Outfield
 1. The outfield will be played with 3 outfielders (LF, CF and RF).
 2. All outfielders must start the play on at least the edge of the grass.
 - iv. Outs are recorded and a half inning ends when either 3 outs have been recorded or 5 runs scored.
- e. Rotation
- i. The entire roster will bat and the order will remain in place throughout the game regardless of defensive substitution. Late arrivals will be moved to the end of batting order. Players injured or leaving early will be skipped in the order without ramification.
 - ii. All players must play a minimum of every other inning for 3 consecutive defensive outs in the assigned position. There is no switching of positions during a defensive half inning unless an injury occurs or a pitching change takes place. The pitcher should replace the player that replaced him/her. Each player must play at least one inning of each game at an infield position (unless there is a safety issue that has been vetted through the Player Agent) and at least one inning at an outfield position. Minimum play requirements must be satisfied in the first 4 innings of each game. Equal play should be emphasized.
 - iii. Managers are required to bring a minimum of 3 copies of the lineup sheet/card to each game for: 1) the opposing manager, 2) the umpire and 3) the scorekeeper. iv. If a team loses a player during the season due to injury, moving or being pulled up to another division who is unable to return during the course of the season the manager must notify the player agent within 24 hours. Subject to board approval the manager will have one week to fill the spot by calling up an eligible player from the lower division. The roster spot may be left vacant upon board approval. The



Maidu AAA Minor Division Rules

manager is not to communicate with the family or current coach about the selection but notify the player agent. The player agent will seek board approval and notify the player's family of the option to come up. If the family accepts the player agent will notify the manager that contact can be made with the family. If a family declines the option to come up that player will not be eligible to come up for the remainder of the season. If the family declines, the manager has 72 hours to make an alternative selection subject to the same steps of consideration.

- f. Umpire
 - i. A youth umpire will be assigned to the plate and a youth umpire will be in the field.
 - ii. The youth umpire is required to return the pitch counter and plate brush supplied by the home manager.
 - iii. The home manager will sign the umpire's pay slip at the end of the game.
- g. Scorekeeping
 - i. "Preseason" - Scores, win-loss records and league standings are not kept.
 - ii. "Season" – Scores, win-loss record and league standings are maintained and used for postseason seeding.
 - iii. The home team is responsible for keeping the official score book.

9. Post-Game

- a. The visiting team is responsible for field clean up at the end of the game. This includes putting away the bases and securing the sheds and lock boxes.
- b. Each team is responsible for clean-up of their respective dugouts.
- c. Managers/coaches for both teams are responsible to see that the outfield fence at Maidu is taken down after their game if there is a pending "mow" day.
- d. Managers are to exchange final line up cards notating any changes made during the game to the original line up.
- e. Home manager is responsible for recording the final score and pitch counts for both teams on the league website.

10. Post Season

- a. There will be a post season tournament. Standings from the "Season" will determine the seeding for the tournament. All teams will participate in the postseason tournament. The bracket will be dependent on the number of teams. The highest seeded teams will receive byes if applicable.
- b. Tiebreakers: Seeding tiebreakers will be determined as follows:
 - i. Head to head record against each other during the season (no matter how many teams are tied).
 - 1. Team with no wins head to head are eliminated



Maidu AAA Minor Division Rules

2. Head to Head between remaining teams
 - ii. Run differential (runs for vs. runs against) with a maximum of a 10-run differential per game for the "Season"
 - iii. Runs against head to head during the season
 - iv. Coin Flip
- c. Season rules will be observed during the post season with the following exceptions:
 - i. The 6th inning will have no cap on runs
 - d. A youth umpire will be behind the plate and a youth umpire will be in the field for all playoff games
 - e. The Championship game will be 6 innings with no time limit or cap on runs in the 6th inning.

11. Discipline

- a. Managers/Coaches/Parent/Players
 - i. If anyone is removed from a game by an umpire they are automatically suspended from the next game.
 - ii. If anyone is removed from a game a second time they are automatically suspended for the remainder of the season.
 - iii. The board will take additional action as appropriate to insure the appropriate baseball environment is maintained for the players and families of Maidu Little League.

*The Player Agent will identify the "Preseason" and "Season" games once the schedule becomes available and instruct the managers accordingly.