



## Maidu Rookie (Tee Ball) Division Rules

The following is a summary of some of the rules in the Rookie Division in Maidu Little League Baseball. These rules are in addition to official Little League rules found in the Little League rule book. All managers are required to have a copy of these rules with them at games.

### 1. Team Formation

- a. Every attempt is made to honor both friend and coach requests in the tee ball division. These requests aren't guaranteed but are dependent on player registration numbers and teams.
- b. Teams are formed around the 1<sup>st</sup> of March each year.

### 2. Players

- a. Playing age 4 thru 6 are eligible to play in the Rookie Division. Playing age 7 players will need to receive a waiver to play tee ball. Refer to the current Little League age chart to determine league age for the current year.

### 3. Parents

- a. Parents must sign and agree to the Little League Parent's Code of Conduct.
- b. Parents must sign and submit a Medical Release form for each player.

### 4. Managers/Coaches

- a. Medical Release forms and Parent Code of Conduct forms must be kept with the Manager at all games and practices.
- b. Each team may have three named coaches (including the manager) in the dugout or on the field during defensive play.
- c. All managers and coaches must agree to and pass a background check prior to participating in the dugout or on the field with players.
- d. Each manager and coach represents Maidu Little League and are expected to exhibit exemplary sportsmanship at all times. They are responsible for leading the sportsmanship of all players and parents associated with their team.
- e. All managers are required to attend MLL mandatory safety clinics, field prep clinics and coaches clinics as communicated.

### 5. Game Prep

- a. The home team is responsible for providing 2 new game balls at the beginning of each game. They should collect these balls following the game to use as practice balls.
- b. The home team is responsible for prepping the field for play including dragging the field and putting bases out. Special attention should be placed on removing any obstacle that may cause injury or negatively affect the game play.

### 6. Game Time

- a. No new inning will start after 50 minutes from first pitch. Each team will bat an equal number of times.
- b. Transition between half innings should be done quickly to speed up the game. Line up cards should be prepared prior to the game to insure this as well as equal play throughout the



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season. Also, catchers should be identified and suited up ready to take the field in their half inning.

### 7. Equipment

- a. Each manager will be supplied catcher gear and a set of batting helmets.
- b. Only the designated batter may have a bat in hand.
- c. All players must wear a protective cup during games and practices.
- d. All batters must wear a protective batting helmet while on the field.
- e. The catcher must wear at least a helmet with mask and chest protector while playing the position of catcher.

### 8. Game

- a. Game Basics
  - i. The visiting team occupies the 1st base dugout and the home team occupies the 3rd base dugout.
  - ii. The visiting team bats in the top half of the inning and the home team plays defense.
  - iii. The half inning ends once all the entire lineup has batted once.
- b. Offense
  - i. Offensive coaches will assist the batter at the plate and was as act as 1st and 3rd base coaches.
  - ii. Batting
    1. There is no "on-deck" circle. Players may not take warm up swings either inside or outside the dugout. Only the current batter may have a bat in hand.
    2. The entire line up will bat.
    3. All players will bat from a tee. Under no circumstances may a player hit off of a player or coach pitch.
    4. There are no strikeouts. A batter will continue to swing until the ball is hit.
    5. Bunting is not allowed.
    6. The ball is ruled foul if it travels less than 10-12 feet from home plate.
  - iii. Base Running
    1. Stealing is not allowed.
    2. Base runners must not leave a base until the ball has been hit.
    3. Doubles are allowed on a hard hit ball to the grass. Base coaches are encouraged to use best judgement in sending players. The goal is to teach players to pick up the coach and follow prompts.
    4. Triples and homeruns are not allowed under any circumstance.
    5. Base Runners are not allowed to advance on an overthrow or error.
    6. Sliding is not recommended at this level.
- c. Defense



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- i. Three defensive coaches are allowed in the field to assist players with proper positioning and to prompt them to back up the play appropriately.
  - ii. Infield
    1. Teams will play the infield with only six players (pitcher, catcher, 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and shortstop) playing at the appropriate location on the field. No defensive "shifts" are allowed.
  - iii. Outfield
    1. All remaining players will be placed in the outfield.
    2. All outfielders must start the play on at least the edge of the grass.
  - iv. Outs are recorded on the bases and players are removed from the field. However, regardless of the number of outs the entire line up will bat through before the half inning is completed.
- d. Rotation
- i. Managers/coaches are encouraged to maintain an organized rotation of players to insure each player has the opportunity to play every position on the field equally.
  - ii. Players may play a given position only once per game.
  - iii. Each player should be rotated from infield to outfield as evening as possible.
  - iv. Each player must play at least one inning in the infield per game.
- e. Umpire
- i. There is no umpire for this division. Managers and coaches make the called outs on the field. Calls too close to call will be in favor of the offensive team. Managers are encouraged to work together to teach players from both teams the game of baseball in a positive manner.
- f. Scorekeeping
- i. Scores, win-loss records and league standings are not kept.
  - ii. No individual statistics will be kept.
  - iii. There will not be any emphasis placed during the game of who is winning or losing.

### 9. Post Game

- a. The visiting team is responsible for field clean up at the end of the game. This includes putting away the bases and securing the sheds and lock boxes.
- b. Each team is responsible for clean-up of their respective dugouts.

### 10. Post Season

- a. There is no post season for the Rookie Division.

### 11. Discipline

- a. Managers/Coaches/Parent/Players
  - i. If anyone is removed from a game by an umpire they are automatically suspended from the next game.
  - ii. If anyone is removed from a game a second time they are automatically suspended for the remainder of the season.



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- iii. The board will take additional action as appropriate to insure the appropriate baseball environment is maintained for the players and families of Maidu Little League.