

NPMYAC Minors AAA(formerly Minor A) Division Rules

OVERVIEW:

- **14 - 16** game season with single elimination playoffs.
- **6** inning games; **2** hour time limit (No extra innings).
- No inning may start after 2 hours from the first pitch.
- Weekday games start at 5:30 PM. Saturday's at 9:30 AM and 12:30 PM
- **60** Foot base-paths. **46** Foot pitching distance.
- Managers will keep score books and exchange line-ups prior to each game.
- There will be umpires. There will be **Absolutely No** arguing with umpires!
- There will be **9** players in the field and a universal player batting line-up.
- No on deck batting
- All male players must wear cups! No metal jewelry.
- Players can bunt and tag-up.
- There will be no head first sliding(one warning per team, then recorded as an out), dropped third strike, infield fly or balks.
- Teams will be limited to scoring 6 runs per inning in the first 4 innings. Runs will not be limited in the 5th and 6th inning.
- Mercy Rule: The game will end when one team is winning by 10 runs after 4 full innings of play.

PLAYING TIME:

- Every child must play the field for at least 9 outs.
- Players must be rotated so the same players are not always sitting. Players can not sit more than two innings in a row.

PITCHING:

- A Pitcher must be removed if they hit **2** batters in an inning; **3** per game.
- A Pitcher can not catch; but a Catcher can pitch in the same game.
- A removed Pitcher can not pitch again in the same game.
- There will be walks. (No intentional walks!)
- No advance to first base on a dropped 3rd strike.
- White and Light Gray gloves cannot be used by a pitcher. (not including the piping) All other colors are permitted.
- Coaches are allowed 2 conferences per pitcher. The pitcher must be removed by the 3rd conference.

NPMYAC LL utilizes the MLB Pitch Smart Rules

Daily Max Required Days Rest

75	0 Days	1 Day	2 Days	3Days	4 Days	5 Days
	1-20	21-35	36-50	51-65	66+	N/A

STEALING:

- Stealing will be allowed in Minor AAA division, however, players can not steal home plate. There will be no leading, and runners may not go until the ball has passed the batter (one warning per team, then recorded as an out). A runner may not score on a passed ball. In order to score, the runner must be batted in.
- Runners must remain on the base if the pitcher is on the mound with the ball. (no continuation plays)
- Only **3** steals (advances) per inning.
- A past ball advance counts as a steal.
- **Once a team is 6 runs ahead stealing will not be permitted. Base runners then can only advance by a batted ball**

OVERTHROWS:

- Only one base on an overthrow, per play.
- A ball thrown out of play is automatically dead and play stops.

COACHING:

- A Manager must call and receive time out from the umpire before entering the field of play.
- An adult 1st & 3rd base coach is allowed. One player base coach is permitted, but must wear a helmet.
- No managers or coaches on the field during their teams defensive half inning.
- Only Coaches and Managers who have a badge are allowed on the bench or in the dugout.

Coaching Rules

- Each team will start out with only 1 manager & 1 coach. You can have 2 or 3 coaches but they need to be selected in the draft.
- A Manager must call and receive time out from the umpire before entering the field of play.
- Only one Coach or Manager per team is allowed on the field at a time (unless a player is injured).
- Only Coaches and Managers with a badge are allowed on the bench or in the dugout.
- **Both teams are responsible for setting up the fields and putting the equipment away. This includes the trash and raking. Help each other out & don't just leave one guy to do it all.**
- Many players today have their own equipment; please check it over to see if it's proper. All bats must have a USA Approved Stamp. • Absolutely no foul language will be tolerated by players, coaches or fans! An automatic ejection will result.
- Game protests are for rule violations only.
- Any manager that knowingly violates a player/pitching rule or is ejected by an umpire will be suspended.

- The rescheduling or make-up of games must be agreed upon by both managers, and approved by the director of the division.
- A team must have a minimum of 7 players to play the game and avoid a forfeit.
- The players agent will have a pool of players available to play if you know you are going to be short.

Tournaments:

- The Minor AAA Division has the 9 & 10 year-old Williamsport team. There is no all star game.
- There will be a tryout for this tournament.
- The Williamsport tournament team will be chosen by all of the AAA managers & coaches after tryouts have been completed.
- The NPMYAC board will choose the tournament manager and coaches, usually after the tryouts. (Let the board know if you're interested. It's a big commitment!)

NPMYAC AAA Draft Rules

Draft rules to be determined.

NOTE TO COACHES: Please remember this is intramural baseball. The object is to have every player have fun and learn. All kids should be given a chance to play all positions at least once...more unless there is a fear of injury. Sportsmanship and teaching fundamentals should always be encouraged.

There will be an Championship game at the conclusion of the season.

During the Season, only authorized NPMYAC managers, coaches or personnel are permitted on the field during practices and games.

A parent or guardian must remain during all practices and games. There is NO smoking (vaping), alcohol consumption, or pets allowed (service dogs ok) at any NPMYAC games or practices.

Please clean up your dugouts after each game.