

WEST HILLS LITTLE LEAGUE LOCAL LEAGUE RULES—2019

A. GENERAL RULES FOR ALL DIVISIONS

1. If a manager, coach or player needs to leave the playing field, for any reason during a ball game in which his team is participating, he/she shall obtain permission from an umpire, except in T-Ball and Rookies
2. The only time more than two (2) adults will be allowed onto the playing field at any given time (manager or coach) is to attend to an injured player. This rule applies to all Little League Divisions (except T-Ball and Rookies) unless otherwise noted in these rules.
3. All games will commence at their officially scheduled times or 30 minutes after previously completed game.
4. Time Limits:

JUNIORS: All Junior Division Games will be played to completion per regular season green book rules – rule 4.10. Week day games, no new innings will start after 9:30 pm. Weekend games, no new innings will start after 9:50 pm. Saturday games will be played to completion before the next game may start.

Majors: All Little League Division (Majors) games will be played to completion per Green Book rules section 4.10. Weekdays, if a game extends past the 10:00 p.m. curfew time, it will be suspended and completed the next time the two teams are scheduled to play. No new inning will start after 9:30 pm. On Saturdays, the Major games will be completed before the next game may start.

Minors: For all Minor Division games, no new inning will start after reaching the two (2) hour and fifteen (15) minute time limit. Saturday games will commence as soon as possible after completion of the previous game.

Caps: For Caps Division games, no new inning will start after reaching the one (1) hour and forty-five (45) minute time limit. Beginning the first Saturday of April, games will be extended and no new inning will start after reaching the two (2) hour time limit Saturday games will commence as soon as possible after completion of the previous game.

Rookies: For all Rookies Division games, no new inning will start after reaching the one (1) hour and forty-five (45) minute time limit. Caps and Rookies second, third, etc. Saturday games will commence as soon as possible after completion of the previous game.

T-Ball: No new inning will begin after one (1) hour and fifteen (15) minutes.

5. In the interest of safety, the duration of all weekday games played on unlit fields shall end at the published sunset. Sunset times will be posted in the Program Book and announced from the concession stand as well as the league website. The announcement is: “*Umpires, it is now sunset.*” PLEASE NOTE: THIS IS NOT PROTESTABLE. All games played on lit field will play by their division time limit.
6. The Home team shall be responsible for prepping the field and the Visiting team shall be responsible for taking the field down at the end of the game. Field prep shall be completed at least 45 minutes prior to the start of the game for weekday and first game on Saturdays. This includes chalking the field, prepping the infield and placing the bases and other equipment on the field. For the second and subsequent games during a given day the field prep shall include re-chalking, raking and dragging as necessary. Taking the field down

includes returning bases and equipment to the dugout as soon as the game is complete and doing post-game repairs to the batter's box and pitching mound. Each team will be responsible for cleaning the trash out of its respective dugouts. Continued failure to fulfill this responsibility will result in disciplinary action by the Board of Directors.

7. It shall be the responsibility of the Managers of each team to police the area of the playing field after each game, including the dugout area. Parents will be asked to pick up all trash from the stands following their game. Each team will be responsible for at least one Sunday clean up day, as scheduled by the Manager Coordinator.
8. The following shall not be ridden or operated on any sidewalks in and around the fields, restroom or snack bar: motorized and non-motorized scooters, hover boards, skateboards, bicycles, roller blades, roller skates or similar devices.
9. It shall be the responsibility of the Manager and/or Coaches to keep the players off the field of play until they arrive to supervise. PLEASE NOTE: THIS IS FOR INSURANCE PURPOSES.
10. It shall be the responsibility of the Manager and/or Coach to ensure that private property is not violated during the periods of practice at the designated school facilities. Balls that go over the fences onto private property shall remain there until permission is granted by the property owners to remove them and then, special care shall be taken to be courteous and responsive to the property owners' desires. PLEASE NOTE: PAST VIOLATIONS HAVE JEOPARDIZED THE LEAGUE'S ACCESS TO SCHOOL USAGE.
11. For the purposes of the League, an "injury" is any injury to a player that prohibits him/her from playing in a game and/or requires medical treatment. Where the injury occurred does not matter. The Player Agent and Safety Officer must be notified of the injury within twenty-four (24) hours. The Manager will fill out an injury report. If a visit to the doctor was required, then the player must provide a doctor's note to the Player Agent and Safety Officer. The player will then need a medical release from their attending physician prior to returning to play or practice. The release should be given to the Manager, who in turn will provide copies of the release to the Player Agent and the Safety Officer.
12. All minor and major suspended games will be re-scheduled within 3 weeks, or will be scheduled by an independent board member not in that division. Line-ups in suspended games must be the same to start the continuation, as it was when the game was halted. Once the play begins, legal substitutions may take place. The pitching statistics will all be new, but the pitcher must be eligible on the day the game is continued per Little League Rules.
13. It shall be the responsibility of the Manager and/or Coach to check the eligibility of the players in the Official scorebook prior to and after each game. If there is any violation of the pitch count rules, disciplinary action will be made by the Board of Directors.
14. It shall be the responsibility of the Manager and Coaches to supervise the usage of all Little League playing equipment, maintenance equipment, fields, fences, and buildings and report all damage.
15. Twenty (20) minute warm-up times (infield/outfield) are allotted prior to each game; ten (10) minutes per team, starting with the VISITING team. Time will be allowed on Saturdays.
16. Any player released from West Hills Little League will forfeit all Little League sponsored events.
17. All in house and TOC games, for all divisions, shall follow West Hills Little League rules unless otherwise specified.

B. SPECIAL LEAGUE RULES BY DIVISION

1. T-Ball Division League Rules

- a. The T-Ball Division baseball program will be administered in accordance with the official rulebook and the rules set forth therein.
- b. All players League Age, four (4), five (5) and six (6) are eligible for T-Ball.
- * 4-year-old division **does not** count as an accrued T-Ball Year of Little League experience (reference 2c. Rookies Division Rules).
- c. The T-Ball Division shall have adult base coaches.
- d. The pitcher will be positioned with both feet on the mound or in the circle.
- e. No score will be recorded in T-Ball.
- f. A tee and T-Ball will be used. Beginning the first Saturday of April for players league age 5 and 6, coaches may pitch to players on one-knee from a point half way between the pitcher's circle and home plate. If a player has failed to hit the ball after four pitches, the player shall hit off the tee.
- g. The batter is allowed 4 (four) swings off the tee. If he fails to hit the ball after the fourth swing, then the Manager/Coach will instruct the player to run to first base.
- h. For the last batter, for safety purposes, play ends at the execution of the play. The batter and base runners will not "run the bases" unless warranted by the play.

2. Rookies Division League Rules

- a. The Rookies Division baseball program will be administered in accordance with the official rulebook and the rules set forth therein.
- b. All players League Age seven (7) and players League Age (8) who do not get drafted to Caps Division are eligible for the Rookies Division.
- c. Players league age 6, with one year of organized baseball and/or little league baseball experience, as approved by the WHLL Board, may request to play in the Rookies division. 6 year olds will be placed in the Rookies Division as space allows after all eligible 7 and 8 year olds have been placed.
- d. Games halted due to time limits are regulation games, no matter how many innings.
- e. If there are not three (3) outs made during an inning, the complete lineup shall bat through once. A continuous batting order will be used.
- f. There will be a six (6) pitch maximum. If a player has not hit a fair ball within those six (6) pitches, the batter will be called out. If the last pitch is foul, pitches will continue until the batter strikes out or hits the ball into fair territory.
- g. There are no walks. A batter will bat until s/he is either safe on base, put out from a play made on them, from three swinging strikes or has reached the six (6) pitch maximum.
- h. There is no base stealing.

- i. A player may advance only one base on an overthrow. For example, if a player is running to first and the play at first is overthrown, the player may not advance past second.
- j. There shall be 10 players in the defensive field, if there are at least 10 players present. Players above the standard 9 will be placed in the outfield. For instance, there may be a left fielder, a left center fielder, a right center fielder and a right fielder.
- k. No score will be kept in the Rookies division.
- l. T-ball bats are permitted in Rookies but are not recommended.
- m. A ball that hits the pitching machine is a dead ball single. Everyone moves up one base.
- n. The Manager or Coach from the offensive team will feed the baseballs into the machine to be pitched to the batter.
- o. The pitching machine shall be placed on the pitching mound, with the ball delivery mechanism placed over the pitchers' plate.
- p. The speedometer on the pitching machine shall be set to 37 or 38 MPH.

3. Caps Division League Rules

- a. The Caps Division baseball program will be administered in accordance with the official rulebook and the rules set forth therein.
- b. Caps Division players must attend at least one try out to be drafted. All players League Age eight (8), League Age nine (9), or League Age ten (10) are eligible to participate in the Caps Division. If an eight (8) year old does not try out or does not get drafted to Caps, s/he will be placed in Rookies Division.
- c. Players who are league age seven (7), and have at least 2 years of organized and/or little league baseball, as approved by the WHLL board, (not to include fall ball), experience may elect to try out for the Caps division. Those 7 year olds will try out during the 8 year olds try outs. Caps managers may elect to draft a 7-year-old who has tried out to his/her team. No 7 year olds shall be placed on any Caps team, unless there is room, after all eligible 8 and 9-year-old players have been placed.
- d. If a parent puts "Caps Only" on the Player Registration Form, then that player MUST be drafted to Caps and is not eligible for Minors or Majors. The player then must remain in Caps the entire season.
- e. A 5 run limit is in effect in innings 1-5. The 6th and subsequent innings will be open (teams may score more than 5 runs). The only way to score more than 5 runs in an inning prior to the 6th inning is an over the fence home run. All runs scoring on an over the fence home run would count.
- f. Base stealing will be permitted in the following manner:
 - 1. One base per pitch. For instance, if a player is stealing from first to second on a pitch and the throw to second base is overthrown, the player cannot steal to third base.
 - 2. Stealing home shall begin on the first Saturday of April.

- g. Each player will have three (3) additional defensive outs in a six-inning game (need not be consecutive) in **addition** to the mandated Little League playtime rule of six (6) defensive outs and one at-bat.
- h. All games at the point of being “called” are legal games. The score will revert back to the last COMPLETE inning, even if this results in a tie. (At least one [1] inning must have been completed). If the home team is in the lead when time is called, that inning is considered complete.
- i. T-Ball bats are not permitted for use in Caps.
- j. In accordance with Rule 4.10(e), a manager shall not concede the game if one team leads by 10 runs.
- k. There are two (2) special draft options in the Caps Division: Manager and Brother/Sister.
 - i. Manager’s Option: If a Manager’s Option is declared, it is based on the age of the player and that player must be selected by the respective draft round as follows:
 - 9 year old - 4th round
 - 7 & 8 year old - 5th round
 - ii. Brother/Sister Option: This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very next round. In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.
- l. Managers are responsible for umpiring other games within their own division. Each Manager will be given an umpire schedule for the season and will be responsible for seeing that each assignment is covered. Two Managers will be assigned to umpire each game (one for the bases and one for home plate). The determination of who umpires at which position will be made just prior to the game. If the Manager cannot fulfill his/her assignment, it is his/her direct responsibility to send a replacement. Continued failure to fulfill this responsibility will result in disciplinary action by the Board of Directors.
- m. A double-elimination tournament will be conducted after the season ends to determine which teams will represent West Hills if there is a Santee inter-city Caps tournament. The top two teams will be selected to participate. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie still remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding.
- n. The maximum number of players per team will be 12.
- o. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players must play a minimum of three (3) innings and will not be allowed to pitch.

4. Minor Division League Rules

- a. The Minor Division baseball program will be administered in accordance with the official rulebook and the rules set forth therein.
- b. All players League Age eight (8), nine (9), ten (10) with at least one year of organized and/or little league baseball experience in a player pitched division (not to include fall ball), as approved by the WHLL board. All eleven (11) and twelve (12) are eligible for Minors. 12 year olds must request a waiver to play Minors.
- c. A 5 run limit is in effect in innings 1-5. The 6th and subsequent innings will be open (teams may score more than 5 runs). The only way to score more than 5 runs in an inning prior to the 6th inning is an over the fence home run. All runs scoring on an over the fence home run would count.
- d. Each player will have three additional defensive outs in a six-inning game. This need not be consecutive. This is in **addition** to the mandated Little League playtime rule of six defensive outs and one at-bat. In a shortened game, if a player does not play at least ½ of the game, he/she must start the next game and play at least three defensive innings before he/she may be taken out of the game. If a complete game has been played (5-1/2 innings is complete) and a player has not met the minimum play time of three defensive innings, he/she must start the next game, make up the missed defensive outs and then play the next nine defensive outs before being eligible to be taken out of the game. If the 2nd game is a shortened game, the player's time is considered made up if he/she played the entire game, even if all the time from the first game was not made up.
- e. In accordance with Rule 4.10(e), a manager shall not concede the game if one team leads by 10 runs.
- f. All players must try out and will be drafted.
- g. If a parent puts "Minors Only" on the Player Registration Form, then that player **MUST** be drafted to Minors and is not eligible for Majors. The player then must remain in Minors the entire season.
- h. If a player fails to attend one of the try-out dates offered, and is League Age nine (9) or ten (10), the Player Agent will place him in the Caps Division. Players League Age eleven (11) who do not try out, and are not the property of the Major Division will be placed on a Minor team by the Player Agent.
- i. There are two (2) special draft options in the Minor Division: Manager and Brother/Sister.
 - i. Manager's Option: If a Manager's Option is declared, it is based on the age of the player and that player must be selected by the respective draft round as follows:

12 year old	-	3rd round
11 year old	-	3rd round
10 year old	-	4th round
8 & 9 year old	-	5th round
 - ii. Brother/Sister Option: This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very next round.

In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.

- j. Any player that signs up after the time of the draft may be assigned to a Caps or Minor League team (discretion of the Player Agent). NO PLAYER is eligible to go directly into the Major Division.
- k. Managers are responsible for umpiring other games within their own division. Each Manager will be given an umpire schedule for the season and will be responsible for seeing that each assignment is covered. Two Managers will be assigned to umpire each game (one for the bases and one for home plate). The determination of who umpires at which position will be made just prior to the game. If the Manager cannot fulfill his/her assignment, it is his/her direct responsibility to send a replacement. Continued failure to fulfill this responsibility will result in disciplinary action by the Board of Directors.
- l. The Minor Division champion will be determined by head-to-head with no split season. A double-elimination tournament will be conducted after the last game of the regular season to determine which team will represent West Hills Little League in post-season play. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie still remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding.
- m. The maximum number of players per team will be 12.
- n. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players must play a minimum of three (3) innings and will not be allowed to pitch.

5. Major Division League Rules

- a. The Major Division baseball program will be administered in accordance with the official rulebook and the rules set forth therein.
- b. No player League Age nine (9) will be permitted to play in the Major Division.
- c. Each player will have three additional defensive outs or one additional at bat in a six-inning game (i.e. 3 & 1 or 2 & 2). This need not be consecutive for a starter. This is in **addition** to the mandated Little League playtime rule of six defensive outs and one at-bat. This shall apply for all regular season and in-house TOC games. Violation of this rule will result in disciplinary action made by the Board of Directors.
- d. In accordance with Rule 4.10(e), a manager shall not concede the game if one team leads by 10 runs.
- e. A list of Pool Players will be put together by the Player Agent and available only when a team is unable to field 9 players. Pool Players cannot be used to bring a team to over 9 players and will only be used during regular season games. Pool players must play a minimum of three (3) innings and will not be allowed to pitch.

- f. A substitution batting order shall begin on the last Saturday of April.
- g. There are two (2) special draft options in the Major Division: Manager and Brother/Sister.
 - i. Manager's Option: If a Manager's Option is declared, it is based on the age of the player and that player must be selected by the respective draft round as follows:

12 year old	-	3rd round
11 year old	-	4th round
10 year old	-	5th round

- ii. Brother/Sister Option: This Option is declared as soon as the first brother or sister is drafted. The remaining brother or sister will then be drafted in the very next round. In the case of more than two siblings, each subsequent player will be drafted in the next round until all siblings declared in the Option have been drafted. In the event of a Manager Option, the second sibling would be taken by the next available round after the first sibling.
- h. Any player age 10 or 11 who is eligible for the Majors draft will remain eligible to be placed on a Majors team at any time throughout the season if a Majors team loses a player.
- i. Any player, age 10 or 11, that signs up after the draft (or does not complete at least one of the try outs), shall be assigned to a Minor Division team.
- j. All players drafted into the Majors will be property players to the Major Division only. All Major division players will try out and be redrafted each year. The Board of Directors shall reserve the right to retain as a player in West Hills, any player whose residence changes after becoming a member (property) of WHLL as provided for in the Little League Rule Book, Regulation II(d). However, the best interest of the player should always be taken into consideration by the Board when exercising this right.
- k. 11 and 12 year olds who are a property of the Major Division, and do not attend try outs are not eligible for the draft, and will be wait listed for Majors. 12 year olds who do not try out, and are not property of the Major division may choose to be wait listed for majors, or may request a waiver to play Minors (note any 12 year old who requests a waiver to play Minors, may not be drafted to Majors later in the season).
- l. If a Major Division Team completes two (2) or more games in a full calendar week, at least 9 defensive outs must be recorded by non-twelve-year-old pitchers. If a game ends due to the home team winning in the bottom ½ of the 6th inning, the that losing pitcher will be credited with 3 outs pitched for the purpose of this rule, assuming he/she started with "0" outs. Violation of this rule will result in disciplinary action made by the Board of Directors.
- m. The Major Division champion will be determined by head-to-head with no split season. A double-elimination tournament will be conducted after the last game of the regular season to determine which team will represent West Hills Little League in post-season play. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied,

records will be compared head-to-head against the next lower placed team (3rd). If a tie still remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding.

n. **PLAYER RELEASE AND REPLACEMENT POLICY – MAJOR'S DIVISION ONLY**

Release and replacement of players shall follow the Little League Green Book and Operating Manual and the following local rule:

1. Teams may have a vacancy due to player choice or by injury; WHLL has defined player choice and injury as follows:

a. **Player Choice:** A player indicates they plan to leave Little League during the season for any reason (moving, quitting, illness, family issues, etc.).

b. **Injury:** A team has an injured player that has been or is anticipated that he/she will be will not return for any part of the last two weeks of regularly scheduled games

2. The Manager shall within 48 hours notify the Player Agent and President that a replacement is needed and the information regarding the vacancy. Players in Majors must be replaced if the roster would otherwise be smaller than other teams in the same Division. It is not up to the Manager to make a decision to play with fewer players. This requirement is waived if the team loses the player during the last two weeks of scheduled regular-season league games. Failure of manager to advise the Player Agent of continued absence shall result in disciplinary action below.

3. Per Little League Operating Manual guidelines, the Player Agent shall obtain the official release of the player to be replaced (if leaving Little League) or confirmation of injury date and duration.

4. Date and time of notification to the Player Agent that a replacement is needed shall establish the order in which replacements shall be assigned when more than one vacancy occurs at the same time.

5. Managers and Coaches shall not have any contact with a potential replacement player, or their families/guardians or current Manager or Coach. All communication will be to and by the Player Agent, and any violation of this rule shall be subject to disciplinary action as outlined below.

6. The Player Agent shall provide the Manager with an eligible player list within 48 hours with first priority given to players on the Waiting List and second priority to eligible candidates in the Minors Division who had tried out for the Major's division. i.e., Replacements shall come from the Majors level waiting list, and if none, from the pool of any player in the Minors Division that had not completed the Minors Only waiver, provided the player had attended at least 50% of the tryouts for Majors.

7. The Manager with the vacancy makes 3 choices in rank order and provides that information to the Player Agent within 48 hours.

8. The Player Agent shall immediately communicate directly with the players' parents selected to move up to fill the vacancy without informing that player's current Manager or seeking their approval.

9. A MANAGER'S OR COACH'S FAILURE TO ABIDE BY ANY OR ALL OF THESE RULES REGARDING REPLACEMENT PLAYERS, IS SUBJECT TO DISCIPLINE, REGARDLESS OF INTENT, as follows: 1st time: Suspended for the next played game;

2nd time: Suspended for 3 consecutive games played; the penalty for additional violations or offenses of this rule will be decided by WHLL Board.

6. JUNIORS DIVISION LEAGUE RULES

Junior Rules for 2018-2019 are suspended as this division isn't offered.

- a. same rules as Majors Division League Rules A.
- b. Players league ages 12-15 may be permitted to play in Junior Division. 12 year olds must request a waiver. 15 year olds cannot pitch.
- c. Mandatory play will be 9 outs/1 at bat OR 6 outs/2 at bats
- d. 10 run mercy rule will be used after 5 innings.
- e. Pool players:
If pool players are used: They must play a minimum of 3 innings, and cannot pitch.
Pool players can bring a team to 10 players.
- f. Home team will utilize either substitution line-up or CBO to be determined at plate meeting. Substitution line up will be used for all play off and tournament games.
- g. Try-outs and Draft:
 - 1.) the maximum number of players up to 16 players per team.
 - 2.) District 41 may transfer another leagues' junior players to West Hill LL in late February
 - 3.) DRAFT:
 - a. Manager option:
15 and 14 year olds / 3rd round
14 year olds / 4th round
13 year olds / 5th round.
 - b. Sibling option will apply if requested when 1st child is chosen. They will be taken next available round.
- h. Junior Division Championship will be double elimination if 2 or more teams. The Junior Division champion will be determined by head-to-head with no split season. A double-elimination tournament will be conducted after the last game of the regular season to determine which team will represent West Hills Little League in post-season play. Seeding for our own tournament will be based on points throughout the season. Teams will receive 2 points for a win, 1 for a tie, and 0 for a loss. In the event of a head-to-head tie, the higher seed will be determined by the team with the best head-to-head record against the next highest placed team. If the 1st & 2nd placed teams are tied, records will be compared head-to-head against the next lower placed team (3rd). If a tie still remains, then it will go to head-to-head against the next lower placed team (4th) and continue this way until the 1st seeded team is decided. If any other teams are tied, the same would apply in deciding their seeding.

C. ALL STAR TEAM SELECTION

1. 7/8-Year-Old "Little Star" Team Selection:

- a. No more than thirteen (13) players will be selected for the 7/8-Year-Old All Star Team.
- b. The Minor managers shall vote to determine which 8 year olds in Minors (if any) shall be included on the 7/8-year-old All Star team.
- c. The Caps Division Managers shall vote to determine which 7 and 8 year olds in Caps will fill the remaining spots.
- d. Balloting is conducted by the Little League Player Agent.
- e. The ballots will be counted by the following three (3) members of the Board of Directors:

The League President

The League Vice President

The Upper Division Player Agent

- f. 7/8-year age is determined by D41 District Administrator.

2. 9/10-Year-Old All Star Team Selection:

- a. No more than thirteen (13) players will be selected for the 9/10-Year-Old All Star Team.
- b. The Major Managers shall vote to determine which 10 year olds in Majors shall be included on the 9/10-year-old All Star team.
- c. The Minor Division Managers shall vote to determine which 9 and 10 year olds in Minors will fill the remaining spots.
- d. Balloting is conducted by the Little League Player Agent.
- e. The ballots will be counted by the following three (3) members of the Board of Directors:

The League President

The League Vice President

The Upper Division Player Agent

3. 10/11-Year-Old All Star Team Selection:

- a. No more than thirteen (13) players will be selected for the 10/11-Year-Old All Star Team.
- b. All players of the Little League Major Division and all 12 year olds of the Little League Minor Division will vote to select the first seven (7) tournament players for the Little League 10/11 Year Old All Stars. This will be done by secret ballot. Each major and minor team will be provided with rosters of all eligible players for selection. 10 and 11 year olds to be on the ballot.

- c. The next five or six (5 or 6) tournament team players are to be selected by the Major and Minor League Team Managers. The Managers will attend a meeting conducted by the Player Agent. Others allowed in attendance are the League President and the Little League Division 1st Vice President. The Managers will be given the names of the seven (7) players that were voted onto the All Star team by the Major & Minor Division players. The managers will also be given the names of the remaining all eligible players. These players will make up the ballot for the All Star vote. . The Managers will each discuss their own players, one at a time, and will then vote for six (6) additional players for the team. If there is a tie, the Managers will discuss the tied players and reach an agreement. Should there be a tie, managers will vote.
- d. The balloting is to be conducted by the Division Player Agent.
- e. The ballots will be counted by the following three (3) members of the Board of Directors:

The President of the League
The League Vice President
The Upper Division Player Agent

4. 11-12-Year-Old All Star Team Selection:

- a. No more than thirteen (13) players will be selected for the 11-12-Year-Old All Star Team depending on commitment numbers.
- b. The players of the Little League Major Division will vote to select the first seven (7) tournament players for the Little League Major All Stars. This will be done by secret ballot. Each major team will be provided with rosters of all eligible players for selection.
- c. The next five (5) or six (6) tournament team players are to be selected by the Major League Team Managers. The Managers will attend a meeting conducted by the Player Agent. Others allowed in attendance are the League President and the Little League Division 1st Vice President. The Managers will be given the names of the seven (7) players that were voted onto the All Star team by the Major Division players. . The Managers will each discuss their own players, one at a time, and will then vote for five (5) or six (6) additional players for the team. If there is a tie, the Managers will discuss the tied players and reach an agreement. The Managers will not be told the top vote getters, except in the case of a tie.
- d. The balloting is to be conducted by the Division Player Agent.
- e. The ballots will be counted by the following three (3) members of the Board of Directors:

The President of the League
The League Vice President
The Upper Division Player Agent

5. 13-14-Year-Old Junior All Star Team Selection:

- a. No more than fourteen (14) players will be selected for the 13-14-Year-Old Junior All Star Team depending on commitment numbers.
- b. The players of the Little League Junior Division will vote to select the first seven (7) tournament players for the Little League Junior All Stars. This will be done by secret ballot. Each junior team will be provided with rosters of all eligible players for selection, with the respective players for their team.
- c. Up to the next seven (7) tournament team players are to be selected by the Junior League Team Managers. The Managers will attend a meeting conducted by the Player Agent. Others

allowed in attendance are the League President and the Little League Division 1st Vice President. The Managers will be given the names of the seven (7) players that were voted onto the All Star team by the Junior Division players. The Managers will each discuss their own players, one at a time, and will then vote for seven (7) additional players for the team. If there is a tie, the Managers will discuss the tied_players and_reach an agreement. The Managers will not be told the top vote getters, except in the case of a tie.

- d. The balloting is to be conducted by the Division Player Agent.
- e. The ballots will be counted by the following three (3) members of the Board of Directors:

The President of the League
The League Vice President
The Upper Division Player Agent

Approved and signed by the West Hills Main Board on: January 17th, 2019.