

SRL Minor Division Rules

Game Lengths/Mercy Rule:

6 innings or No new inning after 1 hour, 35 minutes, or “drop-dead” time at 1hour and 50 minutes.

Mercy Rule 10 after 4 innings or 15 after 3 innings.

Batting Guidelines/Limits:

- 3 outs, 5 runs or 9 batters ends inning.
- Full roster in batting line-up (no substitutions required)
- The last inning is open. (Defensive team must record 3 outs to end inning)
- ***The “Last inning” is determined by the UMPIRE***

Pitching Rules:

Pitchers league age 14 and under must adhere to the following rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1 - 20 pitches in a day, no (0) calendar day of rest is required.

Catching Limitations

- A player, who has played the position of catcher in four or more innings in a game, is not eligible to pitch on that calendar day.
- A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.
- A catcher’s face mask must have a “dangling” style throat protector, even on a hockey style mask.

Managers, coaches, and other adults MUST NOT warm up a pitcher at home plate and in the bullpen.

Scorekeeper and Pitch Counter will be provided, please make sure Lineup has Players First Name and Number and given to the scorekeeper 10 minutes prior to the start of the game.