

ANACORTES LITTLE LEAGUE

LOCAL RULES

(REVISED & APPROVED 1/13/2020)

ANACORTES LITTLE LEAGUE LOCAL RULES

1. Applicable Rules

- 1.1. The official rules, regulations and operating procedures of Little League Baseball, Inc., the Constitution of Anacortes Little League, hereafter "A.L.L." or the "Organization", and these Local Rules shall govern the organization and operation of Anacortes Little League.

2. Principles of Communication

1. A.L.L. includes and involves a diverse and large group of volunteers, parents/guardians and players. It is the goal of the organization to provide opportunities and methods for efficient communication of ideas, information and concerns.
2. Channels of Communication: Ideas, complaints, questions and concerns should be addressed between persons at the immediately preceding (succeeding) levels of the A.L.L. organization in writing. (e.g. players/parents to their managers, managers to their Vice President, or President)
3. Effective Communication
 - 3.1. Anonymous communication will not be accepted.
 - 3.2. Communication should be specific and well researched.
 - 3.3. Issues should be brought forth within three (3) days of occurrence and resolved within ten (10) days of notification, so all parties involved are aware of the decision or action taken as a result of the communication.
4. Only the President, League Information Officer, or their authorized designee shall communicate with the media and organization sponsors regarding A.L.L. business and affairs.

Property and Equipment

5. All equipment property of Anacortes Little League is for the sole use of Anacortes Little League, unless authorized by the Board of Anacortes Little League.
6. Managers, coaches, volunteers, players and parents/guardians who are issued equipment are responsible for their return at the end of each season in good condition, except for the normal wear and tear. Persons who fail to return equipment when requested by A.L.L. or return items in a damaged condition beyond normal wear and tear, may be assessed the cost of repair or replacement.
7. Only the President, Player Agent, Field Maintenance Officer(s) or Equipment Officer may remove equipment from the organization's storage facility.
8. Team Managers should address equipment or uniform needs directly with the Equipment Officer, Player Agent or President.
9. All equipment, including bats, must adhere to Little League Baseball, Inc. rules and regulations.

2. Safety

1. Please refer to the Anacortes Little League Safety Plan for information regarding safety.

2. Hoods on clothing worn by players must be tucked in during practices and games.
3. Players may wear coats or jackets, but they must be buttoned or zipped and shall not be the color of the opposing teams uniforms.

Practice Field Assignments

4. Practice field assignments will be made by the Field Scheduler.
5. A team must practice only at their regularly assigned field. Teams may practice at another field only with the approval from the Field Scheduler.
6. Managers must immediately report fields requiring maintenance to the Field Maintenance Officer. The Field Maintenance Officer should then immediately report the situation to the Safety Officer and Field Scheduler for resolution.
7. Refer to the Field Scheduling Guidelines for all other rules regarding the scheduling and use of playing fields for practice and games.

Field Preparation/Pre-Game and Post Game Procedures/Practices

8. Before each practice or game, it is the responsibility of both teams' managers to walk the field and to remove all rocks and trash.
9. It is the responsibility of BOTH teams' managers to prepare the playing surface (rake and wet down, if necessary), line the field, and put down proper bases.
10. After each game and practice it is the responsibility of BOTH teams to pick up the trash in the dugouts and bleacher area and deposit the trash in the trash containers.
11. After each game it is the responsibility of both managers to repair the pitching mound and field, put away the bases into the lock box, place the base caps on the field, and verify that the lock box is secure.
12. Marguerite and Don Daniels Field (MDD): No food or drinks other than water are allowed in the dugouts or on the playing surface. No seeds, gum, or candy are allowed on the field or in the dugout.

Daniels Fieldhouse

13. While using the Daniels Fieldhouse the team manager is responsible for clean up and locking the facility before leaving.
14. No food or drinks (except water) are allowed in the fieldhouse.
15. During batting practice in the fieldhouse all players must wear batting helmets.
16. Refer to the Daniels Fieldhouse rules issued by the Anacortes Baseball Club.

2. League Organization

- 2.1. A.L.L. shall be organized into the following leagues for baseball and softball.
 - 2.1.1. Baseball

League	Little League Age
Tee Ball	5 - 6

Rookie (Machine Pitch)	6*, 7, 8
Minor BB (player pitch)	7*, 8, 9, 10, 11 and 12***
Major BB	9*, 10, 11 and 12
Junior BB	13, 14 and 15**
Senior BB	15 and 16

2.1.2. Softball

League	Little League Age
Minor SB (player pitch)	7*, 8, 9, 10, 11 and 12***
Major SB	9*, 10, 11 and 12
Junior SB	12, 13, 14 and 15**
Senior SB	15 and 16

*** With Anacortes Little League Board Approval only**

**** 15 year old players in Jr. Baseball are not allowed to pitch**

***** Requires District Administrator approval**

2.2. Board Approval requirements

- 2.2.1. The player's parent must inform the appropriate Vice President and Player Agent at least 3 days before tryouts that their child wishes to advance to the next level of league play.
- 2.2.2. The player must tryout at the scheduled tryouts. No exceptions are to be made for an unexcused absence.
- 2.2.3. If there are no tryouts scheduled for the level of league play that the player wishes to advance to then a special tryout session may be scheduled. A minimum of 3 Board Members and the team Manager must be present to assess the player's skill level. If there is more than one team to be formed, then all affected Managers must be present.
- 2.2.4. Only Board Members who are not Managers or Coaches for the affected team(s) can vote. Board Members at the tryouts will assess and must give a 50% or better approval of skills for the player to move up to the higher level of league play desired by the player. Once the vote has been made by the Board Members, the decision is to be deemed final for the current playing season.

9. Tryouts

- 9.1. The following divisions will hold tryouts provided they have more than 14 players registered in that division: Minor-Player Pitch, Major, Junior, and Senior for both Baseball and Softball. Tryouts shall be designed to display a player's skill levels in multiple areas and shall be conducted in a manner determined by the Board of Directors.
- 9.2. All eligible players must attend tryouts, or be excused by the Player Agent at least 48 hours in advance of tryouts.

- 9.3. All players, league age 10-12, are eligible to try out for and possibly be drafted by a Major team. Trying out at the Major division is not a guarantee that a 10 or 11 year old will make a Major team.
- 9.4. In the event that a player tries out at the Major level but is deemed by Board Members not to have developed the skills to play at the Major level, that player will be placed in the Minor Division. (Reference – 9.3)

10. Player Selection/Draft

- 10.1. Tee Ball and Rookie players will not be drafted; the teams will be created by the Player Agent. Every effort to accommodate team requests and ensure fairness will be made, however only siblings and the children of the Manager and up to two designated coach(es) are guaranteed placement on the same team in the Tee Ball and Rookie divisions. The number of teams will be dictated by the number of managers who have volunteered.
- 10.2. Draft procedures for the Minor-Player Pitch, Major, Junior, and Senior for both Baseball and Softball will be conducted as follows; in accordance with Little League's Modified Plan B draft:
 - 10.2.1. A random draw for selection order will be made by the Managers (or designated Coach) for each division.
 - 10.2.2. Draft selection will be made in the following order:
 - Round 1: Manager 1, Manager 2, Manager 3, Manager 4
 - Round 2: Manager 4, Manager 3, Manager 2, Manager 1
 - Round 3: Manager 1, Manager 2, Manager 3, Manager 4
 - Round 4: Manager 4, Manager 3, Manager 2, Manager 1Draft will continue in a "flip flop" order until all eligible players have been selected.
- 10.3. Only one Manager (or his/her designee) and one coach are allowed to attend the player draft meeting. The Player Agent and Anacortes Little League Board Members will facilitate and run the player draft.
- 10.4. All teams in a division will be selected from scratch each season. No teams will be allowed to continue playing together for more than one season in divisions where there are more than one team.
- 10.5. Managers must not select more than eight players in a given age group.
- 10.6. All 12 year old players will be placed on a Majors team (unless certain circumstances exist).
- 10.7. If a team's Manager has a child playing in the same division, they must draft their child in the 5th round. If there are additional children of the Manager, then they must be picked in the next odd numbered rounds (7th, then 9th, then 11th, etc.).
- 10.8. If a Manager's coach(es) have a child(ren) playing in the same league division, the Manager must select that child in the 3rd round of the draft. If there are additional children of the coach(es), then they must be picked in the next odd numbered rounds (7th, then 9th, then 11th, etc.). If both the Manager and the coach(es) have additional children, they will alternate picks in the next odd numbered rounds. Up to two coaches are allowed.

- 10.9. If a Manger and/or coach choose not to select their child(s) in the draft, the Manager must notify the Player Agent prior to the draft. The child(s) will then be available for selection by all other Managers. The other Managers will be notified of this decision prior to the draft.
- 10.10. Players shall never be told the position in which they were drafted.
- 10.11. Following the draft, Managers may, if they desire, trade players until 7 days after the draft meeting. All trades shall be made through and with the approval of the Player Agent. The Player Agent will monitor any attempts by Managers and/or parents/ guardians to manipulate the draft system and thus create an imbalance in the league. All trades must be for justifiable reasons.
- 10.12. No team may have more than 14 players without Board approval.
- 10.13. Registered players not selected in the draft will be placed on a wait list.

11. Manager/Coaches

- 11.1. Dress code for Managers/Coaches is as follows: No cut offs, or ragged clothing. No articles of clothing will be permitted that advertise drugs, beer, hard liquor or cigarettes. No shoes with metal cleats, or bare feet are permitted. The Umpire will refer to this rule and the Little League Baseball, Inc. rule book to make any decision on acceptable attire.
- 11.2. No player is to be left alone waiting for a ride after practice or a game. Two adult Little League volunteers must remain with the player until he/she is picked up.
- 11.3. An adult Little League volunteer is someone over 18 years of age, who has submitted a current year "Little League Official Volunteer Application" and has been approved by the Board.
- 11.4. Managers/Coaches will not use tobacco products in the presence of players at any time or leave the game area to use tobacco products. If either of these occurs, they will face an automatic suspension for the next played game and a disciplinary review.
- 11.5. Volunteer coaches under age 18 must wear a batting helmet when base coaching.

12. Official Scorekeeper

- 12.1. The HOME team shall furnish a qualified official scorekeeper for each game in the minor-player pitch division and all divisions above.
- 12.2. At the conclusion of the game, the scorekeeper shall make entries in the official scorebook and the individual pitching record as to the number of pitches thrown by each pitcher and the final score.
- 12.3. It is the responsibility of the Vice President BB - Minors, Majors and above to monitor playing and pitching time to ensure that each player is receiving the minimum playing time and that pitchers are not pitching more than the maximum allowed.
- 12.4. Only the official scorekeeper, scoreboard operator, umpires or any member of the A.L.L. Board of Directors will be allowed in the scorer's booth once a game has begun.
- 12.5. After the start of the game, only umpires and league officials may confer with the official scorekeeper (except for personal emergencies).

13. Team Practices

- 13.1. It is the responsibility of the team Manager to coordinate and conduct team practices.

- 13.2. Tee Ball and Rookie divisions shall not meet more than three (3) times a week, including games. All other divisions shall not participate in more than five (5) practices and games combined per week, except for Tournament play.
- 13.3. Tee Ball and Rookie practices shall not exceed 1½ hours in duration. All other divisions shall not exceed 2 ½ hours in duration.

14. Team Jackets/Sweatshirts/Caps

- 14.1. A.L.L. provides the following in terms of uniforms: for T-Ball and Rookie divisions, players receive a shirt and a hat. For Minors, Majors, Juniors, and Seniors divisions, players receive a jersey, hat, belt and socks. During the Fall Ball season players receive a shirt and a hat.
- 14.2. Team members may purchase leisure apparel approved by the A.L.L. Board. No player shall be required to purchase said apparel. Funds for these items will not be solicited from the community as a fundraiser or from any team sponsor.
- 14.3. All teams will use the uniforms and hats/visors that are supplied by A.L.L.

15. Team Parent

- 15.1. Each Manager may appoint a Team Parent or accept a volunteer to help coordinate team communication and activities.

16. Volunteers

1. All volunteers are required to have an approved "Little League Official Volunteer Application" on file each year. Volunteer applications expire at the end of the calendar year.
2. It is the responsibility of every Little League volunteer to immediately report any suspicion of child abuse to local law enforcement.

2. Special Tee Ball and Rookie Baseball Rules

- 2.1. All players are to be included in the batting rotation (Continuous Batting Order).
- 2.2. No Tee Ball or Rookie players will throw pitches.
- 2.3. Tee Ball: All members of a team will play defensively every inning.
- 2.4. Rookie: All members of a team will play at least three (3) defensive innings or nine (9) outs. Four (4) outfielders may be used. Players may re-enter the game after removal.
- 2.5. An offensive coach is permitted in each coaching box or at home plate. Coaches are not permitted to touch a live ball. An adult coach needs to remain in the dugout at all times during games if there are players present in the dugout.
- 2.6. In the Tee Ball Division there are three (3) defensive coaches allowed on the field. In the Rookie Division there are two (2) defensive coaches allowed on the field. Defensive coaches are there to provide instruction.
- 2.7. The infield fly rule does not apply.
- 2.8. Bunting and stealing are not permitted in Tee Ball and Rookie.
- 2.9. Rookie: The batter will be out after seven (7) balls are pitched, unless the 7th ball is a foul, or after three (3) swinging strikes.

- 2.10. Tee Ball: Each game will be 2-3 innings, depending on available time. All players will bat once in each inning.
- 2.11. Rookie: The side is retired when three (3) offensive players have been put out or all players on the roster have batted once during the half-inning.
- 2.12. No league standings will be kept for Rookie or Tee Ball.
- 2.13. No protests shall be allowed under any circumstances.
- 2.14. A player who continually throws a bat (more than once) in manner as to place the catcher or coach in a position of being hit will be removed from the batting order for the remainder of the game.
- 2.15. Tee Ball: Sliding is not allowed under any circumstances.
- 2.16. Tee Ball: The official schedule will be given to Managers. If a game is canceled, regardless of the reason, the Field Scheduler shall be notified by the home team Manager immediately. Managers will not change the schedule without specific consent from the Field Scheduler.
- 2.17. Rookie: If a runner is more than half way to the next base at the point at which play is halted, that runner is awarded the base. If not, they must return to the last base occupied.
 - 2.17.1. If a play is being made to a base ahead of a runner in an attempt to put out that runner, play will continue until resolution of the attempt (i.e. a runner rounds first and is more than halfway to second and the ball is thrown to the second baseman. Play will not be halted in this case to allow the defense to attempt to put out the runner.)

Note: This rule says that runners can advance when an error is made on a batted ball but must stop once an error occurs throwing the ball or fielding a thrown ball. Children can learn where to throw without necessarily having the requisite motor skills to throw accurately. This can create more base running situations and teach young players how they should play both offensively and defensively.
- 2.18. Tee ball: A batter may request up to three (3) underhand pitches from a coach, prior to placing the ball on the tee.

3. Tournament Play / All Star Teams

- 3.1. The All Star team(s) selection procedure will be determined by the Board and implemented by the Player Agent.
- 3.2. The Board will select the divisions that will participate in Tournament play.
- 3.3. Managers from each division will nominate eligible players from their respective teams.
- 3.4. A player may be nominated by their Manager for a lower level division due to the eligibility age of the player. (e.g. - a 9 or 10 year old player in the Major division may be nominated by their Major division Manager to the 9-11 year old All Star team)
- 3.5. League umpires may also nominate eligible players
- 3.6. All Star Managers will be appointed by the President and approved by the Board.
- 3.7. The All Star roster for each division will be selected from the nominated players by the All Star Manager. Managers may choose to hold a tryout to construct their rosters.
- 3.8. All Star Managers may appoint a maximum of two (2) coaches, subject to approval by the Board.

- 3.9. The Tournament Coordinator and All Star Managers shall provide the President with all necessary rosters, affidavits, birth certificates, proof of residence and medical release information in a timely manner.

4. Public Relations

- 4.1. Sponsorship or solicitations of any kind shall not be made or accepted by individual teams unless authorized by the Board of Directors.

5. General

- 5.1. Any player who desires a refund prior to the first game may make an e-mail request to the League. Refunds are processed by the President or Treasurer.
- 5.2. Scholarships are available on an as needed basis. Requests for scholarship may be made to the League President via e-mail.
- 5.3. No local rules are used in Interleague games.
- 5.4. There will be NO "Gentlemen's Agreement" to modify the stated rules.
- 5.5. All players, managers, coaches, volunteers, parents/guardians and spectators must comply with Anacortes School District, City of Anacortes and Anacortes Parks & Recreation Department facility use rules when using fields and facilities owned and maintained by the stated entities.

6. Board of Directors

- 6.1. The Board of Directors shall be comprised of the following positions: President, Vice President of Baseball, Vice President of Softball, Secretary, Treasurer, League Information Officer, Player Agent, Safety Officer, Field Maintenance Officer, Equipment Manager, and Tournament Director.
- 6.2. The Board of Directors reserves the right to create other positions to serve the needs of the Board.
- 6.3. Each position gets one vote (regardless of the number of persons sharing that position, ex. Field Maintenance Officer).
- 6.4. The League UIC is a non-voting board position.

7. Members at Large

- 7.1. There will be no Members-At-Large on the Board of Directors unless all board positions are filled.
- 7.2. At-Large members do not vote.
- 7.3. There will be no more than three (3) At-Large members at a time. They are nominated by the general membership and then voted into the position.
- 7.4. Any Board of Director members who leave their position before completing their term are not eligible to serve as a Member-At-Large for three (3) years following the end of the uncompleted term. The Board may vote to override this rule if extenuating circumstances apply.

8. Amendments to Rules

- 8.1. These local rules may be altered, amended or repealed by a majority vote of the Board of Directors, if at least 7 days notice is given to each Board Member, setting forth the specific proposed change(s) and the date of the meeting at which the change(s) are to be considered.
- 8.2. Notice may be waived in writing, signed by the person(s) entitled to such notice, whether before or after the time stated therein. Any such waiver shall be deemed equivalent to the giving of such notice.