



**MOUNTAIN RIDGE
LITTLE LEAGUE**

2019

**PARENT HANDBOOK &
LOCAL RULES**

TABLE OF CONTENTS

I. THE LEAGUE

II. LEAGUE PHILOSOPHY AND CONDUCT POLICY

III. IMPORTANT DATES

IV. INSURANCE

V. AGE DIVISIONS AND ELIGIBILITY

VI. TEAM AND MANAGER SELECTIONS

VII. RULES

VIII. ALL-STARS

IX. SAFETY CONCERNS

I. THE LEAGUE

ADDRESS AND PHONE NUMBERS

Mountain Ridge Little League
6955 N. Durango Drive
Suite 1115-109
Las Vegas, Nevada 89149
League Contact Email: Information@mrll.org
Website address: www.mrll.org
Nevada District 4
Western Region

LEAGUE BOUNDARY

The league encompasses the area north of CC-215 and west of Rainbow Boulevard, also the area north of Farm Road and west of Decatur Boulevard. All Players who reside or attend a school within the league's boundaries are eligible to play. In addition, all girls softball player that reside within the Mountain Ridge Little League, Cheyenne Little League, or Lone Mountain Little League boundaries are eligible to play at Mountain Ridge.

BOARD OF DIRECTORS

The Board of Directors has been elected into their positions by the membership of the league. This election occurs every year at the league's annual meeting (normally in early September) and the Board appointments take effect October 1st. Per the league's constitution, the Board consists of no less than 6 members, including the executive committee consisting of the President, Vice-President, Secretary, Treasurer, Player Agent, and Safety Officer. The Board elects the Executive Committee. If any Board Member misses 3 consecutive meetings a vote may be cast by the Board during that meeting to dismiss that Board member.

The purpose of the Board is to oversee the operation and funds of the league, making every effort within their collective powers to see that the value received by the players surpasses the monetary value of the player donations. This is not a simple task considering "value" is a subjective concept that no one can come to complete agreement on and every member of the Board is an unpaid volunteer. These dedicated volunteers have put in countless hours organizing this league for the fun and development of approximately 650 youngsters in our neighborhood.

The Board has regular monthly meetings with time and location posted on the Mountain Ridge website. However, during the season when the Board members have coaching, Little League parental duties, and League duties they are subject to change. An up to date listing of all board meetings will be posted on the league's website – www.mrll.org. Any Mountain Ridge Little League parent is welcome to attend the board meetings and, while they cannot vote on league issues, may gain valuable insight into league activities and even volunteer for committees to assist with the day to day operations of the league.

2018 - 2019 Executive Committee

President	Greg Anderson
Vice-President	Jeremy Pepper
Secretary	Laura Christman
Treasurer	Luci Perez
Player Agent	JR Mann
Safety Officer	Krystal Connally

2018 - 2019 Board Members

Herb Swanson, Todd Wright, Jill Pepper, Jimmy Belanger, Tabitha Scott, Bridget Cochran, Amber LaMontagne, Richard Gilmore and David Zelasko II.

Board members can be reached by e-mail through the web site (www.mrll.org) as follows:

General Information information@mrll.org

Reporting Game Results/Pitch Counts results@mrll.org

Registration Information registration@mrll.org

Division Representatives

Tee Ball	Jocelyn Cruz
Rookie	Amber LaMontagne
A-Ball	Jimmy Belanger
AA	Richard Gilmore
AAA	Jeremy Pepper
Major	JR Mann
Junior/Senior	Laura Christman

Committee Chairs

League Administrator	Tabitha Scott
Background Checks	Krystal Connally
Field Maintenance	David Zelasko II
Communications/Website	Jimmy Belanger
Concession Stand	Jill Pepper / Laura Christman
Rules/Discipline Committee	Todd Wright / Herb Swanson / Krystal Connally / Jimmy Belanger
Equipment	Richard Gilmore
Fall Ball	Jeremy Pepper and all Board Members
Fundraising/Sponsors	Amber LaMontagne
Game Schedule	Richard Gilmore
Opening Day/Pictures	Tabitha Scott
Signs/Banners	Amber LaMontagne
Tournament Director	Tabitha Scott
Tryouts/Draft	JR Mann / Tabitha Scott
Non-Drafting Player Agent	Bridget Cochran
Trophies/Awards	Tabitha Scott
Umpires Liaison	Todd Wright
Uniforms	Herb Swanson
Registration	Tabitha Scott and All Board Members

II. LEAGUE PHILOSOPHY AND CONDUCT POLICY

“Little League is a program of service to youth, it is geared to provide an outlet of healthful activities and a training under good leadership in the atmosphere of wholesome community participation.

The movement is dedicated to helping children become good and decent citizens. It strives to inspire them with a goal and to enrich their lives towards the day when they must take their places in the world. It establishes the values of teamwork, sportsmanship and fair play.”

The paragraphs above are directly out of the “Official Regulations and Playing Rules” for Little League Baseball. To this end, this league and its many volunteers are driven to making the playing experience for each and every youngster in this league a healthful and enriching one.

The league’s objective is to provide a safe sporting activity that parents can register their children in with the expectation of having their child have fun while developing a better understanding of teamwork, sportsmanship and fair play. Simply said, this league is for the kids of our community, their enjoyment, their benefit, and their personal development.

In an effort to achieve such a program, it is unfortunate that we must establish common sense rules that every player, manager, coach, parent, and spectator associated directly or indirectly with the league must follow. By registering your child in Mountain Ridge Little League you have agreed to abide by the league’s Conduct Policy. If for some reason you are not willing to live up to the policy, you are encouraged to withdraw your child from the league.

CONDUCT POLICY

Any Manager, Coach, Player, Parent or Member who conducts himself/herself in an unsportsmanlike manner while participating in any Mountain Ridge Little League activities shall be removed from further participation. Players, Managers, Coaches, or any party associated with any Mountain Ridge Little League team shall not ride, abuse, heckle, or make uncomplimentary remarks whatsoever, to any player, umpire or team official; this includes any social media outlet. Any individual violating this regulation may be ejected from the game. The ejection must be conducted by an umpire, field monitor or board member not involved with the game. **The team manager will be responsible for the conduct of his/her coaches, players, parents and spectators. It is understood that the actions of another person(s) do not relieve any other person(s) from their obligations under this policy.**

ANY PLAYER, MANAGER, COACH OR PARTY ACCOMPANYING A TEAM; INCLUDING A SPECTATOR WILL BE SUSPENDED FOR THE REMAINDER OF THE GAME FROM THE TIME OF RULE INFRACTION, IF THEY:

1. Use profane language after being warned.
2. Make any unnecessary gesture in protesting an umpire’s decision. Only the manager or coach may ask for clarification of a rule and the Umpire in Chief must give him such clarification.
3. Throw helmets, bats or any other equipment.
4. Make unnecessary gestures to fans or opposing players.
5. Use alcoholic beverages of any kind on the playing field, dugout, or on City Parks or School District property.
6. Smoke or Use of Tobacco Products (i.e. Dip) on the playing field, dugout or general area of the game.
Absolutely NO SMOKING is permitted at or near the playing fields at any time.

Any MANAGER/COACH ejected from a game must immediately leave the park grounds. If he/she continues to be a problem, the Board Member on Duty or League Official will be required to call the Marshall’s services to have the coach removed from the premises. If any PLAYER is ejected from the game, they will be asked to leave the playing field and sit in the stands for the remainder of the game.

Note: The **minimum** penalty for any player, manager, or coach ejected from a game for any of the above will be:

1st time: Suspended for 1 league game
2nd time: Suspended for 3 consecutive games
3rd time: Suspended for the remainder of the year

The penalty for a more flagrant offense(s) will be decided by the Mountain Ridge Little League Discipline Committee.

III. IMPORTANT DATES

BOARD OF DIRECTORS MEETINGS

The Board has regular monthly meetings with time and location posted on the Mountain Ridge website. Meetings are open to the public and all interested parents are welcome to attend and offer comments and suggestions. The posted schedule will be adhered to as much as possible. However, during the season when the Board members have conflicting schedules due to coaching, parental duties, work, family emergency, and other League duties, meetings are subject to change. Therefore, the schedule is tentative and subject to change at any time. An updated schedule will be posted on our website.

ONLINE REGISTRATION DATES

<u>Date</u>	<u>Division</u>	<u>Location</u>
Open - November 1, 2018	Tee Ball - Senior	Online Only
Close – On or Before January 12, 2019	A – Major	Online Only
Close – On or Before February 23, 2019	Tee Ball	Online Only
Close – On or Before March 2, 2019	Junior/Senior	Online Only

TRYOUT DATES

<u>Date</u>	<u>Division</u>	<u>Time</u>	<u>Location</u>
January 19, 2019 (tryouts)	A-Major	8:00 AM - 2:00 PM	Mountain Ridge Park
January 26, 2019 (tryouts)	A-Major	8:00 AM - 2:00 PM	Mountain Ridge Park
February 23, 2019 (tryouts)	Junior/Senior	10:00 AM – 12:00 PM	Mountain Ridge Park
March 2, 2019 (tryouts)	Junior/Senior	10:00 AM – 12:00 PM	Mountain Ridge Park

A donation to the League for regular season play will be as follows: \$150 for league age 4-5, \$175 for league age 6, \$210 for league age 7-8, and \$235 for league age 9 and above for the first child. A Sibling Discount is offered as follows: \$25 less for the second and \$35 less for every sibling thereafter to help reduce costs for large families. The sibling discount is only honored at the initial time of registration. These donations combined with business sponsors and league fundraisers help pay for complete uniforms for every player, team gear, field equipment and maintenance, lights, league charter and insurance, mailing and printing costs, awards, umpires, All-Star Team expenses, rent for the league storage unit, website and mail box. If a player is unable to participate in the league after he/she has registered, he/she will receive a “registration fee only” refund as follows:

Tee Ball through Major Divisions - 100% prior to Tryouts (prior to January 26, 2019), 50% on or After, until February 15. No refunds after February 15, 2019.

Junior/Senior Divisions - 100% prior to Tryouts (prior to March 2, 2019), 50% on or After, until March 15. No refunds after March 15, 2019.

Refund requests must be submitted via email to: information@mrll.org

Please register your child online and email verification documents to the appropriate verification email listed on our website. You must comply in order to complete registration or your registration will be cancelled. Please keep in mind, in order for your child to make a Major Division Team or an All-Star Team, he/she **MUST** tryout.

In order to register your child for the league you will need to provide: proof of age (**original birth certificate**) and **three** proofs of residency within the Mountain Ridge boundary (one or more documents from EACH of the three Groups outlined for Residency Eligibility), School Attendance Eligibility Form, and any waivers pertaining to your player. **Your Little League can be found using the link to “Little League Finder” found on our website @ www.mrll.org.**

1. If you currently live outside of Mountain Ridge’s boundaries but will be moving into the boundaries during the season, you may register your child with Mountain Ridge provided you show proof that the move is scheduled prior to February 1st, 2019. If for some reason the move does not take place before the beginning of the season, your child may not be eligible for All-Star competition per Little League Baseball rules. Proof of the intent to move must be shown to the League President prior to the start of practice or March 1, 2019, whichever is sooner. These players will be duly noted on rosters sent to the District Administration.

TRYOUTS

Tryouts for players, league age 6 with waiver, and 7-12, will be held at Mountain Ridge Park, Baseball - Fields 1, 2 & 3. Player tryouts will be in front of Team Managers, by age according to the following schedule:

<u>League age</u>	<u>Time</u>	<u>Date</u>	<u>Field</u>	<u>Last Name Begins with</u>
12	8:00 AM	January 19, 2019	3	A - L
7-8	8:00 AM	January 19, 2019	1	A - L
10	8:00 AM	January 19, 2019	2	A - L
11	10:30 AM	January 19, 2019	3	A - L
9	12:30 PM	January 19, 2019	2	A - L
12	9:00 AM	January 26, 2019	3	M - Z
7-8	9:00 AM	January 26, 2019	1	M - Z
10	10:30 AM	January 26, 2019	2	M - Z
11	12:00 PM	January 26, 2019	3	M - Z
9	12:30 PM	January 26, 2019	2	M - Z

All players, league age 7 and above are required to tryout. Players League Age 6, may tryout for participation in the A Division Draft with a Parental Waiver. Players League Age 8, may tryout for participation in the AA Division Draft with a Parental Waiver. Players League Age 10, may tryout for participation in the Major Division Draft with a Parental Waiver. Any players that played in the Major Division last spring season and were not released by their manager, may remain on the same team as in 2018 provided that a re-draft is not required by the Board of Directors. All returning players from a Major Division Team, must participate in tryouts and be evaluated for fair trading purposes. In order to be *drafted* into any division **or to participate in All-Stars**, a player **MUST** tryout. Any player drafted by an upper division team, who then declines to play in the drafted division, and opts to play in a lower division, will be ineligible for nomination and participation in All-Stars. All players league age 7-11, who do not tryout will be placed on a Minor Division Team and/or in the last division played. Exceptions will be reviewed by the Board of Directors to determine the validity, and division placement may be as follows:

- League age 7-9 - A Division
- League age 10 – AA Division
- League age 11 – AAA Division
- League age 12 – Major Division

In the case of an emergency that prevents a player from participating in any of the tryout sessions, that player must present the circumstance of the emergency to the Player Agent within two days following the last tryout session. The Board will review the case and determine if an exception is warranted. If so, then that player would be eligible to be drafted in any division. If it is not determined to be valid, then that player will not be eligible to

be drafted into any division, but will be *placed* on a team in the appropriate division by the Player Agent for the entire season, and will be ineligible for All-Stars.

Tryouts for players League Age 13-16 is tentatively set for February 23 & March 2, 2019 at Mountain Ridge, Field 7. All players that wish to participate in the Junior or Senior Programs must tryout. If a player is unable to participate in tryouts for any reason, he/she will be *placed* on an appropriate team by the Player Agent.

DRAFT

For drafting divisions, all managers or their designee (with prior approval from the Player Agent) must attend the draft. The draft is tentatively set up for January 28, 2019 (Major Division), January 29 (AAA), January 30 (AA) and January 31 (A). Senior Division Draft is set for March 4, 2019.

Little League Baseball has stated that they view the parent/child relationship as one of the most important relationships. MRLI asks that the managers take this into account when deciding to draft a player(s) whose parent manages younger divisions.

MANDATORY MANAGER MEETING & SAFETY CLINIC

Managers from every team will be required to attend their division appropriate manager's meeting to receive their team rosters, practice field assignments, uniforms, and equipment. The meetings will be scheduled for Draft Nights and February 9, 2019 (Non-Drafting). **Please, no parents at this meeting.**

A Manager Training program has been instituted to increase coach training and awareness to the proper handling of teaching children, handling questions from parents and following safety procedure implemented by Little League International. The intent of the program is to inform managers and coaches of what players should be learning at various ages. Along with this information we will be teaching drills and techniques to aid the managers and coaches while working with the kids. Participation in this Manager Training program is mandatory. Several Clinics are planned but are still tentative. Dates, times and locations will be announced.

THE SEASON

Practices for all divisions will begin once the City of Las Vegas releases the fields to MRLI, expected to be on February 4, 2019. Drafting Managers should contact players by February 2, 2019. Any player who has not been contacted by your manager by **February 15, 2019**, please contact the League for follow-up.

Games will begin on or about March 9, 2019. **Opening Day Ceremony is scheduled for March 9, 2019.**

All drafting divisions will have an end of the season tournament. Bracketing for the tournament will be determined after the regular season and will be based on the final regular season standings. In the event of a tie, the following will apply:

1. Head to head play (who won when playing each other)
2. Runs **allowed** during the season.
3. If still a tie, flip a coin to determine winner.

All divisions that inter-league will have an end of the season tournament/awards according to their inter-league coordinating representative. One team from the Major Division and one teams from AAA Division will also participate in the Tournament of Champions held by District 4, beginning on Memorial Day for Team Certifications. The teams will be determined by the winner of the post season tournament. If the team that wins the championships is unable to participate, the tournament second place team will participate as the league team entry in the TOC.

Rookie and Tee Ball Divisions will not have an end of season tournament. These divisions are considered purely non-competitive and instructional divisions.

GAME SCHEDULES

Schedules for league play will be made available after team rosters are completed, by March 1, 2019.

OPENING DAY AND PICTURES

Team Pictures (scheduled for Opening Day) are a league requirement and an Opening Day celebration is being planned for Saturday, March 9, 2019 at Mountain Ridge Park. All teams will be introduced and there will be games and activities to celebrate the start of a new season.

IV. INSURANCE

Mountain Ridge Little League, through Little League International, has purchased insurance to cover the players, managers, coaches, volunteer umpires, and league officials during Mountain Ridge functions. This insurance will act as a secondary insurance to a person's personal, employer or school insurance. Only league approved coaches will be covered. **A manager cannot enlist the help of parent(s) during a practice unless the parent(s) have completed a Volunteer Application, passed the required Annual Background Check, and been appointed by the league as a coach to the team. These parents are not covered by the league's insurance.**

Little League insurance is designed to afford the best possible protection to all participants at the most economical cost to the league. It supplements other insurance carried under family policies or provided by the parent's employer. If there is not additional coverage, Little League insurance - which is purchased by the league, not the parent - takes over and pays all injury treatment costs up to the maximum benefits with a deductible of \$50.00.

This unique plan makes it possible for Little League to offer unmatched low cost protection with assurance to parents that adequate coverage is in force at all times during the season. If a child sustains an injury while taking part in Little League Baseball, here is how it works:

1. File a claim initially under insurance carried by the family or any other insurance protection available.
2. Should your family insurance plan not fully cover the injury treatment, the Little League policy will pay the difference up to the maximum benefits. This includes any deductible or exclusions in your own insurance.
3. If your child is not covered by any family insurance, the Little League policy becomes primary and covers all injury treatment cost up to the maximum benefits.
4. Treatment of dental injuries can extend beyond the normal 52-week period if dental work must be delayed until the child is older. Benefits will be paid at time treatment is given, even though it may be six to seven years later.

If an injury or accident occurs during a practice, game or other official Mountain Ridge function, please notify the Safety Officer as soon as possible. In order to collect on the league insurance there are claim forms that must be filled out by both, the party that was injured and the Safety Officer, and then submitted to Little League International for processing. The quicker we get this in, the quicker you will get the benefits you are entitled.

V. AGE DIVISIONS AND ELIGIBILITY

For the purpose of Little League Baseball, “League Age” is defined as the age attained prior to September 1 in any given year. (Example: a Player whose 12th birthday is on August 31 or earlier this year, has a League Age of 12; and a Player whose 12th birthday is on September 1 or later has a League Age of 11). This principle applies regardless of age. (*Exception: Players born between May 1 and August 31 in the year 2005, are now considered League Age 14 for Spring 2019*).

The following are Mountain Ridge Little League Ages by Division (Most of these requirements are per Little League Baseball and cannot be modified):

Senior Division

Players that are league age 13, 14, 15, and 16 are eligible to play in this division. Each team will have at least 12 players but be limited to a maximum of 14 players.

Junior Division

Players that are league ages 12 with waiver, 13, and 14 are eligible to play in this division. If there is not a Senior Division then league age 15 are eligible to play with the Junior teams. Each team will have at least 12 players but be limited to a maximum of 14 players.

Major Division

Players that are league age 10 with waiver, 11, and 12 are eligible to play in this division. All players league age 12 are required to play in the Major Division unless a waiver is requested by the player for a safety issue, and the waiver is Board approved. This must be conducted prior to tryouts and that 12 year old must tryout with the 11 year olds. Each team will be limited to 12 players, with a maximum of (1) league age 10 player per team.

AAA Division

Players that are league age 9, 10, and 11 are eligible to play in this division. **Exception:** Participants league age 12 that waive down will be allowed to play in AAA, but will not be allowed to pitch; however, 8 year olds that waive into the draft are not eligible for AAA.

AA Division

Players that are league age 8 with waiver, 9 and 10 are eligible to play in this division. **Exception:** Participants league age 11 that waive down will be allowed to play in AA, but will not be allowed to pitch.

A Division

Players that are league age 6 with waiver, 7, 8 and 9 are eligible to play in this division. **Exception:** Participants league age 6 must complete a waiver, tryout with league age 7-8 players and be drafted by the an A Divisions Manager. **Exception:** Participants league age 9 that are waived down or not selected in the AA Draft will be allowed to play in A-Ball, with no restrictions except Pitch Count.

Rookie Division

Players that are league age 5 and 6 are eligible to play in this division. **Exception:** Participants league age 5, are permitted to play in this division after participation in Tee Ball for one year at MRLL. Participants league age 7 that waive down due to experience or safety will be allowed to play in this division with Player Agent approval.

Tee Ball Division

Players that are league age 4 and 5 are eligible to play in the Tee Ball division. **Exception:** Participants league age 4, are **ONLY** eligible for Tee Ball. Participants league age 6 that waive down due to experience or safety will be allowed to play in this division with Player Agent approval.

If a parent has children that are close in age and could potentially play in the same competitive division, Major or below, they may request that these children play on the same team as a “sibling option”. The request must be in writing to the league’s Player Agent, **prior to tryouts**.

Trades

For the equity of all players and teams, once a player is drafted, he/she must play on that team unless the manager arranges a trade and it is approved by the Player Agent and Board of Directors. The player agent must evaluate the equity of the trade value and make a decision based on that criterion. The league **will not** move players from team to team because a parent does not get along with a coach or because two or more children want to play on the same team, with the exception of a player being moved up to a Major team to fill a vacancy.

VI. TEAM AND MANAGER SELECTIONS

The following is how Teams in each division are selected:

Senior and Junior Divisions

Each player league age 12 with waiver, 13, 14, 15, and 16 will be required to tryout in front of the Senior and Junior Managers. Each manager will rate the players in the tryouts utilizing the league provided evaluation sheets. The league Player Agent will conduct a player draft with the Senior Division drafting first, followed by the Junior Division. The draft will start by each Senior Division Manager randomly drawing a number that will determine the order in which he/she will draft. The manager with the first draft pick will pick his/her first player followed by the next manager and so on. Once the last manager has selected his/her first player, he will begin the second round of picks and proceed backwards through the draft order. The draft will continue in this “serpentine” fashion until all Senior Team rosters are filled.

Upon conclusion of the Senior Draft, the Junior Managers will draft their teams in the same manner with the remaining 14 and 13 year olds. No Senior Manager will be allowed to draft another manager’s child until after the 4th round for a 15 year old and 3rd round for a 16 year old. No Junior Manager will be allowed to draft another manager’s child until after the 4th round for a 13 year old and 3rd round for a 14 year old. Therefore, if a manager wants to have his/her child on his/her team, they must draft them by the end of the appropriate round.

Major Division

Each player league age 10 with waiver, 11, and 12 will be required to tryout in front of the Major Managers. Each manager will rate the players in the tryouts utilizing the league provided evaluation sheets. The league Player Agent will conduct a player draft assigning rankings to the players. This will be done to protect equality amongst the teams and give new coaches a second opinion about their rankings. Upon expansion or contraction alternate methods will be applied according to the Little League Operating Manual.

Each team will consist of 12 players. Draft Plan A is typically used and once tryouts are completed, the last-place team of the preceding season gets the first choice in every round of the draft, the next to last place team gets the second selection in every round and the remaining teams select in the reverse order of standing. This draft order will continue until all rosters are complete. Other Draft Methods are available and may be utilized, if necessary.

If a manager wants to have his/her child play on his team, and he/she is not already on that team, the manager must draft such candidate in or before the following round: **5 for league age 9-10; 4 for league age 11; and, 3 for league age 12.**

If a team *loses a player* from their roster after the draft has been completed, that team manager ***must immediately notify the Player Agent of the vacancy***. The manager and Player Agent shall review the available player list and shall select a replacement to fill that vacancy within two games of the opening occurring. In order to fill a vacancy, the Player Agent will notify the parents of that player that the team wishes to select. The manager will not contact the player, their parents, or that player’s manager or coach about his intentions. This is

to be performed by the *Player Agent only*. *No players will be replaced in the Majors division teams within the last 14 calendar days of the regularly scheduled season unless that team has less than nine rostered players and would be forced to forfeit. This does not include teams whose rostered players are unable to make games.*

If that player is eligible to play in the Major division and has attended tryouts, the Player Agent will contact the parents of that player and inform them that their child has been called up to the Major division. That player will then become a permanent member of that team. If that player declines, he will become ineligible for Majors for the remainder of the season. In addition, the player choosing not to play up will then take the place of the player moving up, even if it means switching teams in the middle of a season. If a team manager does not fill that vacancy within two games from the occurrence due to the manager's lack of action, the team's manager will be suspended until the vacancy is filled. **Only one player from each minor team may be selected to move to the Major Division until each Minor Division team has had a player selected.**

Minor Divisions (AAA – A)

Each player league age 8 with waiver, 9, 10, and 11, will be required to tryout in front of the Minor Division managers. Each manager will rate the players using whatever method they choose. Sometime after the tryouts have been concluded, the league's Player Agent will conduct a player draft from the players remaining from the Major Division draft. The draft will start by each AAA manager randomly drawing a number that will determine the order in which he/she will draft. The manager with the first draft pick will pick his/her first player followed by the next manager and so on. Once the last manager has selected his/her first player, he will begin the second round of picks and proceed backwards through the draft order. The draft will continue in this "serpentine" fashion until all AAA team rosters are filled. The AAA Division will draft all remaining players league age 12 (**Exceptions**) and 11 (who have not waived down).

Upon the conclusion of the AAA Draft, the AA Managers will draft their teams in the same manner with the remaining players (All remaining League Age 10 will be drafted). Upon the conclusion of the AA Draft, the A Division Managers will draft their teams in the same manner with the remaining players (All remaining League age 8 & 9 will be drafted). No manager will be allowed to draft another manager's child until after the 5th round for 9 and 10 year olds, 4th round for 11 year olds and 3rd round for 12 year olds. Therefore, if a manager wants to have his/her child on his/her team, they must draft them by the end of the appropriate round.

No players will be replaced on any Minor division team within the last 14 calendar days of the regularly scheduled season.

Tee Ball - Rookie Divisions

The league's Player Agent for non-drafting divisions will randomly place Tee Ball, Rookie, and A-Ball Division players on teams. The goal is to have each team equally balanced by age and number of players. The league reserves the right to modify teams if in the opinion of the league the team has an overwhelming advantage over the others.

Managers

All managers and coaches are appointed annually by the League President, with the approval of the Board of Directors. If you would like to provide input regarding the abilities of a specific manager or coach, please do so before December 31, 2018. **All Volunteers must register online.** Time slots will be scheduled to those who register for the position. Very shortly after registration and interviews are complete, all manager appointments will be made. Coach appointments cannot be made until the final team rosters are completed.

VII. RULES

Mountain Ridge Little League plays by the Official Regulations and Playing Rules established by Little League Baseball. These are the same rules and regulations that every chartered little league in the country must use as a condition of their charter and is called the "Green Book". Each team will be provided a copy of these rules (the

Green Book) and regulations for their use and understanding during the season. There are exceptions to the green book each League may make to make the green book rules more stringent but cannot make the rules weaker.

The rules and regulations allow the local leagues some room for modifications. The Mountain Ridge policy is to play by the published rules with minimal modifications. The following are clarifications and modifications that MRLI has adopted:

Children Bearing Bats:

No child will have a bat in their hands unless they have DIRECT adult supervision consisting of one of the approved managers/coaches on the field or in the dugout.

Field Decorum:

As per Little League rules, one adult coach must be in the dugout at ALL times.

Minimum Play Time: The Little League rule for minimum playtime reads as follows:

Every player on a team roster will participate in each game for a minimum of six (6) defensive outs (**they do NOT have to be consecutive**) and bat at least one (1) time.

If a player does not play the required minimum time in a game, that player **MUST** start the next game, complete the play time obligation from the previous game and the current game before being removed. A manager that violates this rule will be suspended for the next game. If the manager violates the rule a second time, the manager will be suspended for the remainder of the season.

In games where only three (3) or fewer innings are played because of time limits, weather or other circumstances, teams that did not get the minimum play time in for all players must demonstrate to the league Player Agent as to why. If in the opinion of the league Board of Directors it could not reasonably be expected that all players play the minimum required time, then, the discipline for violating this rule may be waived. However, all players not meeting the minimum play time requirement **MUST** start the next game, complete the play time obligation from the previous game and the current game before being removed.

Tee Ball to Major Divisions:

Every player on the team's roster MUST be in the batting order for the entire game (Continuous Batting Order). This means if a team has 12 players, then the batting order will consist of 12 players. Therefore, in a game that goes four (4) innings or longer, every player will get one or more at bats.

Major, Junior and Senior Divisions:

As stated in the Little League Regulations Book, if the third strike called by an umpire is not caught, providing first base is unoccupied or first base is occupied with **two** outs; the batter becomes a runner. There is no open substitution allowed. Major, Junior and Senior Divisions will play by standard Little League rules. **If a game is called due to lights out, weather, or any other unforeseen circumstance the score will revert back to the end of the last completed inning provided they have played the minimum amount of innings for their division. Major, Junior, and Senior Divisions will bat the continuous lineup during regular season games.** During tournament play, all Divisions, Majors and above that do not interleague, will bat continuous. Managers will still be required to meet the minimum playing time per Little League International.

Substitutions

A pitcher cannot re-enter a game as the pitcher once he/she has been removed. This rule only applies to the Major, Minor, and A-Ball Divisions. The Rookie and Tee Ball Divisions are allowed free substitutions at all times, including pitcher.

Pitching

*****If a league age 9 year old is pitching in the A-Ball Division, the pitcher will be allowed a maximum of 50 pitches. Only players on the active roster may warm-up pitchers (All Divisions).**

NOTE 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day. Minor and Major Division players may not pitch in more than one game in a day. Junior and Senior Division players may pitch in two games in one day, provided the player does not pitch 31 or more pitches in the first game.

NOTE 2: Any player that has played the position of catcher for “over” 3 complete innings (nine outs-whether consecutive or not) in any one day may not pitch for the remainder of that day. If the catchers receives 1 additional live pitch to a batter that counts as “over” 3 complete innings.

Time Limits

A new inning begins once the third out is recorded in the previous inning, not when the first batter in the new inning takes his/her first pitch.

When inter-leaguering, the Senior and Junior Division time limits will have to be agreed upon with the other leagues they will be inter-leaguering with. If not the time limits will be set by MRLI once a schedule has been determined. All Junior and Senior games run by MRLI will complete seven (7) inning games unless shortened by weather or local curfew (lights out) or if the ten run rule comes into effect. For the purpose of Junior/Senior Division time restrictions, curfew will mean no new inning will be allowed to start after 10:00 PM. A game that is tied after seven (7) innings will continue until there is no tie at the end of a regulation inning or curfew, whichever comes first. If after five innings, four and a half innings if the home team is ahead, one team has a lead of ten (10) runs or more, the umpire is directed to call the game and the game will be considered completed.

The Major Division will not have a time limit. All Major Division games will be complete six (6) inning games unless shortened by weather or local curfew (lights out) or if the ten run rule comes into effect. For the purpose of Major Division time restrictions, curfew will mean no new inning will be allowed to start after 10:00 PM. A game that is tied after six (6) innings will continue until there is no tie at the end of a regulation inning, or curfew, whichever comes first.

In the AAA and AA Divisions, play will continue until one hour and 45 minutes (**1:45**) has elapsed from the official game time established by the umpire and agreed upon by the two managers. Once that inning has been completed, the umpire will call, “Last Inning.” The last inning will then begin with no limit on runs scored. A “game over” time of 2 hours (2:00) will be in effect, regardless of what is happening in the game, and the score will revert back to the last complete inning.

In the A Division, play will continue until one hour and 30 minutes (**1:30**) has elapsed from the official game time established by the umpire and agreed upon by the two managers. The last inning will then begin with no limit on runs scored. A “game over” time of 2 hours (2:00) will be in effect, regardless of what is happening in the game and the score will revert back to the last complete inning. The plus one (1) inning rule is eliminated.

In Rookie Division, no new inning will be allowed to start after one hour and twenty minutes (**1:20**) has elapsed from the official game time established by league and agreed upon by the two managers. Since there are no official umpires in the Rookie Division, the two managers must establish the official game time. That time must be within ten minutes of the scheduled start time. A “game over” time of one hour and forty minutes (1:40) will be in effect, regardless of what is happening in the game.

In the T-ball division, games will be 1 ¼ hours (**75 minutes**).

In Major and all Minor Divisions above Rookie, there will be a 10 run rule. If after four innings, three and a half innings if the home team is ahead, one team has a lead of ten (10) runs or more, the umpire is directed to call the game and the game will be considered completed.

Playoff Time Limits

Major division games must be played to the regulation six (6) innings, unless shortened by the ten (10) run rule.

Minor Division (A, AA, AAA) teams will have the opportunity to play a regulation game of six (6) innings during the end of season tournament. However, umpires will not allow a new inning to begin after 1 hour and 45 minutes from the official game time (unless the game is tied) for the AAA and AA Divisions. Any inning in progress at 1:45 will be played to completion. Umpires should announce the 1:45 mark during an appropriate stoppage in play, but it is not required. For A division games, no new inning shall begin after 1 hour and 30 minutes from the official game time. Playoff games cannot end in a tie and there is no drop dead time for innings in progress.

Tee Ball Division

- The offensive side is retired when six players on the roster have batted one time.
- The next inning will consist of the next six players, if a team only has eleven players, then the leadoff batter will bat again in the second inning.
- Strikeouts will not be permitted.
- All players on the roster will be given a defensive position every inning.
- The player in the position of pitcher must have one foot within the pitching circle until the ball is struck.
- Score or standings will not be kept.
- Two defensive coaches will be allowed on the field.
- The first/third base coaches will umpire their respective bases.
- An offensive coach will umpire home plate.
- A defensive coach will umpire second base.
- Play stops once the pitcher has the ball on or near the pitcher's mound. If a runner is more than half way to a base, he/she is allowed to continue to that base. If he/she is not halfway, the runner must return to the base he/she was coming from without risk of being put out.
- There are no catchers in Tee Ball
- **Runners may not advance on an overthrow.**

Rookie Division

- Ten (10) players are allowed on the field every inning. (4 outfielders)
- The player in the position of pitcher must have one foot within the pitching circle until the ball is struck.
- The offensive side is retired when half of the players on the roster have batted one time or when three (3) outs have been made (not including strikeouts), whichever comes first.
- The offensive team's coaches will pitch to their own team.
- Each batter is allowed a maximum of 6 pitches. On the sixth pitch, if the batter hits a foul ball, he/she may continue to bat until he/she hits a fair ball, strikes out or takes a pitch. A batter cannot strike out on a foul ball. Otherwise, after the sixth pitch, the batter is out.
- Walks are not allowed.
- The coach pitching will umpire home plate and second base.
- The first/third base coaches will umpire their respective bases.
- The infield fly rule will not be applied.
- Play stops once the pitcher has the ball on or near the pitcher's mound. If a runner is more than half way to a base, he/she is allowed to continue to that base. If he/she is not half way, the runner must return to the base he/she was coming from without the risk of being put out.
- The Coach pitching can pitch from 10 feet or 6 paces in front of the rubber.
- **Runners may advance one base on an overthrow.**

"A" Division

- The offensive side is retired when three (3) outs have been made or five runs have been scored, whichever comes first.
- There will be no bunting, stealing, leading-off or walks allowed at this age level.
- One coach will be allowed on the field during the game to pitch and one to help pick up passed balls,
- The player will pitch to the hitter until the pitch count has reached four balls, the coach will start a new count at one ball and one strike. If a coach pitches a "called" strike and the batter does not swing, the pitch will be counted as a strike. While the coach is pitching, the player pitcher must keep at least one foot within the pitching circle until the ball is struck. The coach must pitch from the rubber.
- A pitcher is not allowed to pitch more than 50 pitches in a game, and then must abide by the number of days rest as described in the "Green Book" pitching regulations.

- Once a pitcher is removed from the game, he cannot come back into the game as a pitcher.
- Play stops once the pitcher has the ball on or near the pitcher's mound. If a runner is more than half way to a base, he/she is allowed to continue to that base. If he/she is not half way, the runner must return to the base he/she was coming from without the risk of being put out.
- **Runners may advance one base on each overthrow.**
- If a batter is hit by a pitch, it's up to him/her and his/her coach whether or not he/she takes his/her free base. The batter is allowed to stay at the plate and hit. If a player is pitching and the batter stays at the plate, the hit by pitch will be considered a "ball". If the coach is pitching then the batter does not take the free base. A coach may not come in to pitch unless Ball 4 has been reached.
- Regular season games can end in a tie.

"AA" Division

- Runners may advance on overthrows. (**Live Ball**) A Live Ball is defined as a batted ball in play.
- The batter will be out on a third strike regardless if the catcher catches the ball. Runners cannot advance.
- Five (5) Run limit per inning. Unlimited runs will only apply to the 6th inning.
- No stealing will be allowed. This includes any advancement on passed balls, wild pitches, or any type of delayed steal or extended lead off (**baiting**).
- Runners, at their own risk, may advance to any base except home on an overthrow between the catcher and the pitcher. An over throw is defined as a throw that misses the pitcher **AND** does not stop in/on the pitching mound.
- Runners, at their own risk, may take a short lead off from their base after a pitched ball reaches the batter. The runner must immediately return to their base after the catcher makes a good return throw to the pitcher. A runner who does not return to their original base when the pitcher returns to the rubber can be called out. **An umpire does not have to provide a courtesy warning.**
- The defense, at their risk, may attempt a pick-off play. If the defense makes an error during a pick-off play the runner must touch his/her original base before advancing. This is a "**Live Ball**" situation and the runner may advance all the way home.
- The leadoff/running rules for this division have been written in an effort to help enhance player development between divisions. The Board of Directors reserves the right to restrict or remove leadoffs and/or pickoff plays during the season if teams abuse the intent of the rules.

"AAA" Division

- Stealing will be allowed once the ball thrown by the pitcher reaches the batter. A runner may advance on an overthrow from the catcher to the pitcher.
- A base runner may not leave the base until after a ball thrown by the pitcher reaches the batter.
- The batter will be out on a third strike regardless if the catcher catches the ball. Runners can advance, however.
- 5 Runs per inning limit, however once the last inning has been called then both teams may score unlimited runs but the time limits still apply.
- **Runners may advance on overthrows. (Live Ball)**

General

Both teams must do their part to make sure the bases are out/put away, there are enough game balls, the dugouts are clean, bullpens are locked and scores are reported in the field house. The Umpire must call last inning for unlimited runs.

Grievances

From time to time there will be situations before, during or after games that will warrant the league to investigate and take appropriate actions. Since this league is for the enjoyment of the children, any action taken by any manager, coach, player or spectator that is detrimental to the enjoyment of the game for the kids and their parents will be investigated and acted upon.

Two different types of situations may arise. The first is an official protest of a game situation. The other is a violation of the Conduct Policy by a manager, coach, player or spectator or other such non-game rule grievances. In the case of a game protest, the manager protesting the game must do so during the game according to the rule book and then submit a written explanation to the League President within 24 hours of the game. The Protest Committee will review the written explanations submitted by the manager and umpire, review the rule book and make a decision within 7 days of the protested game. **If the protest is upheld, the**

game will resume at the point the protest was made. If it is not upheld, then the game stands as it was completed on the original day of play.

In the case of a Conduct Policy violation or non-game rule grievance, whoever initiates the grievance must notify their Division Representative of the grievance, preferably in writing. The parties involved in the situation will be asked to meet with at least 3 Executive Board members. Both sides of the situation will be allowed to explain what happened to the Executive Board without the other side being present. The Executive Board may question either side after the other has given their explanation.

To allow this process to proceed in an orderly fashion, each side will only be allowed to have the individual involved and two other witnesses present at the meeting. A decision on what action will be taken will be given the same day as the meeting. Every parent is responsible to read, and understand the Conduct Policy within this handbook. It is also the parent's responsibility that their child knows and understands the policies since they will affect them also.

Postponement of Games

Mountain Ridge Little League recognizes the fact that Little League Baseball is not everybody's entire life. In fact, Little League is probably a very small part of the family's everyday activities. However, part of the Little League program is to instill in our players a sense of loyalty and commitment. With this in mind we have adopted this policy regarding postponement of games.

The league will provide managers with game schedules approximately 1-2 weeks prior to the 1st game. If several players on a team have prior commitments that prevent them from fielding a team for a regularly scheduled game, then that team must notify the League President in writing. This allows the manager ten (10) days to determine if there will be such a situation. It also allows the league time to modify the schedule prior to Opening Day. Once the modified schedule is distributed, the only postponement of games that will be allowed will be due to inclement weather, power failure, acts of God, etc. unless agreed upon by both managers and the league can provide an alternate date/time within reason. **Games will not be rescheduled to allow tournament play for other organizations.**

End-of-the-Season Minor League Playoff's – (Drop Dead Rule will NOT be in effect for Playoff Games)

A Division - after 1:30 of play, the last inning will be called and that inning will be played to completion.

AAA & AA Divisions - after 1:45 of play, the last inning will be called and that inning will be played to completion.

Championship games are six (6) innings and have no time limit. The 10 Run Rule is still in effect for all playoffs and Championship games. The Higher Seed Team is always the Home Team.

Miscellaneous

Vehicles of any type will not be allowed in park areas of Mountain Ridge Park at any time with the exception of vehicles conducting official league business. Examples of official league business include delivering of supplies to the concession stand and dropping of league equipment, pictures, trophies, etc. at the main building of the park. A manager or his/her coaches will not be allowed to drive their vehicles into the park area to drop off team gear before, during or after games and practices. Vehicles must remain in the designated parking lot at all times except if overflow parking is required. Even then, vehicles must remain close to the parking area and not inside the interior of the park. This is a safety concern to the league and will be strictly enforced.

It is a Little League Rule that during games all players and coaches must remain on the field of play or in the dugout at all times. If a player or coach needs to use the restroom or leave the dugout, they must first get permission from the umpire before leaving the dugout.

Little League Baseball does not allow on-deck batters for Major and Minor Divisions. It has been clarified that no player may be out of the dugout with a bat except the current batter. In between half innings, the first batter up may warm up as the pitcher is also warming up. This is the only exception to the on-deck batter rule. Therefore, no player batters will be allowed into the bullpens at Mountain Ridge Park to warm up or use any type of hitting instructional equipment. There are no donuts allowed in Little League.

VIII. ALL-STARS

ELIGIBILITY

Little League Baseball, Inc. the ultimate governing body of our league and the All-Star Tournaments, has established very strict criteria for being eligible for participation on an All-Star Team. Each Team consists of 12 – 15 players, as determined by the appointed Manager for the Division. The following applies for any player to be considered for a team:

1. **Residence.** The player MUST live within the boundaries of the league unless a waiver from Little League Baseball was obtained prior to the season beginning. If for some reason a player does not live within the league's boundaries at the time of the tournament, and does not qualify for a league boundary waiver (which should have been previously approved by Little League Baseball at the beginning of the regular season), then that player will not be eligible for the All-Star Tournaments. The League President and Player Agent must personally verify that the players are within the league boundaries.
2. **Participation in eighty percent (80%) of the regular season games in the proper division.** Every all-star player must have played in eighty percent of the regular season games in the Division in which he or she will represent. To be eligible for All-Stars, players must tryout in the beginning of the season. If however, the player was drafted in the Major Division and has opted to play in the Minor Division he/she is ineligible to be nominated.
3. **League Age.** Each All-Star team is divided into age groups. Every player's league age must be within the ages established for each Division. The ages are also discussed below:

Senior Division - a player must be league age 13, 14, 15 or 16, with amateur status

Junior Division - a player must be league age 12, 13 or 14, with amateur status, and have participated as an eligible player in the Junior or Senior Division

Major Division - a player must have amateur status, and must have participated as an eligible player in the Major Division.

11 Division - a player must be league age 11, with amateur status, and must have participated as an eligible player in either the Major or AAA Divisions

9/10 Division - a player must be league age 9 or 10, with amateur status, and must have participated as an eligible player in either the Major or AAA Divisions

4. **Availability.** In order to be selected as a player on an All-Star team, your availability and commitment to the team must be established. You will not be allowed to participate in any other youth baseball program until after such time as the team you have been selected for has been eliminated from the tournament. Failure to comply will result in disciplinary action up to/and including removal.

The following applies for any manager/coach to be considered to manage/coach an All-Star team:

To be eligible, all managers/coaches must have coached in MRLL during the regular season and submit an application to the League President outlining his/her availability, potential coaching staff and team preference. He must have managed/coached in 75% of the games his team played during the season. A manager and coaching staff will be recommended by the League President and appointed by the Board of Directors for each Division. A manager during the regular season may be allowed to coach All-Stars; however, a coach during the regular season may not manager an All-Star team.

The Managers

The All-Star Team Managers and Coaches shall be recommended by the League President and appointed by the Board of Directors. That manager will select two coaches to assist him/her, after selection of the Team. These coaches must have coached within the following MRLL Divisions during regular season and must be approved

by the Board. A division with only one team may not participate in All-Stars unless approved by the Board.

Junior & Senior Divisions - The manager/coaches must have coached within MRLL Senior or Junior Divisions

Major Division - The manager/coaches must have coached within MRLL Major Division

11 Division - The manager/coaches must have coached within MRLL AAA or Major Divisions

9/10 Division - The manager/coaches must have coached within MRLL AAA or Major Divisions

The Nomination Process

The players from each team will vote on the player(s) they feel will represent their team the best on the All-Stars. The player(s) will then receive a nomination to the team. The Managers of the AAA, Major, Junior & Senior Divisions will submit nominations of players for the team as well. Managers are encouraged to nominate only those players that have a reasonable chance of making the team. Each player that is eligible for the team, by either the player vote or manager nomination, must determine if he or she is willing to commit the time necessary to practice and play for the duration of the tournament, including weekend (Saturday & Sunday) play. If a team does well, this may extend into late July for Junior & Senior Divisions or late August for the Major Division.

The Selection/Tryout Process

The nomination process outlined above will apply to those players who will be selected to tryout. The selection of the 12-15 player All-Star team(s) will be accomplished through season performance and tryouts.

If a nominated player has a prior commitment that conflicts with the All-Star tryout dates, he/she can submit a request to the Executive Board to waive the tryout requirement. This request must state what the prior commitment is and must be received within one week of the announcement of tryout dates or notification of All-Star tryout participation, whichever is later. The Executive Board will then determine if the nominated player can be considered for the All-Star team based on his/her performance during the regular season. If a player is unable to participate in tryouts due to unforeseen circumstances such as illness or a death in the family, then that player must notify the League President, as quickly as possible of the circumstance. Upon submittal of reasonable proof of the unforeseen circumstance, the Executive Board will determine if the nominated player can be considered for the All-Star team based on his/her performance during the regular season. If a nominated player does not receive the appropriate waiver as stated above, and does not participate in all tryout sessions, he/she will not be allowed to be selected for the All-Star team. Players will be allowed to participate in District Tournament of Champions (TOC) without penalty

Once all the nominated players with the time availability to participate are determined, the manager of the All-Star team will be afforded up to three days of tryouts, these will typically start on June 1 or two weeks prior to the District tournament. The manager will be allowed to conduct the tryouts in any manner he or she sees appropriate to select the players best suited to work together as a team and represent Mountain Ridge Little League for the duration of the All-Star tournament. The players will be evaluated by coaches and/or qualified evaluators. The players will be selected based on their evaluations. These managers, accompanied by a minimum of two executive board members as observers only, prior selected and approved evaluators, will discuss the playing ability, availability and attitude of each nominated player in the Divisions and come to a mutual understanding of who should represent Mountain Ridge Little League in the All-Star Tournaments.

Executive Board may review any of the evaluations to determine if the selection process was fair. Upon review the Executive Board will meet with Manager to discuss the selections. If it is determine that the selection was not fair the Executive Board may overturn the manager's selection. Prior to announcing the All-Star Team the Manager must meet with the committee for approval on the final selection.

Once the team has been selected by the All-Star Manager, the players making the team will continue to practice and represent the league in the tournament. The players not making the team will be utilized as possible alternates if available and an alternate is necessary. However, they will not be allowed to practice with the team per Little League regulations.

IX. SAFETY CONCERNS

The safety of the players, coaches and spectators is always our number one priority. There is always some risk of injury in any sporting event. Every parent must realize this risk, understand it, and accept it. The league will do whatever we can to assure that the playing fields and the league supplied equipment adequately protects the players, coaches and spectators.

We would like to offer the following suggestions as to how you can help the league protect the players:

Protective Cups

The official rules state that “All male players must wear athletic supporters. Male catchers must wear the metal, fiber or plastic type cup, and a long-model chest protector.” However, even though the rule does not require any player other than the catcher to wear a protective cup, Mountain Ridge Little League **STRONGLY SUGGESTS THAT ALL MALE PLAYERS WEAR A PROTECTIVE CUP AT ALL TIMES DURING GAMES AND PRACTICES.** We cannot enforce the wearing of cups other than the catcher, so it is the parent’s responsibility for assuring that their son wears a protective cup at all times.

Batting Helmets

The league does not provide batting helmets. They are, however, available if needed by any player or coach who requests them. If a player has his or her own helmet it must meet NOCSAE specifications and bear the NOCSAE stamp as well as an exterior warning label. Under Little League rules, helmets may not be re-painted and may not contain decals or stickers unless approved in writing by the helmet manufacturer or authorized dealer. This means players may NOT wear helmets with club ball logos or other decals.

Altering a helmet in anyway (drilling holes, removing padding, etc.) may cause a manufacturer to void the NOCSAE certification of that helmet, making it illegal to use in Little League play. If you have altered your helmet or intend to, please contact the helmet manufacturer to determine if altering the helmet will void the NOCSAE certification.

In order to use a helmet attachment in Little League play, the helmet manufacturer must provide a notice indicating that affixing the protector to the helmet has not voided the helmet’s NOCSAE certification. That notice must be shown to the umpire prior to the game. Little League International has issued a letter to all youth batting helmet manufacturers for clarification on whether or not adding to their helmets voids their NOCSAE certification.

If the manufacturer’s response is not listed on the Little League International website and/or if you have not received a notice, or the notice is not available, helmets with an attachment are not permitted to be used.

Background Checks

Little League and Mountain Ridge Little League requires background checks on all of its potential managers and coaches, all volunteers, and the entire Board of Directors every year. This should alert the league of a person that has been convicted of an offense in the past but will not alert us to a person that just has not been caught yet. Running background checks will not guarantee that your manager or coach will not abuse your child.