

<b>SYF</b> <u>Officials' Payment Receipt</u>	<b>SYF</b> <u>Officials' Payment Receipt</u>
DATE:	DATE:
HOME:	HOME:
VISITOR:	VISITOR:
<b>4-PERSON CREW</b> <b>NAME</b>	<b>3-PERSON CREW</b> <b>NAME</b>
CREW CHIEF:	CREW CHIEF:
\$70/ X ____ games, total \$	\$63/\$70 X ____ games, total \$252 or \$280
OFFICIAL:	OFFICIAL:
\$55 x ____ games, total \$	\$63/\$59.50 x ____ games, total \$252 or \$238
OFFICIAL:	OFFICIAL:
\$55 x ____ games, total \$	\$63/\$59.50 x ____ games, total \$252 or \$238
OFFICIAL/FIRST YEAR:	
\$55/50 x ____ games, total \$	
CLOCK OPERATOR:	CLOCK OPERATOR:
\$35 X 4 GAMES, total \$ 140.00	\$35 X 4 GAMES, total \$ 140.00
TOTAL FOR THE DAY (circle) \$940.00 OR \$1,080	TOTAL FOR THE DAY (circle) \$756.00 OR \$896.00

**Notes and Options.** (1) 4-person crew. A new first-year official may receive \$50 game (\$200/day) under exceptional circumstances (recommend \$55/game \$220 day). All veteran officials must receive at least \$55 per game or \$220/day. Crew Chief (CC) receives difference from \$940 and above payments (max. is \$75 game or \$300/day under exceptional circumstances otherwise \$70 per game/\$280 day). (2) If the CC agrees to split total equally between all four officials then \$235/per official; or the crew chief may pay \$220 for two officials and \$250 for two officials. Regardless of how the payment is split up the maximum pay is \$940 for the day or \$1,080 if a SYF clock operator is used. (3) If a 6U game is played (home team has clock op. for 6U) then two officials \$60/each (\$120 total/game) (hence with 6U total for day is \$1,060.00 or \$1,200 w/clock op. If a 3-person crew total pay is \$756, with clock op. is \$896.00.

Any questions or concerns resolve with CC on game day; if paying cash please have officials/CC verify (count) income at the same time it is provided to avoid issues (should be paid by half-time of the last game on game day) (any issues email SYF Head of Officials, Bill Kruse, at [williamkruse42@gmail.com](mailto:williamkruse42@gmail.com))

(Revised 8/15/2019)