

T-Ball Guidelines

1. **The league will play approximately six weeks. In case of rain games will be played inside the gym.**
2. **League play starts: In June when school is out. Uniforms will be given out before the first game.**
3. **Players: Maximum of (10) players per team.
Players will be divided equally among each team.**
4. **Ages: 4, 5, and 6 year olds Co-ed (Girls & Boys)**
5. **Age cut-off date: July 31st, of current year.
Do not add to your roster without going through the community center staff.**

Roster: - We will NOT be able to add players after uniforms are ordered.

- A) **Players must be on the official roster in the Sports Office.
(All players added after the initial sign up must be approved by the Community Center & Sports Office. New players will be fairly placed).**
- B) **No Birth Certificates needed unless there is a question about a player's age, then the coach/parent must provide a birth Certificate or other proof of age.**

7. **Uniforms: Uniform shirts, pants, hats and an award will be provided by through the fee paid by parents. (Parents will be responsible for providing their child tennis shoes and a glove.**
8. **Each coach will be responsible for umpiring his or her own game.
The batting team's coach will be the home plate umpire. The coach of the other team will be the field umpire.**
9. **Protests will not be allowed. The umpire's decision is final.**
10. **Games will be 5 innings or one hour time limit, whichever is first.**

11. T-Ball will be played on Saturdays.

12. General Rules:

- A) Each team shall consist of ten (10) players on defense, and all players who are present for the game on offense. The batting order shall be made up of all players in attendance, even though only 10 players are on defense at one time. (After all players bat the batting team will move to the field even though there may not be three outs.
- B) All players shall bat off a tee, positioned on top of home plate adjusted to an appropriate high for each batter by the batting teams coach. Hitting the tee is okay unless the tee tips and hits the ground, then the batter bats over.
- C) No 3rd strike foul balls are outs. If the ball is hit foul on the 3rd strike, the batter will continue to bat until he/she swings and misses another pitch or hits the ball fair.
- D) A ball that hits the umpire/coach shall be declared a dead ball. The runners will return to the base they occupied prior to the pitch. The batter shall return to the batters box and assume the same pitch/swing count as if the pitch had never been delivered.
- E) Every player must play at least half the game on defense. Defensive changes may be made after each half-inning and free substitution is allowed. The defensive alignment shall consist of the normal infield positions and four outfielders positioned at least 10 feet behind the base path.
- F) The home plate coach/umpire is responsible for placing the ball on the tee, adjusting the tee and for removing the tee from the plate immediately after the ball is hit fair. Failure to remove the tee will give the defensive coach the option for a replay on the batter.
- G) Play is dead when the ball is returned to the pitching circle or is in the possession of any defensive player and they raise

raise their arm showing the ball.

- H) **Bunting will not be allowed.**
- I) **Base runners cannot leave the base they are on until the ball is hit.**
- J) **No coach shall touch an offensive player while the ball is in play.**
Violation of this rule shall result in the base runner being called out.
- K) **Any safe bat may be used. Little League or Dixie Youth approved bats will be legal.**
- L) **The infield fly rule will not be used.**
- M) **The child playing the pitcher's position must stay in the pitching area or on the pitching rubber until the ball is hit.**
- N) **The pitching rubber - thirty-five (35) feet. Baselines shall be fifty-five (55) feet in length.**
- O) **Any base runner called out may not remain on base, but must return to the dugout.**
- P) **Batters must not throw the bat, if they do, coaches should bring them back to bat again explaining what they did wrong. If they throw the bat again during that turn; they lose that turn at bat.**
- Q) **League standings will not be kept, runs do not matter, EVERY-ONE GETS THE SAME AWARD.**

The purpose of this T-Ball League is for the kids to have fun and to learn the basic skill of softball/baseball.