

PASO
PLAYING RULES -- UNDER 7 THROUGH UNDER 8

Except as modified below, playing rules will follow the FIFA rules found under "RULES" section on the PASO website. In general, U 7 and U 8 are further modified to improve the flow of the games.

1.	FIELD OF PLAY	
	The field of play is 90 (ninety) feet wide and 150 (one hundred fifty) feet long. The center circle is 18 (eighteen) feet in radius. The goal area is 30 (thirty) feet wide and 9 (nine) feet in depth. The goalie box area is 54 (fifty four) feet wide and 30 (thirty) feet in depth. The goal size is 6 (six) feet high and 12 (twelve) feet wide.	
2.	PLAYERS AND SPECTATORS	
A.	Teams will assume the same side of the field. With each team occupying a bench on each half of the field. The home team will choose which bench they will occupy. Coaches can coach from their half of the field only and may not cross the center line.	
B.	Registered PASO parents and players are only allowed on the player's side of the field, NO EXCEPTIONS . Any violations of this rule can result in game or season suspensions.	
C.	Spectators will occupy the opposite side of the field from the players and coaches. Spectators are not allowed to cross the spectator line for the duration of the game.	
D.	No coaching or Spectators will be allowed behind the goals.	
3.	THE BALL	
A.	The ball is size 3 (three)	
B.	The game ball is provided by the home team as shown on the schedule.	
4.	NUMBER OF PLAYERS AND SUBSTITUTION	
A.	The number of players on the field shall be 5 (five) for Under 7 & 8. One of the players shall be the goalkeeper.	
B.	Minimum players needed to play a game shall be as follows:	
-	Under 7 & 8	Minimum of 4
C.	Substitutions	
	Substitutions may only take place at the beginning of each quarter and half. This is the only time players may be substituted. The two exceptions are: 1. <u>an injured player or player under duress may be substituted at any time with the permission of the referee.</u> 2. A player who receives a caution from the referee may be substituted at the time of the caution.	
D.	Playing Time Violation	
	Each child in the Recreational Division will play a minimum of 50% of each half or one quarter. In the case where a player's time is to be reduced for medical or disciplinary reasons, the coach must notify the player, the parents of the player, and their League Commissioner at least twelve (12) hours prior to the game. The opposing coach and the referee must be notified prior to the beginning of the game. (Non-attendance at practice may be cause for such disciplinary action.) When a player is late in arriving to the game and the game is in progress, the coach is required to play that child in only one quarter in the last half of the game. If the player arrives after the start of the second half, the coach is not required to play that child during any part of the game. A violation of a Recreational player's time will result in a game forfeiture and possible suspension of the coach. Playing time may be randomly monitored by a league official or representative, specifically in the event of a complaint from another team, referee, or league official. A playing time violation in the Recreational League is taken very seriously and discipline may be administered without prior notice or warning.	
5.	PLAYER'S EQUIPMENT	
A.	Players should wear a unique and easily visible numbered shirt (number must be on the back of the shirt) of the same colors as their teammates. The referee shall make the final decision in allowing or disallowing a player to participate. The final decision on whether there is a color conflict is up to the referee. In the event two teams are to play and the normal jersey of both teams are identical or similar in color such that confusion might arise, the home team shall be responsible for changing jerseys. The referee shall make the final decision in approving or disapproving alternate jerseys.	
B.	Shin guards are mandatory for all players. Socks must be worn over the shin guards and shirts must be tucked in.	
C.	The goalkeeper will wear colors that distinguish him/her from other players, from the referee and from all members of the opposing team , this can be a bib.	

D.	A player shall not be permitted to wear anything considered dangerous by the referee. Jewelry considered dangerous to them or other players must be removed. Hard casts and finger splints must be covered with suitable padding. If at any point during the match the referee determines an item to be dangerous, the player may be asked to remove it or sit out the remainder of the game.
E.	Players wearing eyeglasses are encouraged to wear an eyeglass retainer strap.
F.	Under foul weather conditions, additional garments (knit caps, gloves, and warm-ups) may be worn as long as the team jersey is on the outside.
G.	Shoes, tennis shoes, or soccer shoes must be worn by all players. All footwear must be of soft cleat type and have no metal studs (screw-ins) or any other exposed metal. Baseball, Softball, or shoes with a toe cleat are not acceptable. Turf shoes with waffle bottoms are acceptable.
H.	Sponsor's advertisements may be displayed on uniforms. Any sponsor or product must be appropriate for a youth sports organization. The determination of any appropriate sponsor or product is solely at the discretion of the Vice President – Recreational League.
I.	The Home Team (which is listed first on the playing schedule) is responsible for providing contrasting jerseys in the event of a conflict of colors.
6.	REFEREES
A.	A referee shall be appointed by the league to officiate in each game.
B.	The referee has jurisdiction from the time the referee arrives at the field of play. The referee's decision on points of fact connected with the play shall be final, so far as the result of the game is concerned.
C.	The referee can stop the game for infringement of the rules and can suspend or terminate the game whenever the referee deems such stoppage necessary, for example, severe weather, interference by spectators and/or coaches.
D.	If the official referee does not appear within fifteen (15) minutes after the scheduled game time, a person mutually agreed upon by both coaches may referee the game. The decisions of that person serving as an emergency referee are just as binding as if he/she were a registered referee. Alternatively, the coaches may agree to reschedule the game.
7.	DURATION OF THE GAME
	Four 12 minute quarters
8.	PENALTY KICKS
A.	Penalty kicks will not apply in the U 7 and U 8 league.
B.	All kicks will be indirect kicks. Penalty kicks will not be given. Instead an indirect kick will be taken at the place of the foul and all opposing players must be at least 6 (six) yards from the ball.
C.	Offside will not be called in this league.
D.	If an infraction occurs on a throw in, a second throw in must be allowed. The referee shall explain the proper method before allowing the player to re-throw. If an infraction occurs on the second throw in, the referee will allow play to continue.
E.	Each half is started with a kick-off. Second and fourth quarters are restarted where play in the previous quarter ended with a stoppage of play.
9.	GOAL KICKS
	The defending team's players must be outside of the kicking team's penalty box. The kicking team players may be inside their penalty box. The ball is in play when it has crossed the penalty box boundary and may be played by either team. The ball cannot be played by either team while it is still in the penalty box area. A violation by either team results in the kick being taken again.
10.	OTHER GENERAL RULES
A.	Goalies/Keepers: Each player playing Keeper may only play that position for one quarter of each game. U7 Keepers will not be allowed to punt the ball but must throw, pass, or dribble the ball from the goalie box area. U8 Keepers may punt the ball. Once a Keeper has possession of the ball all opposing players must vacate the goalie box area and may not challenge the Keeper until he/she crosses the goalie box line.
B.	Coaches are not allowed on the field during play, unless they are invited by the official for the purpose of assisting an injured player. Coaches may enter the field of play to set their team at the beginning of each half or the beginning of each quarter.
D.	Score is not kept during games. At the end of the game there are no winners and losers. ALL kids are winners.