

# INTER-LEAGUE PLAY RULES

## SOFTBALL AND BASEBALL

2018

### PLEASE HAVE RESPECT FOR THE OTHER TEAM AND SHOW UP FOR YOU GAME!

The following rules are to be followed when playing inter-league. If a rule is not covered on these pages you will play by the rules in the Official Little League Rule Book. There will be "NO" individual park rules. Each team must carry a roster with them to all games. **ANY MANAGER/COACH NOT ADHERING TO THE RULES LISTED WILL BE BROUGHT BEFORE THE BOARD OF DIRECTORS OF HOME LEAGUE FOR DISCRIPANIRTY ACTION.**

#### 7/8 SOFTBALL

1. Start time for all games will be 6:30pm
2. Time limit for each game will be 1 hour and 30 minutes. Finish the inning you are in. If the game is tied at the end of the finished inning it will be a called game.
3. Machine Pitch:
  - a. 5 pitches per batter, unless last pitch is fouled off.
  - b. No walks, batter must hit or strike out.
  - c. If the ball hits any part of the pitching machine it is a dead ball. Batter gets first base and all runners advance.
  - d. Machine to be feed by 1). Umpire if there are 2 doing the game; 2). Manager/Coach if there is only 1 umpire.
  - e. Machine speed will be 37mph.
4. Bat until either 3 outs or run limit of 5 per inning.
5. Bat the roster. If one team has more than the other, each will bat what they have. The team with the lowest amount of players does not get to bat enough players again to make up the highest amount. Free substitution.
6. No run limit in the 4<sup>th</sup> and 5<sup>th</sup> inning. Complete game will be 5 innings.
7. All games will be played with the standard 11" regulation softball.
8. Managers/Coaches are allowed in the infield between innings. They must remain in the grass outfield while ball is in play and one manager/coach must remain in dugout at all times.
9. Any pitch, determined by the umpire, that goes "WILD" will be declared no pitch and not count against the players 5 pitches. "WILD" i.e., ball hits in the dirt before crossing plate or goes over the batters head. This is determined by the UMPIRE not the manager/coach.

10. Time is called when the ball is thrown to the pitcher. Throw must come from within the infield and can be thrown by any player. The ball does not have to be caught by the pitcher the ball being missed should not be a reason for a run fest.
11. In the UMPIRES judgment the runner is half way between bases when time is called, the runner gets the base in front of them. If there are 2 players running, one behind each other, the first one gets the base going to and the second runner goes back to the last base touched.
12. If there is an over throw on an attempt to get and out at first runners are allowed one base. If there are other runners on base when the overthrow takes place, they may advance one base. Again, this is an INSTRUCTIONAL league and should not be a run fest for either team.
13. Outfielders must be in the grass and infielders must play in assigned positions behind the pitcher/pitching machine. No infield can play next to the pitcher.

## **9/10 SOFTBALL**

1. Start time for all games will be 6:30pm Monday thru Thursday and 6:00pm on Friday.
2. Time limit on each game will be 1 hour 45 minutes. Finish the inning you are in. If a game is tied at the end of the drop dead time, the game will be called and revert back to the score in the previously completed inning.
3. Bat the roster. Free substitution.
4. Run limit of 5 runs per inning. The 5<sup>th</sup> and 6<sup>th</sup> inning will be open. Game is 6 innings.

## **11/12 SOFTBALL AND 13/14 SOFTBALL**

1. Start time for all games will be 6:30pm Monday thru Thursday, 6:00 or 8:00 on Friday.
2. Time limit for each game will be 1:45 minutes. Finish the inning you are in. If a game is tied at the end of the drop dead time, the game will be called and revert back to the score in the previously completed inning.
3. 3. Bat the roster. Free substitution.

## **POOL PLAYERS – SOFTBALL**

Each division can use “Pool Players” if they do not have enough players to play a game. The managers are to contact the player agent to get the name and number of another player willing to play. The same players cannot be used in consecutive games. Pool players must be listed last in the batting order and cannot play in the infield/pitch/catch. If a pool players is requested and shows up at the game site, then the team has 9 regular players show up, the pool players CANNOT start the game, but they must get their mandatory play in for pool players (may not play more than 9 consecutive outs).

## **13/14 BASEBALL**

1. Start time for all games will be 6:30pm. (could be earlier on nights with 2 games).
2. Time limit for all games will be 1:45 minutes. Finish the inning you are in. If the game is tied at the end of the drop dead time the game will be called and score will revert back to the previously completed inning.
3. Teams must carry a pitch count record from previous games. Record of the current game must be signed by both managers and the umpire at game completion. Each manager will advise the umpire and opposing manager before their game who is available to pitch. Record is to be made available to the umpire if requested by opposing manager.
4. Bat the roster. Free substitution.

## **POOL PLAYERS**

EACH DIVISION CAN USE "POOL PLAYERS" IF THEY DO NOT HAVE ENOUGH PLAYERS TO PLAY A GAME. THE MANAGERS ARE TO CONTACT THE PLAYER AGENT TO GET THE NAME AND NUMBER OF ANOTHER PLAYER WILLING TO PLAY. THE SAME PLAYER CANNOT BE USED IN CONSECUTIVE GAMES. BECAUSE OF PLAYERS BEING INVOLVED IN LITTLE LEAGUE AND MIDDLE SCHOOL, POOL PLAYERS WILL BE ALLOWED TO PITCH USING PROPER PITCH COUNTS AND RECORDS BEING KEPT BETWEEN BOTH LEAGUES. ALLOWING POOL PLAYERS TO PITCH WILL KEEP GAMES FROM GETTING "OUT OF CONTROL" WITH RUNS SCORED, PLUS HELP DEVELOP OTHER PITCHERS FOR THE DIVISION MAKING THE GAMES ENJOYABLE TO ALL.