



CEDAR CLIFF YOUTH SOFTBALL ASSOCIATION

Player Code of Conduct

As a player I am responsible for my personal conduct and I pledge to abide by and adhere to the following rules:

- Be a good teammate. I will help and cheer on my teammates and treat them as I would want to be treated.
- Play by the rules of the game.
- Never argue with an umpire. If I disagree I will speak with my coach.
- Control my temper and maintain control over my emotions. I will avoid bad/negative comments and/or gestures, and I know that purposely distracting or annoying an opponent is not acceptable behavior in softball.
- Work equally hard for myself and my team. My team's performance will benefit, so will I.
- Be a good sport; applaud all good plays whether they are made by my team or the opposition.
- Treat all participants in softball as I like to be treated. I will not bully or take unfair advantage of another competitor or teammate.
- Cooperate with my coach, teammates and opponents. Without them there would be no game.
- Participate for my own enjoyment and benefit, not just to please parents and coaches.
- Respect the rights, dignity and worth of all participants regardless of their ability, cultural background or religion.
- Believe that umpires, just as coaches and players, are attempting to do their best.
- Understand that my attitude can influence the players, coaches and spectators.
- Remember that practices are just as important as games and my attendance helps my team. I will notify my coach if I must miss a practice or a game.
- Play for the fun of the game.

I will do my best to follow and uphold the Cedar Cliff Youth Softball Association's Player's Code of Conduct this season. I will strive to make my participation in the Cedar Cliff Youth Softball Association be an enjoyable and positive experience for my coaches, teammates and parents. I will remember that softball is a game and above all, Cedar Cliff Youth Softball Association players should all learn the game in a fun environment.

(Players first name, MI, last name. Please print)

(Player's signature)

(Date)

(Parent's signature)