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General Information

Internet Web site www.racineyouthsports.com / Volleyball

Volleyball Contacts

<i>Volleyball Committee</i>	
<i>RYS Office</i>	886-0797

Statement of Intent

RYS strives to provide a well-organized athletic program and to instruct all youth in the basic fundamentals of given sporting activity, with an emphasis on team spirit, leadership and sportsmanship.

Objectives

RYS strives to provide a quality physical education activity. The participants are expected to gain self-confidence through team play and to develop their skills to the best of their individual capabilities. The emphasis should always be on good sportsmanship and the belief that each player is a winner. The coach must also impress upon the players that the team wins or loses the game, not the individual players.

Volunteerism

RYS is an all-volunteer program; therefore, RYS is grateful to all volunteers.

Manual

This manual is intended to assist coaches in managing the game of volleyball. Not all rules or situations are covered. However, some situations are hi-lighted to help the participants, coaches and spectators have a positive experience. The Volleyball Committee reserves the right to modify, change or eliminate any part of the Coach's Manual as it deems appropriate and necessary. All efforts will be made to inform all parties of any changes.

Eligibility of Players

All players must have their registration approved by the Volleyball Committee before the start of league play. A player's age is determined as of September 1 of the previous year. (EG: September 1,2010 for the 2011 season.) No high schools students are allowed to play RYS volleyball regardless of age.

Eligibility of Coaches

The head coach should be at least 21 years or older and must have an *RYS Volunteer Application* completed before the season and be present at games and practices. Games can be forfeited if this requirement is not met. An assistant coach, parent or guardian may be substituted for the head coach. All assistants and anyone substituting for the head coach must also have a current *Volunteer Application* completed and meet the minimum age requirement.

Practice

Minor and Junior League teams may practice a maximum of 3 hours per week.

Coach Etiquette

A coach's attitude can motivate the players and spectators in a positive or negative way. The coach's approach to the game should be respect toward the officials, the game, its rules and all participants, parents and spectators. The coach is key to the program.

Teach and practice good sportsmanship at all times.

It is mandatory for coaches to show up for all coaches' meetings or send a representative.

Be able to relate the intent and objectives of the program to the parents.

Be willing to put the RYS objectives before your personal goals.

Insure all assistant coaches and players are knowledgeable of game rules and etiquette.

Insure that the playing facilities and equipment is safe for play; inform the Volleyball Coordinator of unusual conditions.

Know basic first-aid practices and emergency procedures; report all injuries to the Volleyball Coordinator

Coaches must maintain their composure and behavior during all scheduled games and practices.

Advise any unruly spectator to cease their action or leave the playing facility.

Provide assistance in enforcing all rules and disciplinary actions with referees when necessary.

Coaches, players, spectators or referees will not tolerate profanity or abusive language.

Any coach who attends a practice session or scheduled game intoxicated will be expelled from the league permanently.

Smoking or intoxicating beverages are not permitted at practice or in the playing facility or bench by any coach, player or spectator.

Coaches must remain at practice sessions and scheduled games until a parent or guardian picks all of the team members up.

The coach or assistant coach must report 15 minutes before the arrival of the team for each practice or game.

Insure that all players participate in practices and games.

Insure that each player regardless of ability feels important.

Only one designated head coach to be determined at the pre-game conference is permitted to request time from the referee to discuss game situations.

Inform all spectators that they keep off the playing floor and remain in the designated spectator area.

Keep team rosters up-to-date and inform the Sports Director of any changes.

Coaches should be covered by an "Umbrella Liability Insurance policy (obtained through their current insurance Company).

Do show common courtesy to return all calls (up to 9:00 PM) or correspondence.

Do go over the ground rules prior to the start of EACH game.

Do teach players to raise hands when referee calls a foul on him or her.

Do not voice criticism in public of officials, coaches or the program. Any comments, preferably in writing, should be made to the Sports Director.

Do not conduct practice or play a game prior to the league draft.

Do not conduct practice or play a game without a coach or assistant coach present.

Referee Responsibilities

The referee is to arrive at the gym at least 15 minutes before the scheduled start of the game. Five minutes before the scheduled start, the referee is to clear the floor of all practice and begin the pre-game conference. Present at the conference will be a minimum of the head coach, assistant coach and one player representative from each team. The conference is to be held at the scorer's table.

The referee will control the game at all times. He or she will listen for unsportsmanlike comments and take action as necessary. The referee(s) is also responsible for controlling coaches, players and spectators, although the coach will assist as necessary when players and or parents are unruly. Referees are empowered to give warnings and eject players, coaches or spectators without warning (see Discipline, Forfeiture and Injury Procedures) as necessary. The referee is to evaluate the team and coaches for sportsmanship on the Referee Paysheet and turn this in to the Referee Director.

All ejections, warnings, and unusual situations are to be reported to the Referee Director immediately following the game in which the incident occurred.

Unsportsmanlike Conduct and Zero Tolerance

Zero tolerance is in effect and will be administered as follows.

Any referee has the authority to warn or eject any coach, player or spectator for unsportsmanlike conduct or for defined infractions of the rules. The coach is also responsible for taking charge of the players, assistant coaches and spectators before, during and after the game. The coach must assist the referee(s) in enforcing ejections and abide by them regardless of one's opinion. Play will not continue until the offender has vacated the building. Failure of the offending person(s) to leave in a reasonable amount of time will cause the game to stop and forfeited by the team that is not in control of the offending person(s).

All ejections will be reported and reviewed by the Volleyball Coordinator or Volleyball Committee. They will decide on the penalty as follows:

<i>Number of Offense</i>	<i>Penalty</i>
1 st Offense	Suspension effective for a minimum of current game and the next game
2 nd Offense	Suspended from coaching any RYS Sports

Suspension/Ejection Table

Note that if the violation is flagrant enough the Volleyball Committee can choose to take other appropriate action.

Coach Discipline

The league reserves the right to relieve a coach from his or her duties for the benefit of the league. Reason for dismissal may result from, but is not limited to, the failure to adhere to the philosophy or rules of the league.

Game Protests

All decisions by the officials are final. Protests are not allowed with the exception of the eligibility of a player. Any question concerning a player's eligibility must be put in writing and be delivered by hand, mail or e-mail to the Sports' Director within 24-hours of the completion of the game. The Sports Director will in turn review the facts and,

if necessary, turn it over to the Infractions Committee for further investigation and review. The infraction committee shall consist of the Head Referee and three coaches that are not associated with the league in which the alleged ineligible player is assigned. Infractions Committee decision is final. If the protest is upheld, the game in which the protest is based shall be forfeited.

Furthermore, if a player is discovered to be ineligible to play in the assigned league because of age regardless of when during the season the discovery is made, that player will immediately be placed on a team in an appropriate league and will be suspended for two matches. If a player is found to be ineligible due to an RYS oversight, the player will be placed in an appropriate league but will not be suspended. Any requests for a player to be assigned to a league that is not age appropriate must submit this request in writing and the Volleyball Committee, prior to the start of the season, must approve it in writing. If the protest occurs during playoffs or the championship game, a committee representative will handle it at the time of the protest.

Injured Players

The coach must inform the Sports Director of any injuries within 24 hours of any accident resulting from either practice or game to a player, regardless of its severity. If there is a question about the injury, the coach will call the Sports Director to receive further instructions. If the coach is not present at the game or practice, the head coach shall instruct the responsible party on the procedures for reporting an injury.

Minor League

1.0 Game Play

1.01 Rules

- 1.01a The league will play National Federation of High School (WIAA) Rules with the following exceptions and clarifications:

1.02 Equipment

- 1.02a Equipment shall be furnished by the league and will be considered legal.
- 1.02b The uniform may have only the player's first, last or team name. No other alterations will be permitted. If a shirt is altered, a team point will be awarded to the opposing team and the player will be permitted to play that game and an infraction will be reported to the Volleyball Coordinator by the game officials. If the player shows up a second time with an altered shirt, the player will not be allowed to play.

1.03 Players

- 1.03a Each player must play within his or her own age group. Players may waive up one age level league with the parents signature. Players cannot participate in league play below their own age unless the player's parents or guardian formally request in writing for a review by the Sports Director who may or may not approve. Approval would only be for extreme circumstances.
- 1.03b Each team will have a set lineup at the beginning of each game and will rotate the extra players that are not on the court after each serve rotation and stay with the rotation throughout that game.
- 1.03c Minor League Boys & Girls will be allowed to move up 5 feet from the end line to Serve. Players can serve from further back to the regular service line if they

want. Net serves are playable.

- 1.03d A player will only be allowed to serve for 5 points in a row and then the team must rotate the serve to the next player after a player serves for 5 points. They will not lose the serve, just rotate to a different server.

1.04 Teams

- 1.04a Teams must have five (5) eligible players ready by the start of the scheduled first game. However, if additional players arrive, at any time, they must be added into the rotation.

1.05 Match Length

- 1.05a All matches will start on time and the time of play will be one (1) hour.
- 1.05b At least three official games will be played and counted in the standings. If time permits, more games will be played until the five minute warning whistle is blown.
Note: Only the original 3 games will count in the standings; however sportsmanship will be observed as outlined in all games.
- 1.05c Each team is allowed two timeouts per game with an extra one received when the score becomes 24-24.

1.06 Scoring

- 1.06a Rally Scoring will be used to determine the winner of a game. A game is won by the team which first scores 25 points with a minimum lead of two points. In the case of a 24-24 tie, play is continued until a two-point lead is achieved (26-24, 27-25, etc.). To win a game a team must win by two points with no cap.

1.07 Fouls and Penalties

- 1.07a Swearing or a flagrant foul will result in an immediate ejection from the match.
- 1.07b A coach is permitted to stand to give instruction to his or her player(s). If an unsportsmanlike conduct is called, the coach must sit for the remainder of the game.
Note: A coach who has received an unsportsmanlike conduct may leave the bench to attend to an injured or ill player.
- 1.07c The referee(s) have discretion on unsportsmanlike conduct. A coach, player or spectator may be ejected with or without warning. See section on Unsportsmanlike Conduct and Zero Tolerance.

2.0 Game Play

2.01 Rules

- 2.01a The league will play National Federation of High School (WIAA) Rules with the following exceptions and clarifications:

2.02 Equipment

- 2.02a Equipment shall be furnished by the league and will be considered legal.
- 2.02b The uniform may have only the player's first, last or team name. No other alterations will be permitted. If a shirt is altered, a team point will be awarded to the opposing team and the player will be permitted to play that game and infraction will be reported to the Sports Director by the game officials. If the player shows up a second time with an altered shirt, the player will not be allowed to play.

2.03 Players

- 2.03a Each player must play within his or her own age group. Players may waive up one age level league with the parents signature. Players cannot participate in league play below their own age unless the player's parents or guardian formally request in writing for a review by the Sports Director who may or may not approve. Approval would only be for extreme circumstances.
- 2.03b Each team will have a set lineup at the beginning of each game and will rotate the extra players that are not on the court after each serve rotation and stay with the rotation throughout that game.
- 2.03c A player will only be allowed to serve for 5 points in a row and then the team must rotate the serve to the next player after a player serves for 5 points. They will not lose the serve, just rotate to a different server. Net serves are playable.

2.04 Teams

- 2.04a Teams must have five (5) eligible players ready by the start of the scheduled first game of the match. However, if additional players arrive, at any time, they must be added into the rotation.

2.05 Match Length

- 2.05a All matches will start on time and the time of play will be one (1) hour.
- 2.05b At least three official games will be played and counted in the standings. If time permits, more games will be played until the five minute warning whistle is blown.

Note: Only the original 3 games will count in the standings; however sportsmanship will be observed as outlined in all games.

- 2.05c Each team is allowed two timeouts per game with an extra one received once the score becomes 24-24.
score is above 24-24.

2.06 Scoring

- 2.06a Rally Scoring will be used to determine the winner of a game. A game is won by the team which first scores 25 points with a minimum lead of two points. In the case of a 24-24 tie, play is continued until a two-point lead is achieved (26-24, 27-25, etc.). To win a game a team must win by two points with no cap.

2.07 Fouls and Penalties

- 2.07a Swearing or a flagrant foul will result in an immediate ejection from the match.
- 2.07b A coach is permitted to stand to give instruction to his or her player(s). If an unsportsmanlike conduct is called, the coach must sit for the remainder of the game.
Note: A coach who has received an unsportsmanlike conduct may leave the bench to attend to an injured or ill player.
- 2.07c The referee(s) have discretion on unsportsmanlike conduct. A coach, player, or spectator may be ejected with or without warning. See section on Unsportsmanlike Conduct and Zero Tolerance.