

2019 RYS Junior League Rules

Field Size: 90 ft bases, 56 ft pitching rubber

Game Length: 2 Hours and 10 Minutes or 7 innings.
A game is considered complete after four (4) innings unless the home team is ahead after 3 ½ innings

Slaughter Rule: Maximum of 5 runs per inning, except for the last inning. The umpire will declare the last inning before it starts.
After 4 innings, if one team is leading by 10 or more runs, the game is over (3 ½ if the home team is leading).

Pre-Game: Each team is allowed 5 minutes of infield practice before the game. Please stay out of batter’s box.
Umpires shall read the “Checklist of Rules” on the score sheet and have each head coach sign it.

Pitching: Pitchers are allowed 9 total outs in any combination the coach chooses.
However, the pitcher can only re-enter the game (as a pitcher) one time.
Balks are called. Each pitcher will get one warning.
4 warm-up pitches for new pitchers; 2 warm-up pitches for returning pitchers

Bats: See the Bat Rules document.

Base Running: A team that is ahead by 10 or more runs cannot steal any longer, unless the difference in score drops below 10 runs.
The ball is live until the umpire declares the play as over (time out).

Sliding at home is only required when there is a potential play at the plate.
Stealing is allowed at any time.

Leading off is permitted.
Dropped 3rd Strike is in effect.
Infield Fly Rule is in effect.

Injury: If a player is unable to bat due to injury, no penalty will be incurred when they player is up to bat,
unless that drops the lineup to 8 batters. Then that lineup spot will be considered an out.

Pitch Counts: RYS does not enforce pitch count limits.
However, it is strongly encouraged that you monitor the pitch counts of your pitchers.
Below is the general guideline for pitches per day and how much rest is required.

Age	Daily Max Pitches	Recommended Rest Period				
		0 days	1 day	2 days	3 days	4 days
13-14	95 pitches	1-20 pitches	21-35 pitches	36-50 pitches	51-65 pitches	66+ pitches