

## 2019 CIT Diamond Days 14U Rules

1. C.I.T. will follow the Major League dress code for all ball players. All ball players will be in complete uniforms, which includes, their respected team uniforms. All players are expected to dress neatly and be a fine representative of their community.
  2. The Tournament Director(s) will be in charge of all aspects of the tournament. They will be the only contact during tournament play.
  3. NFHS rules as amended by these tournament rules will govern the playing of all games.
  4. Ground rules will be reviewed on the field prior to each game with the Managers, Umpires and a Tournament Director.
  5. Each team will have the field for ten (5) minutes for practice as available.
  6. The delayed travel time of fifteen (15) minutes will established as forfeiture time limit. For example, a 6:00 p.m. game will be 6:15 p.m. and no practice time will be permitted for the late team.
  7. No profanity, unsportsmanlike conduct, or throwing of equipment will be tolerated at any time during the ball game. No warning will be given on the field. This is the first and only warning.
  8. This Tournament is for 14-year-old and under only. Age is as of 4/30/19. There is a maximum of fourteen (14) players per team. The tournament director shall make judgments on replacements of players due to injury, etc.
- Call ups are permitted but must be 12 or younger, and can play any position but pitcher.
9. No birth certificates are required, but must be presented within twenty-four (24) hours upon demand if any player is called into question. An illegal player will constitute forfeiture of all games in which this player played.
  10. No tobacco will be permitted in dugouts or bench areas or on playing field. This includes smoking, chewing and snuff.
  11. Head protectors are required for the batter, player on deck, and all runners. Catchers must wear "hockey" style helmets per

12. Stealing is permitted at all bases.

- Head first sliding is permitted
- NCAA SLIDE RULE SHALL BE ENFORCED USING FEDERATION RESTRICTIONS. Meaning: feet, hips and shoulders straight into the bag. No contact OR ALTERING THE PLAY ON EITHER SIDE OF THE BAG OR BEYOND THE BAG. The runner cannot pop-up into the fielder/ this is an interference as well as a safety rule. This rule is applied at all bases including home plate. Penalty is runner is out as well as the batter runner. No other runners can advance on an interference call.

13. Courtesy runner is permitted for the catcher after two (2) outs. The runner must be the last batter to make an out. Tournament director will make the final decision in case of a shortage due to an injury or other depletion of the offensive team's bench.

14. Major league intentional walk rule is in place.

15. Only the team manager will be permitted to discuss any decision with the umpires.

16. Bats are to be checked prior to game for regulation size. All bats deemed illegal, will be eliminated from play.

Bats rules:

- If using a -3 must be BBCOR certified
- Bats can have up to a 2 5/8" barrels and have the USSSA certification stamp as seen below (max drop is -10)



## 2019 CIT Diamond Days 14U Rules

These bats are not permitted for use. It is incumbent upon the challenging team to prove the bat is on this list.

DeMarini 2017 CF Zen Balanced (-8) (29/21, 30/22, 31/23, 32/24)

DeMarini Custom 2017 CF Zen Balanced (-8)

Dirty South Kamo BB KA

Marucci Cat5 MCB2 33/30 BBCOR

Nike BT0636 CX2

17. Continuous roster batting and free substitution will be used.

It is required that all players at the game play a MINIMUM of 2 defensive innings in the field, unless the game is shortened.

If a player leaves due to injury and the team drops below 9 batters that position will not be marked as an out.

If a player is ejected their spot in the line-up will be an out for the rest of the game.

18. Each team may also finish a game with the minimum of eight (8) players by reason of a player's injury or ejection from a game. Less than eight (8) players to end a game constitutes a forfeiture of the game by that team.

### 19. PITCHING RULES

A. A pitcher may pitch a maximum of 4 innings per game. If they pitch 4 innings in a game they are not permitted to start the following game. 6 innings per day, and a maximum of 14 innings for the tournament. We expect the coaches to be aware of pitch counts and the players' health.

B. Any team member may pitch, subject to the restrictions of the pitching rules.

C. As soon as a pitcher delivers one (1) pitch to a batter the pitcher shall be considered as having pitched in one (1) inning.

D. A pitcher is charged with the number of innings pitched in the specific calendar day in which they are pitched, regardless of whether they are rained out or suspended games.

E. Any pitcher withdrawn from the mound and/or lineup, or a pitcher who is withdrawn from the mound and stays in the game at another position, shall not be permitted to pitch again in the same game.

F. If a relief pitcher comes in "cold" the umpire shall allow the pitcher to warm up properly with at least ten (10) warm-up pitches.

G. There are no balk warnings.

H. WITH FIRST AND THIRD OCCUPIED....THE "FAKE" TO THIRD AND "THROW" IS A BALK

I. Coaches are permitted two mound visits. The pitcher must be removed during the second visit.

20. The batter must keep one foot in the batter's box at all times in order to speed up play.

21. Complete Game:

A. A game will be considered a completed official game after four and a half (4 1/2) or five (5) innings, (Major League Rules) if halted by rain or curfew. If a team is winning at the time of rain, that team shall be declared the winner. If a game is tied at a suspension of the game, the game will be continued from that point at a date rescheduled by the tournament director.

B. If a game is called before it is an official game, the game will be continued from that point when resumed. All records, especially pitching will count in the tournament records. For reason of this rule an official game will be defined as 4 1/2 or 5 innings.

C. Games are 7 innings or have a 2 hour time limit; a new inning cannot be started after 1 hour and 45 minutes has elapsed from the start of the game. Once an inning is started it must complete. The start time will be noted in the official scorebook.

D. In pool play a game can end in a tie. In bracket play if at the end of the time limit of play, both teams are tied, the following will occur until a winner is determined after the Home team has batted. The visitor will place the player that made the last out in the previous inning on second base, and each batter thereafter will begin with a pitch count of three (3) balls and two (2) strikes on him, AND NO OUTS.

22. If a team is winning by 15 runs or more after 4 innings (3 1/2 innings if the home team is ahead) the game will end. If a team is winning by 10 runs or more after 5 innings (4 1/2 innings if the home team is ahead) the game will end. The home team does get their chance to bat if they are the team that is behind.

Games will be 7 innings

23. Abuse of umpires will not be tolerated. Violators will be removed from the game.

No Excuses.

24. The run rule is in place for the championship.

25. All protest will be decided on the field at the time of the protest and will be final.

## 2019 CIT Diamond Days 14U Rules

The Protest Committee will be tournament director.

All protests will resolve with due respect to the players with the main object based on fair play and what is proper for the ball players.

26. There is no slash/fake bunting – the batter will be called OUT. If a player shows bunt and swings away or check swings the play will be called dead and the batter is out whether contact was made or not. Runners will return to the base they were on prior to that pitch.

27. Tournament Director will reschedule all rained out games for first available open date. (A team may be required to play two (2) games in one day.

28. No moves will be made for the first two rounds of tournament play. The tournament director will do his best to accommodate scheduling conflicts.

29. If a team does not show up for a scheduled game, it is an automatic forfeiture to opposing team. If both teams do not show up for a scheduled game, it is an automatic loss to each team.

30. Forfeiture of a Championship Game will constitute forfeiture of any awards associated with that game (as related to team that forfeits).

31. Health and Accident Insurance will be furnished by participating teams. C.I.T. Baseball and Softball Organization WILL NOT be responsible for medical and/or hospital coverage for participating teams, Coaches, Managers, Bat Boy/Girl, etc.

32. We would like to express the ideal that we feel good sportsmanship and fair play are the prime objectives of a good tournament. All Managers should express these sentiments to his players and help to promote these goals.

33. Metal spikes are permitted.

PITCHING DISTANCE: 54'

BASE DISTANCE: 80'