

Interleague Rules for Major Baseball Spring- 2012

These rules have been established by District 6 and approved by each Interleaguering League President and/or their representative. NO CHANGES may be made by Team Managers, Coaches, and/or Parents without prior authorization of all affected leagues.

1. **ALL Standard Little League Baseball Rules apply (Rules and Guidelines 2012).**
2. **Scoring:** Score is kept. Home Team will provide an official scorekeeper.
3. **Umpire:** Home Team is responsible for providing 1-2 Umpires per game.
4. **Game Balls:** Home team is responsible for supplying game balls.
5. **There will be a maximum of 2 minutes allowed between innings.**
6. **Pitching:** **ALL** Kid Pitch. Pitching Distance is 45'.
7. **Dropped ball on third strike-**The batter is allowed to become a runner on a dropped third strike as long as first base is unoccupied. The batter is allowed to become a runner on a dropped third strike while first base is occupied only if there are two outs.
8. **Stealing:** Stealing is allowed.
9. **Batting Lineup:** **There will be 9 Players on a lineup and subbed in according to Standard LL Major Baseball rules.** Batting Lineups should be presented to the Official Scorekeeper and opposing Team Manager no later than 10 minutes before game start time.
10. **Time Limits:** The time limit is 2 hours, fifteen minutes. No inning may start after 2 hours. 10 Run Mercy Rule applies after the 4th Inning.
11. **Game Schedule and Cancellations:** The League President or appointed league official (POC) will determine whether a game will be cancelled. 24 Hours Notification required unless due to weather. Affected coaches will be notified. Make-ups for rainouts will be determined by the POC's. There will be no protests or forfeits.
12. **TEAMS WHO DO NOT NOTIFY A HOME TEAM THAT THEY ARE NOT PLAYING WILL BE RESPONSIBLE FOR PAYING THE UMPIRE FEES FOR THAT GAME PLUS THE GAME WILL NOT BE MADE UP.**
13. **Coaches and players should understand these rules.** Coaches should take time during practice to review these Interleague rules, as well as, Little League game rules with the players and any Assistants. Any changes to these Interleague Rules must be voted on and approved by the Interleaguering League Presidents. Questions should be directed to your League's POC. **Team Managers, League Officers, Umpires, or Parents do not have the authority to change, revise, or alter ANY of these Interleague Rules at the field. **NO EXCEPTIONS!****
14. Each team may borrow up to 3 players when needed. If you need more than 3 players the game must be rescheduled through the leagues point of contacts. Make sure the borrowed players are eligible pool players for the division they are playing in or from the other team.
15. Coach MUST inform the other coach which players are borrowed prior to the start of game. Do not bring extra borrowed players just because you think that you might need them. **ONLY BRING THE NUMBER YOU NEED.**
16. Borrowed players must play outfield and bat at the bottom of line up unless borrowed from the opposing team.

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17. If your player shows up after the game has started, borrowed player must still play 2 innings and have one time at bat. If you borrow from the team you are playing and your player shows up, the borrowed player must go back to their team. Keep in mind that they must still play 2 innings and one time at bat between the 2 teams. Once a player has played a total of 2 innings and one time at bat they have met the little league playing rule.
18. Remember, the opposing team manager can ask to see your scorebook at any time to verify the eligibility of any pitcher or player.
19. If you have problems with fields, players, coaches etc. please go to your division chairman first. If the problem still cannot be settled then go to your president. Your president will call the other president. If the problem still can't be resolved then call either Mike Conley or Jean Albertson.